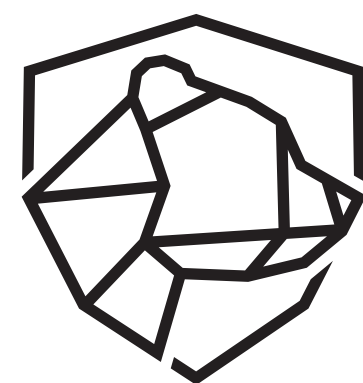


# Monads *Are Not* About Sequencing

Lawful Monads in a Concurrent Setting



functional scala

Tomas Mikula  
Dec 1<sup>st</sup>, 2023

**“Monads are about sequencing.”**

*–folk knowledge*

# What Does *Sequencing* Mean?

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- ¿ Enforced sequential execution ?

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**Spoiler**

- ¿ Sequence-like syntax ?
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- ¿ Enforced order of “effects” ?

# What Does *Sequencing* Mean?

## Spoiler

- ¿ Sequence-like syntax ?      ← the only defensible claim
- ¿ Enforced sequential execution ?
- ¿ Enforced order of “effects” ?

# Monads: Refresher

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```
trait Monad[M[_]]:
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trait Monad[M[_]]:  
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  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B] =
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  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B] =  
    flatten(map(ma)(f))
```

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  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B] =  
    flatten(map(ma)(f))
```

... plus the monad laws ...

# Monads: Refresher

```
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  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B]  
  
/** Extensions to let us write ma.map(f), ma.flatMap(f). */
```

# Monads: Refresher

```
trait Monad[M[_]]:  
  def map[A, B] (ma: M[A]) (f: A => B) : M[B]  
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  def flatten[A] (mma: M[M[A]]) : M[A]  
  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B]  
  
  /** Extensions to let us write ma.map(f), ma.flatMap(f). */  
  extension [M[_], A] (ma: M[A]) (using M: Monad[M])
```

# Monads: Refresher

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trait Monad[M[_]]:

  def map[A, B] (ma: M[A]) (f: A => B) : M[B]

  def pure[A] (a: A) : M[A]

  def flatten[A] (mma: M[M[A]]) : M[A]

  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B]

  /** Extensions to let us write ma.map(f), ma.flatMap(f). */
  extension [M[_], A] (ma: M[A]) (using M: Monad[M])

    def map[B] (f: A => B) : M[B] = M.map(ma)(f)

    def flatMap[B] (f: A => M[B]) : M[B] = M.flatMap(ma)(f)
```



# Monads: Refresher

```
trait Monad[M[_]]:  
  def map[A, B] (ma: M[A]) (f: A => B) : M[B]  
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  def flatten[A] (mma: M[M[A]]) : M[A]  
  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B]  
  
  /** Kleisli composition: f >=> g */
```

# Monads: Refresher

```
trait Monad[M[_]]:  
  def map[A, B] (ma: M[A]) (f: A => B) : M[B]  
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  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B]  
  
  /** Kleisli composition: f >=> g */  
  extension [M[_], A, B] (f: A => M[B]) (using Monad[M])
```

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  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B]  
  
  /** Kleisli composition: f >=> g */  
  extension [M[_], A, B] (f: A => M[B]) (using Monad[M])  
    def >=>[C] (g: B => M[C]) : A => M[C] =
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  def flatten[A] (mma: M[M[A]]) : M[A]

  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B]

  /** Kleisli composition: f >=> g */
  extension [M[_], A, B] (f: A => M[B]) (using Monad[M])

    def >=>[C] (g: B => M[C]) : A => M[C] =
      f(_).flatMap(g)
```

# Monads in Action

# Monads in Action

```
given M: Monad[M]
```

```
val ma: M[A]
```

```
val f: A => M[B]
```

```
val g: B => M[C]
```

```
val h: C => M[D]
```

# Monads in Action

```
given M: Monad[M]           for
val ma: M[A]                 a <- ma
val f: A => M[B]              b <- f(a)
val g: B => M[C]              c <- g(b)
val h: C => M[D]              d <- h(c)
                              yield d
```

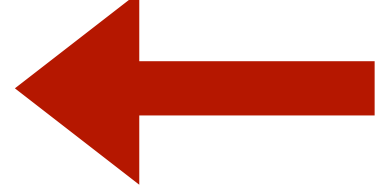


# Monads in Action

```
given M: Monad[M]           for           f ==> g ==> h   :   A => M[D]
val ma: M[A]                 a <- ma
val f: A => M[B]              b <- f(a)
val g: B => M[C]              c <- g(b)
val h: C => M[D]              d <- h(c)
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# Monads in Action

```
given M: Monad[M]           for           f ==> g ==> h   :   A => M[D]
val ma: M[A]
val f: A => M[B]
val g: B => M[C]
val h: C => M[D]
                                a <- ma
                                b <- f(a)
                                c <- g(b)
                                d <- h(c)
                                yield d
```



**Sequence!**

# Monads in Action

```
given M: Monad[M]
```

```
val ma: M[A]
```

```
val f: A => M[B]
```

```
val g: B => M[C]
```

```
val h: C => M[D]
```

```
for
```

```
  a <- ma
```

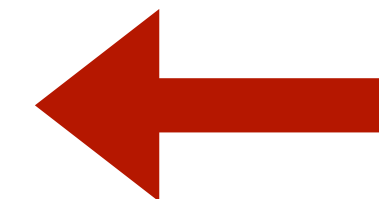
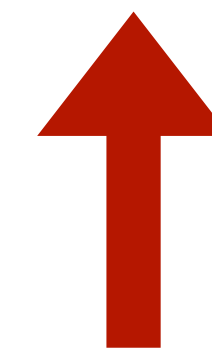
```
  b <- f(a)
```

```
  c <- g(b)
```

```
  d <- h(c)
```

```
yield d
```

```
f >=> g >=> h : A => M[D]
```



**Sequence!**

# Monads in Action

```
given M: Monad[M]
```

```
val ma: M[A]
```

```
val f: A => M[B]
```

```
val g: B => M[C]
```

```
val h: C => M[D]
```

```
for
```

```
  a <- ma
```

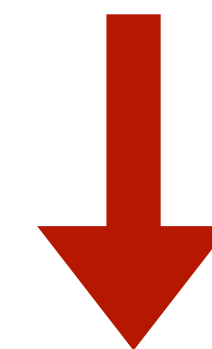
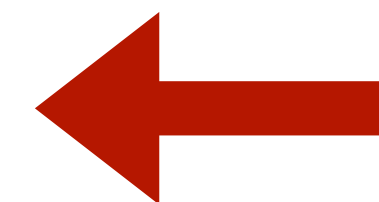
```
  b <- f(a)
```

```
  c <- g(b)
```

```
  d <- h(c)
```

```
yield d
```

```
f >=> g >=> h : A => M[D]
```



```
M[M[M[M[D]]]]
```

**Sequence!**

**Of course Monads are about Sequencing!**

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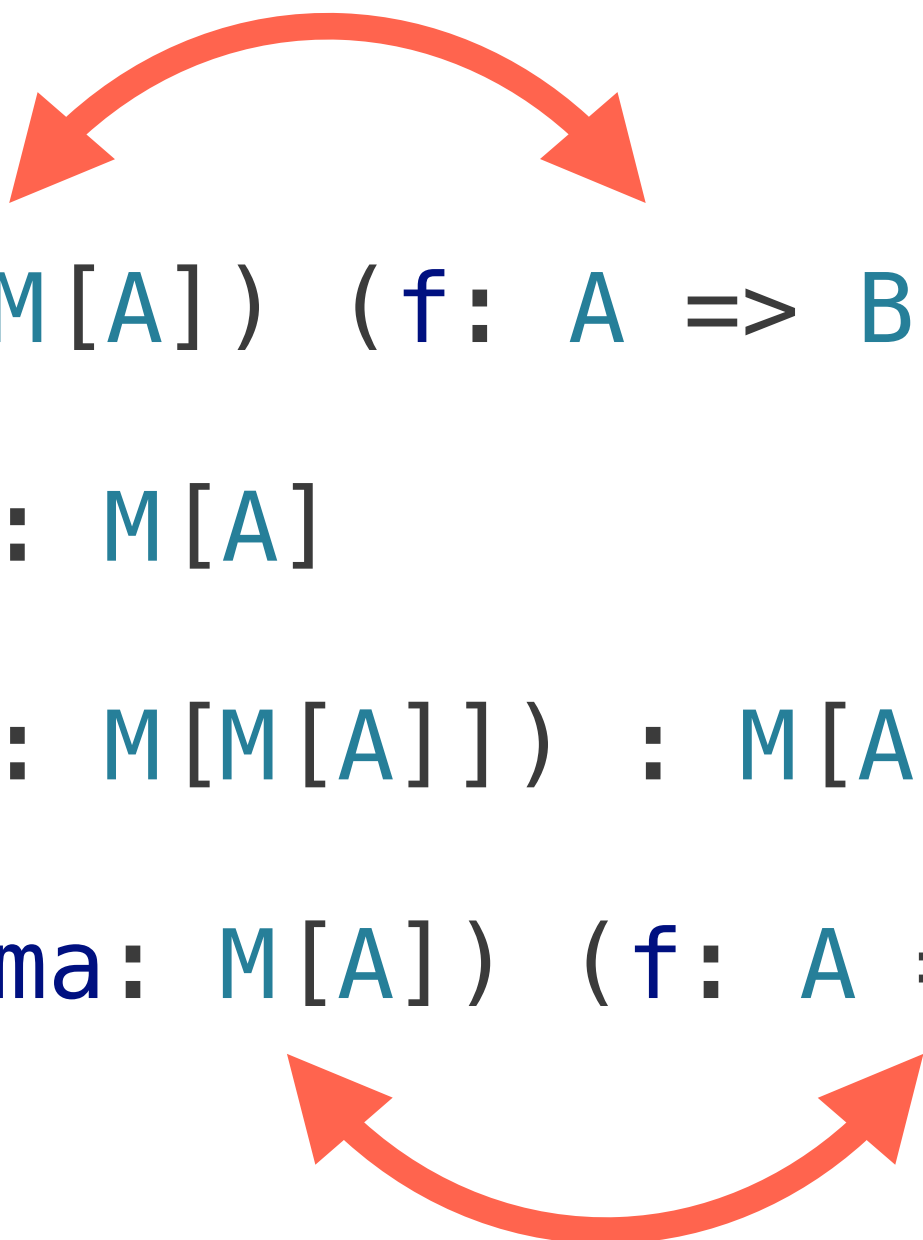
**Right?**

# Monads: Generally

```
trait Monad[M[_]]:  
  def map[A, B] (ma: M[A]) (f: A => B) : M[B]  
  def pure[A] (a: A) : M[A]  
  def flatten[A] (mma: M[M[A]]) : M[A]  
  def flatMap[A, B] (ma: M[A]) (f: A => M[B]) : M[B]
```

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```

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```

# Monads: Generally

```
trait Monad[M[_]]:  
  def map[A, B] (f: A => B)           : M[A] => M[B]  
  def pure[A]           : A => M[A]  
  def flatten[A]        : M[M[A]] => M[A]  
  def flatMap[A, B] (f: A => M[B]) : M[A] => M[B]
```

# Monads: Generally

```
trait Monad[->[_], M[_]]:
```

```
  def map[A, B] (f: A -> B)           : M[A] -> M[B]
```

```
  def pure[A]                                     : A -> M[A]
```

```
  def flatten[A]                                : M[M[A]] -> M[A]
```

```
  def flatMap[A, B] (f: A -> M[B])       : M[A] -> M[B]
```

# Monads: Generally

```
trait Monad[->[_], M[_]]:
```

```
  def map[A, B] (f: A -> B)           : M[A] -> M[B]
```

```
  def pure[A]                               : A -> M[A]
```

```
  def flatten[A]                           : M[M[A]] -> M[A]
```

```
  def flatMap[A, B] (f: A -> M[B]) : M[A] -> M[B]
```

# Monads: Generally

```
trait Monad[->[_], M[_]]:  
  given cat : Category[->]  
  
  def map[A, B] (f: A -> B)          : M[A] -> M[B]  
  
  def pure[A]                               : A -> M[A]  
  
  def flatten[A]                           : M[M[A]] -> M[A]  
  
  def flatMap[A, B] (f: A -> M[B]) : M[A] -> M[B]
```

# Monads: Generally

```
trait Category[->[_], _]:  
  def andThen[A, B, C](f: A -> B, g: B -> C): A -> C  
  
  def id[A]: A -> A  
  
trait Monad[->[_], M[_]]:  
  given cat : Category[->]  
  
  def map[A, B] (f: A -> B)           : M[A] -> M[B]  
  
  def pure[A]           : A -> M[A]  
  
  def flatten[A]        : M[M[A]] -> M[A]  
  
  def flatMap[A, B] (f: A -> M[B]) : M[A] -> M[B]
```

# Monads: Generally

```
trait Category[●→[_], _]:  
  def andThen[A, B, C](f: A ●→ B, g: B ●→ C): A ●→ C  
  def id[A]: A ●→ A  
  
trait Monad[●→[_], _, M[_]]:  
  given cat : Category[●→]  
  def map[A, B] (f: A ●→ B)           : M[A] ●→ M[B]  
  def pure[A]           : A ●→ M[A]  
  def flatten[A]       : M[M[A]] ●→ M[A]  
  def flatMap[A, B] (f: A ●→ M[B]) : M[A] ●→ M[B]
```



# Subtype Relation $<::<$ Forms a Category

```
given Category[<::<] with  
  def andThen[A, B, C](f: A <::< B, g: B <::< C): A <::< C = f andThen g  
  def id[A]:  
    A <::< A = <::<.refl
```

# Monads in $<: <$

```
given Category[<: <] with
```

```
  def andThen[A, B, C](f: A <: < B, g: B <: < C): A <: < C = f andThen g
```

```
  def id[A]: A <: < A = <: < .refl
```

```
given Monad[<: <, M] with
```

```
  def map[A, B] (f: A <: < B) : M[A] <: < M[B] = ???
```

```
  def pure[A] : A <: < M[A] = ???
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  def flatten[A] : M[M[A]] <: < M[A] = ???
```

# Monads in $<: <$

given Category[ $<: <$ ] with

def andThen[A, B, C](f: A  $<: <$  B, g: B  $<: <$  C): A  $<: <$  C = f andThen g

def id[A]: A  $<: <$  A =  $<: <$ .refl

given Monad[ $<: <$ , M] with

def map[A, B] (f: A  $<: <$  B) : M[A]  $<: <$  M[B] = ???

def pure[A] : A  $<: <$  M[A] = ???

def flatten[A] : M[M[A]]  $<: <$  M[A] = ???

M[\_] must be:

# Monads in $<: <$

```
given Category[<: <] with
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  def andThen[A, B, C](f: A <: < B, g: B <: < C): A <: < C = f andThen g
```

```
  def id[A]: A <: < A = <: < .refl
```

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given Monad[<: <, M] with
```

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  def map[A, B] (f: A <: < B) : M[A] <: < M[B] = ???
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```

$M[_]$  must be:

➡ Monotone

# Monads in $<::<$

```
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  def andThen[A, B, C](f: A <::< B, g: B <::< C): A <::< C = f andThen g
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$M[_]$  must be:

➡ Monotone

➡ Extensive

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  def flatten[A] : M[M[A]] <::< M[A] = ???
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$M[_]$  must be:

➡ Monotone

➡ Extensive

➡ Idempotent

# Monads in $<::<$

given Category[ $<::<$ ] with

def andThen[A, B, C](f: A  $<::<$  B, g: B  $<::<$  C): A  $<::<$  C = f andThen g

def id[A]: A  $<::<$  A =  $<::<$ .refl

given Monad[ $<::<$ , M] with

def map[A, B] (f: A  $<::<$  B) : M[A]  $<::<$  M[B] = ???

def pure[A] : A  $<::<$  M[A] = ???

def flatten[A] : M[M[A]]  $<::<$  M[A] = ???

M[\_] must be:

➡ Monotone

➡ Extensive

➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$

```
given Category[<::<] with
```

```
  def andThen[A, B, C](f: A <::< B, g: B <::< C): A <::< C = f andThen g
```

```
  def id[A]: A <::< A = <::<.refl
```

```
given Monad[<::<, M] with
```

```
  def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
```

```
  def pure[A] : A <::< M[A] = ???
```

```
  def flatten[A] : M[M[A]] <::< M[A] = ???
```

Nothing

$M[_]$  must be:

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➡ Extensive

➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.



# Monads

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$<::<$

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given Category[<::<] with
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  def andThen[A, B, C](f: A <::< B, g: B <::< C): A <::< C = f andThen g
```

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```

```
given Monad[<::<, M] with
```

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  def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
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```
  def pure[A] : A <::< M[A] = ???
```

```
  def flatten[A] : M[M[A]] <::< M[A] = ???
```

$<::< C = f \text{ andThen } g$

$A <::< A = <::<.\text{refl}$

Nothing

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```

```
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```

```
given Monad[<::<, M] with
```

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  def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
```

```
  def pure[A] : A <::< M[A] = ???
```

```
  def flatten[A] : M[M[A]] <::< M[A] = ???
```

B

A

$A <::< A = <::<.refl$

Nothing

$M[_]$  must be:

➡ Monotone

➡ Extensive

➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$

$M[A]$

$B$

$A$

$<::< C = f \text{ andThen } g$

$A <::< A = <::<.refl$

Nothing

```
given Category[<::<] with
```

```
  def andThen[A, B, C](f: A <::< B, g: B <::< C): A <::< C = f andThen g
```

```
  def id[A]: A <::< A = <::<.refl
```

```
given Monad[<::<, M] with
```

```
  def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
```

```
  def pure[A] : A <::< M[A] = ???
```

```
  def flatten[A] : M[M[A]] <::< M[A] = ???
```

$M[_]$  must be:

➡ Monotone

➡ Extensive

➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$

```
given Category[<::<] with M[M[A]]
```

$M[M[A]]$

$M[A]$

$B$

```
def andThen[A, B, C](f: A => B, g: B => C): A => C = f andThen g
```

```
def id[A]: A => A = <::<.refl
```

$<::< C = f \text{ andThen } g$

$A <::< A = <::<.\text{refl}$

```
given Monad[<::<, M] with
```

Nothing

```
def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
```

```
def pure[A] : A <::< M[A] = ???
```

```
def flatten[A] : M[M[A]] <::< M[A] = ???
```

$M[_]$  must be:

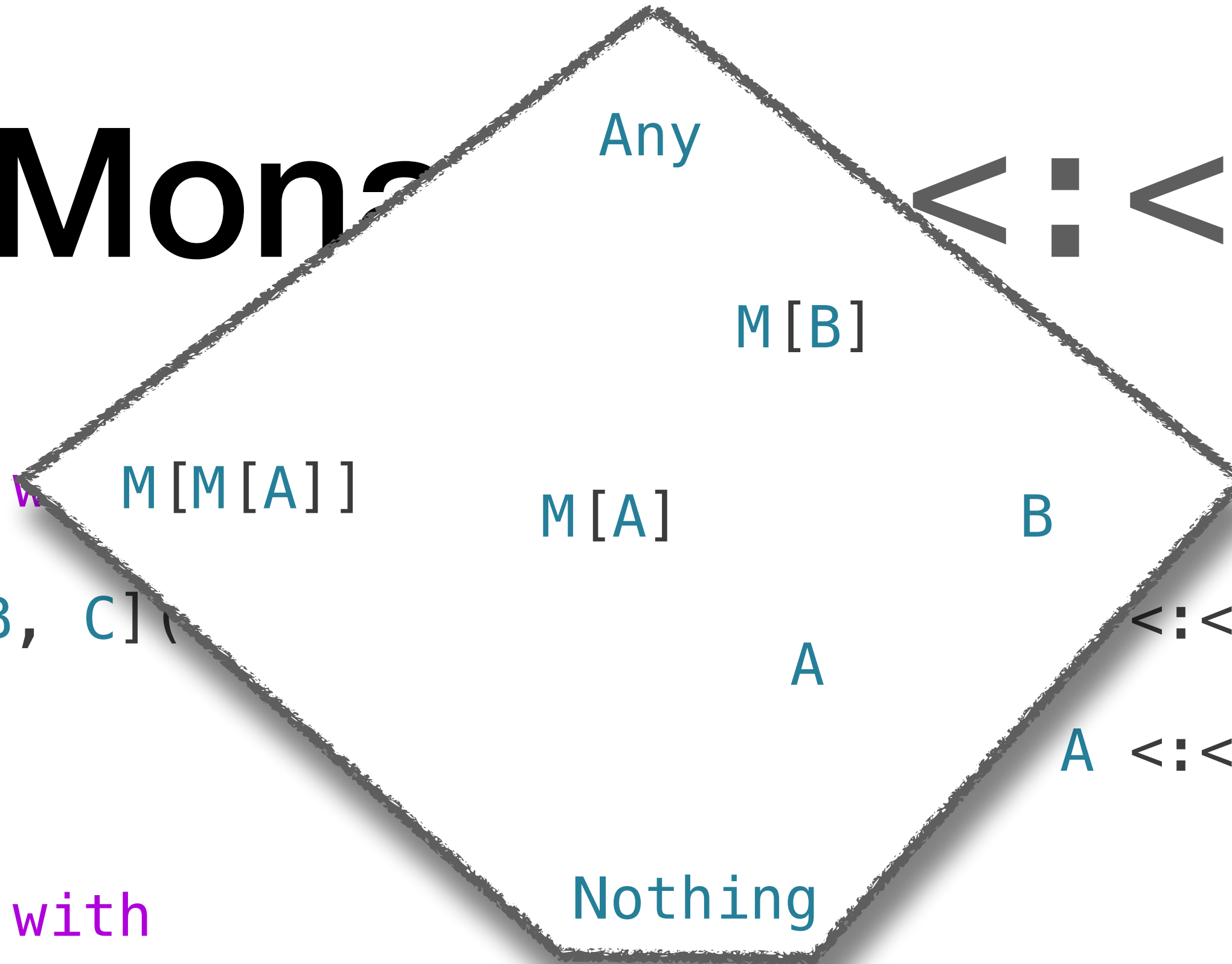
➡ Monotone

➡ Extensive

➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads



```
given Category[<::<] with
```

```
def andThen[A, B, C](f: A <::< B, g: B <::< C): A <::< C = f andThen g
```

```
def id[A]: A <::< A = <::<.refl
```

```
given Monad[<::<, M] with
```

```
def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
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```

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def flatten[A] : M[M[A]] <::< M[A] = ???
```

$M[_]$  must be:

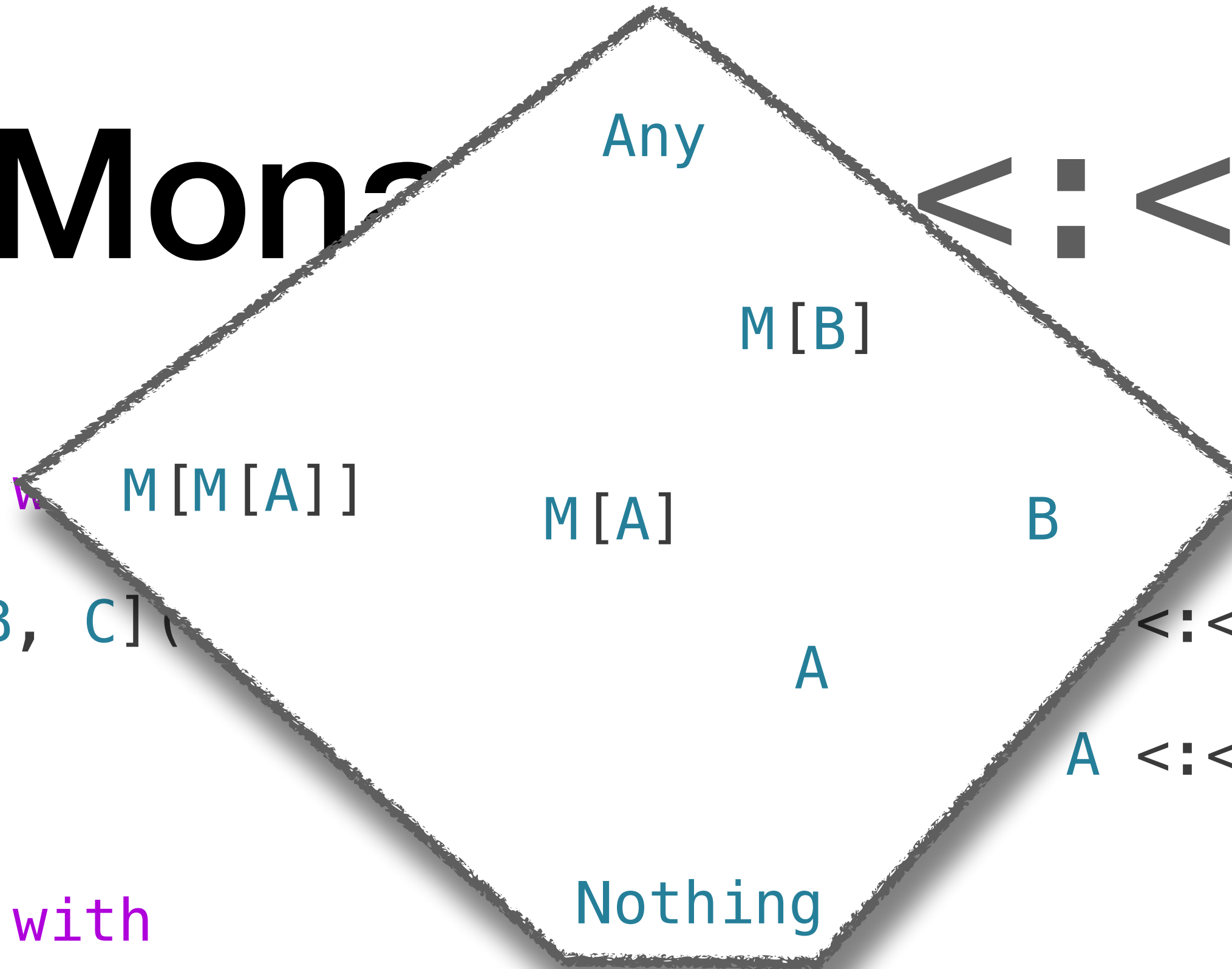
➡ Monotone

➡ Extensive

➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads



```
given Category[<:;<] with
```

```
  def andThen[A, B, C](f: A <:;< B, g: B <:;< C): A <:;< C = f andThen g
```

```
  def id[A]: A <:;< A = <:;<.refl
```

```
given Monad[<:;<, M] with
```

```
  def map[A, B] (f: A <:;< B) : M[A] <:;< M[B] = ???
```

```
  def pure[A] : A <:;< M[A] = ???
```

```
  def flatten[A] : M[M[A]] <:;< M[A] = ???
```

$M[_]$  must be:

➡ Monotone

➡ Extensive

➡ Idempotent

Monads in the category  $<:;<$  are **Closure Operators**.



# Monads

Any

$<::<$

$M[B]$

$M[M[A]]$

$M[A]$

$B$

$A$

$f$

$<::< C$

$=$

$f$

$\text{andThen}$

$g$

$\text{def andThen}[A, B, C]($

$\text{def id}[A]:$

$A <::< A$

$=$

$<::<.\text{refl}$

Nothing

$M[_]$  must be:

➡ Monotone

➡ Extensive

➡ Idempotent

```
given Category[<::<] with
```

```
def andThen[A, B, C](
```

```
def id[A]:
```

```
given Monad[<::<, M] with
```

```
def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
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Monads in the category  $<::<$  are **Closure Operators**.

# Monads

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given Category[<::<] with
```

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```

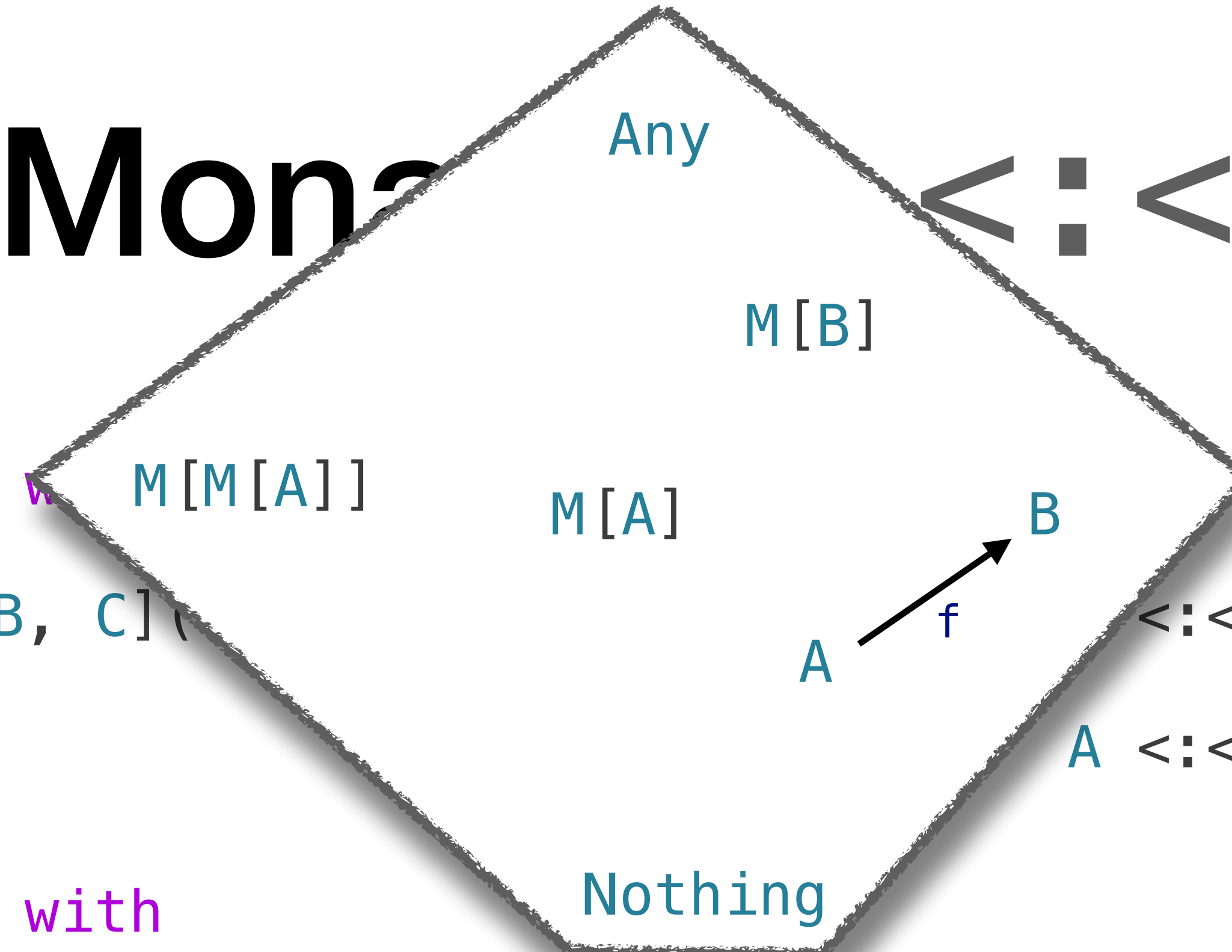
```
  def id[A]: A <::< A = <::<.refl
```

```
given Monad[<::<, M] with
```

```
  def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
```

```
  def pure[A] : A <::< M[A] = ???
```

```
  def flatten[A] : M[M[A]] <::< M[A] = ???
```



$A <::< C = f \text{ andThen } g$

$A <::< A = <::<.\text{refl}$

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Monads in the category  $<::<$  are **Closure Operators**.



# Monads

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given Category[<::<] with
```

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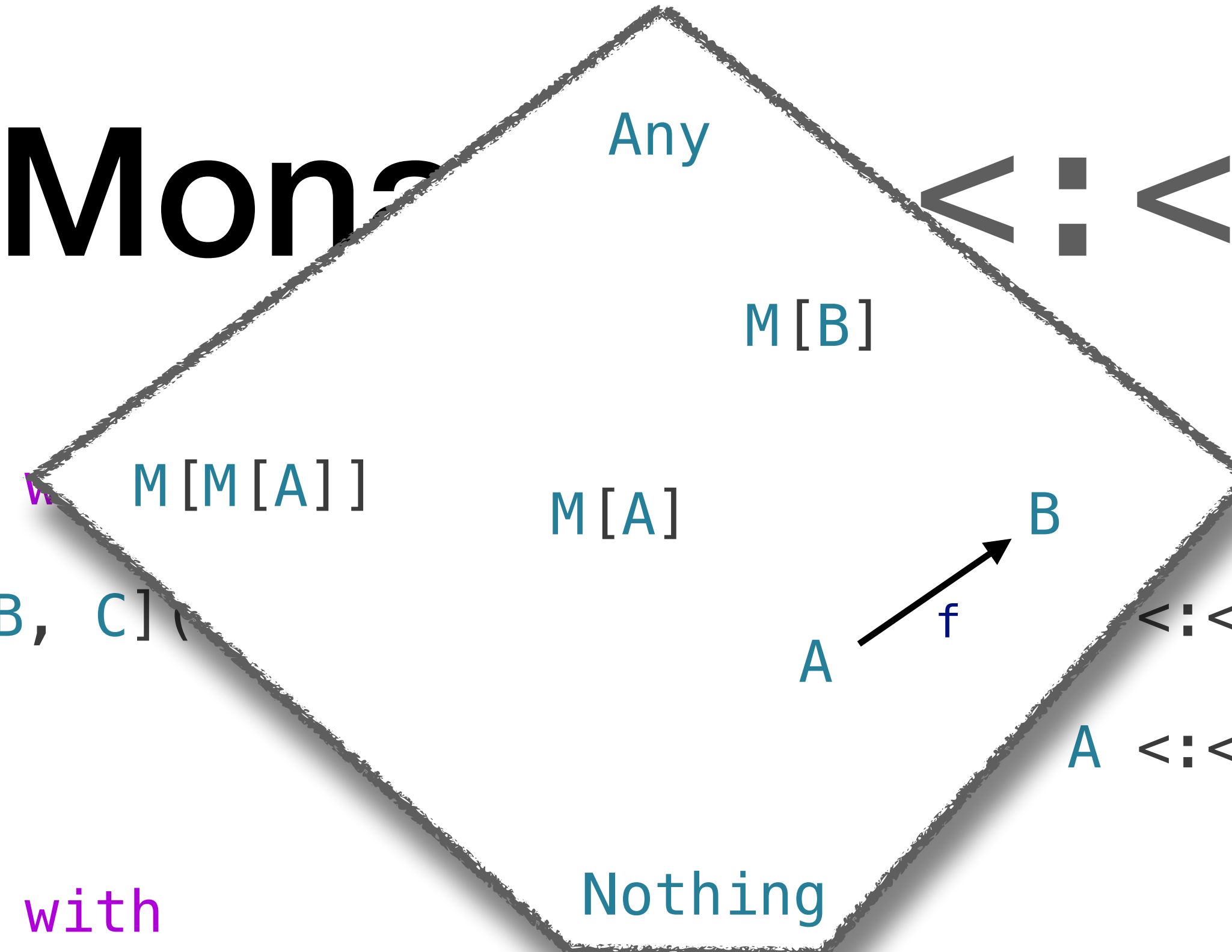
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given Monad[<::<, M] with
```

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  def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
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  def flatten[A] : M[M[A]] <::< M[A] = ???
```



$M[_]$  must be:

➡ Monotone

➡ Extensive

➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$

$M[B]$   
map(f)  
 $M[A]$

$A \xrightarrow{f} B$

$<::< C = f \text{ andThen } g$

$A <::< A = <::<.refl$

Nothing

```
given Category[<::<] with
```

```
  def andThen[A, B, C](f: A <::< B, g: B <::< C): A <::< C = f andThen g
```

```
  def id[A]: A <::< A = <::<.refl
```

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given Monad[<::<, M] with
```

```
  def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
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➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$

```
given Category[<::<] with
```

```
  def andThen[A, B, C](f: A => B, g: B => C): A => C
```

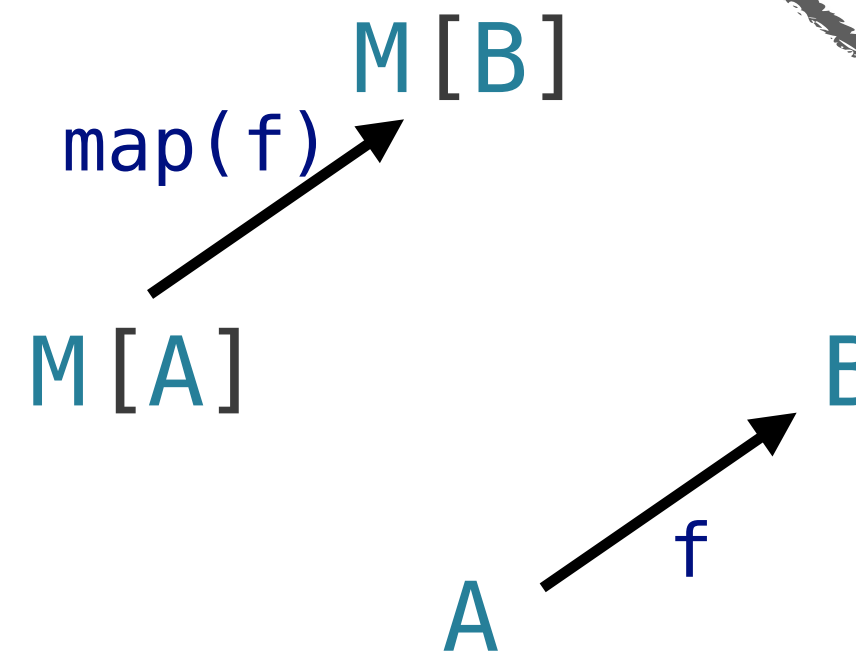
```
  def id[A]: A => A
```

```
given Monad[<::<, M] with
```

```
  def map[A, B] (f: A => B) : M[A] => M[B] = ???
```

```
  def pure[A] : A => M[A] = ???
```

```
  def flatten[A] : M[M[A]] => M[A] = ???
```



$<::< C = f \text{ andThen } g$

$A <::< A = <::<.\text{refl}$

Nothing

$M[_]$  must be:

➡ Monotone

➡ Extensive

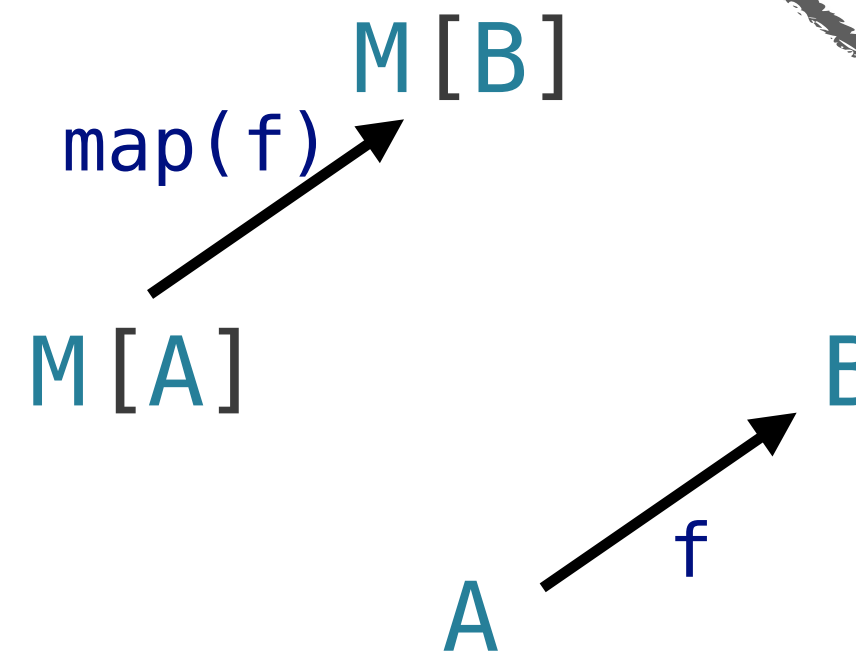
➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$



```
given Category[<::<] with
```

```
def andThen[A, B, C](
```

```
def id[A]:
```

$<::< C = f \text{ andThen } g$

$A <::< A = <::<.\text{refl}$

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# Monads

Any

$<::<$

```
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```

```
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```

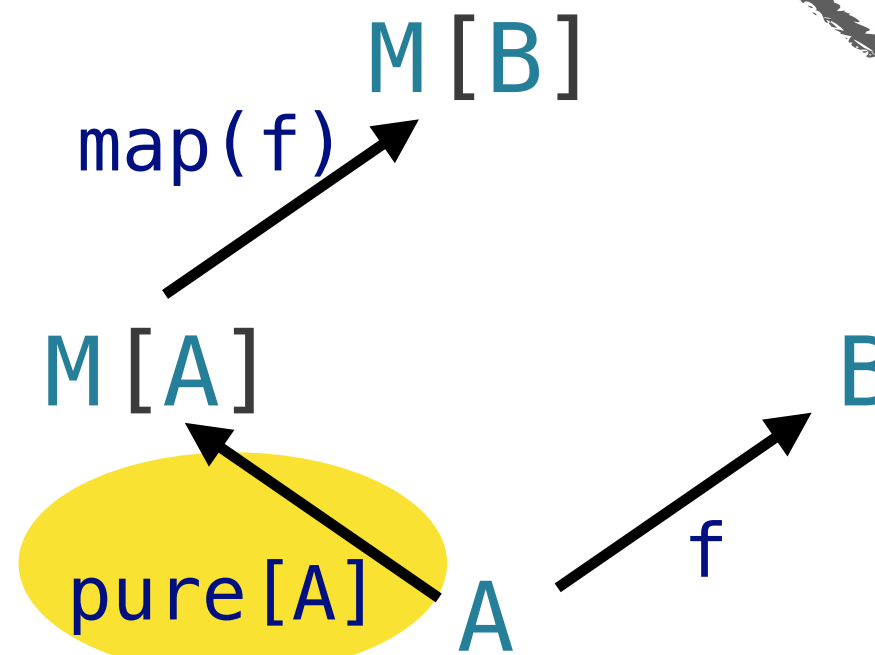
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$A <::< C = f \text{ andThen } g$

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Nothing

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Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$

```
given Category[<::<] with M[M[A]]
```

```
def andThen[A, B, C](f: A => M[B], g: B => M[C])
```

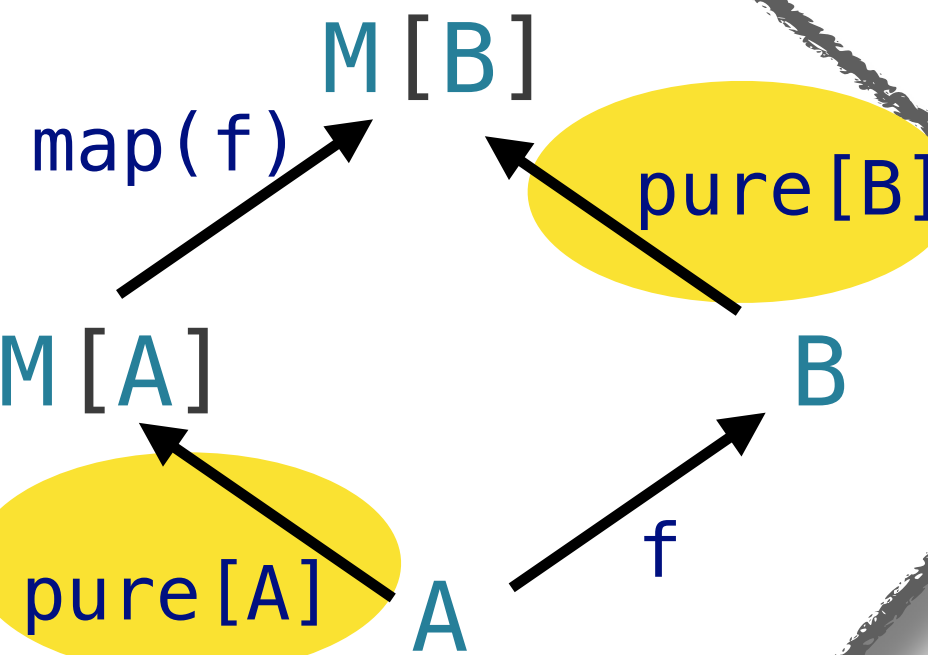
```
def id[A]: A => M[A]
```

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given Monad[<::<, M] with
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Monads in the category  $<::<$  are **Closure Operators**.

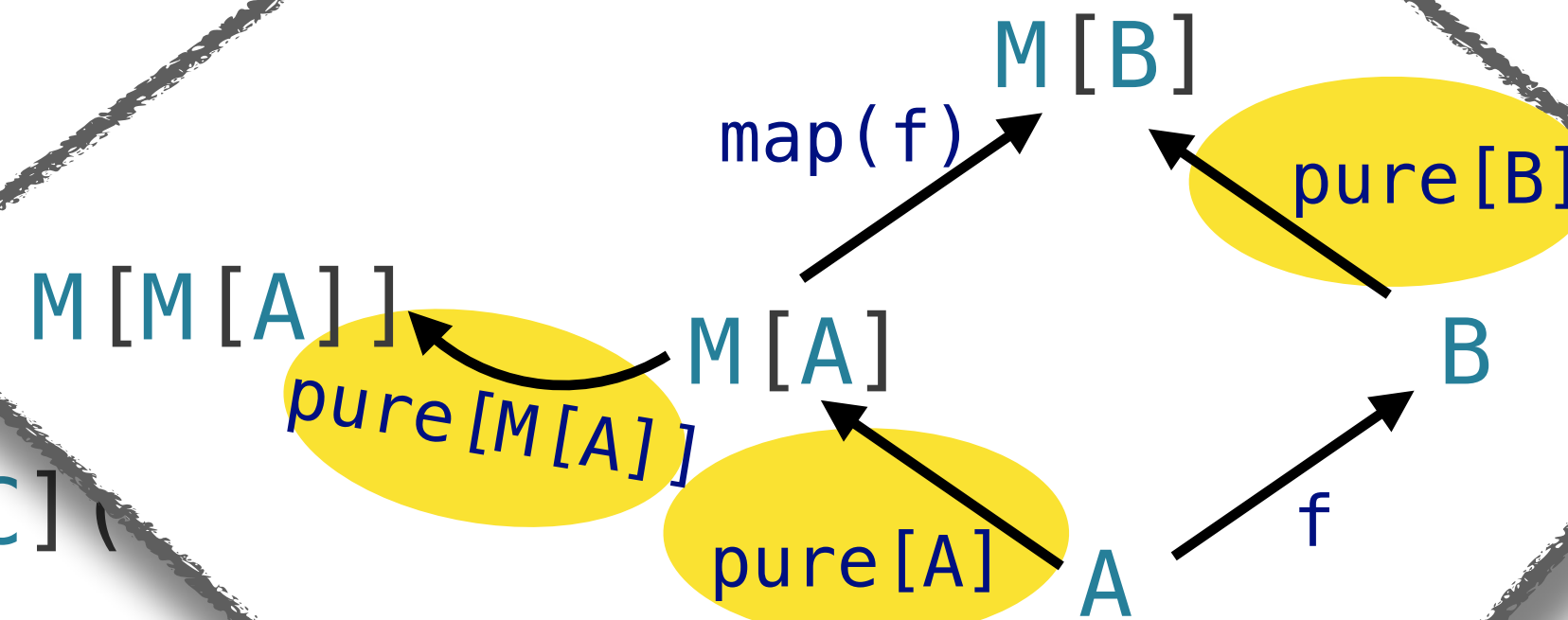


# Monads

Any

$<::<$

```
given Category[<::<] with
  def andThen[A, B, C](f: A <::< B, g: B <::< C) : A <::< C = f andThen g
  def id[A]: A <::< A = <::<.refl
```



```
<::< C = f andThen g
A <::< A = <::<.refl
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```
given Monad[<::<, M] with
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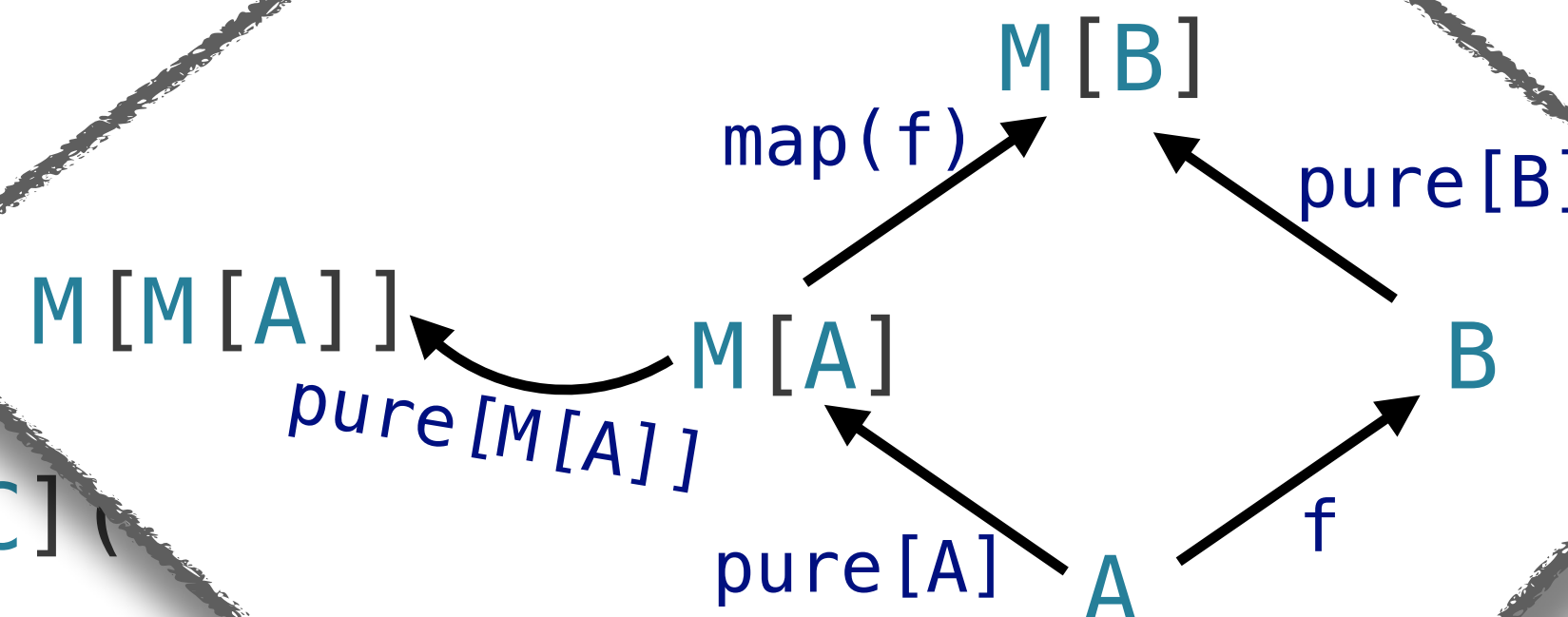
Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$

```
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```



$A <::< C = f \text{ andThen } g$   
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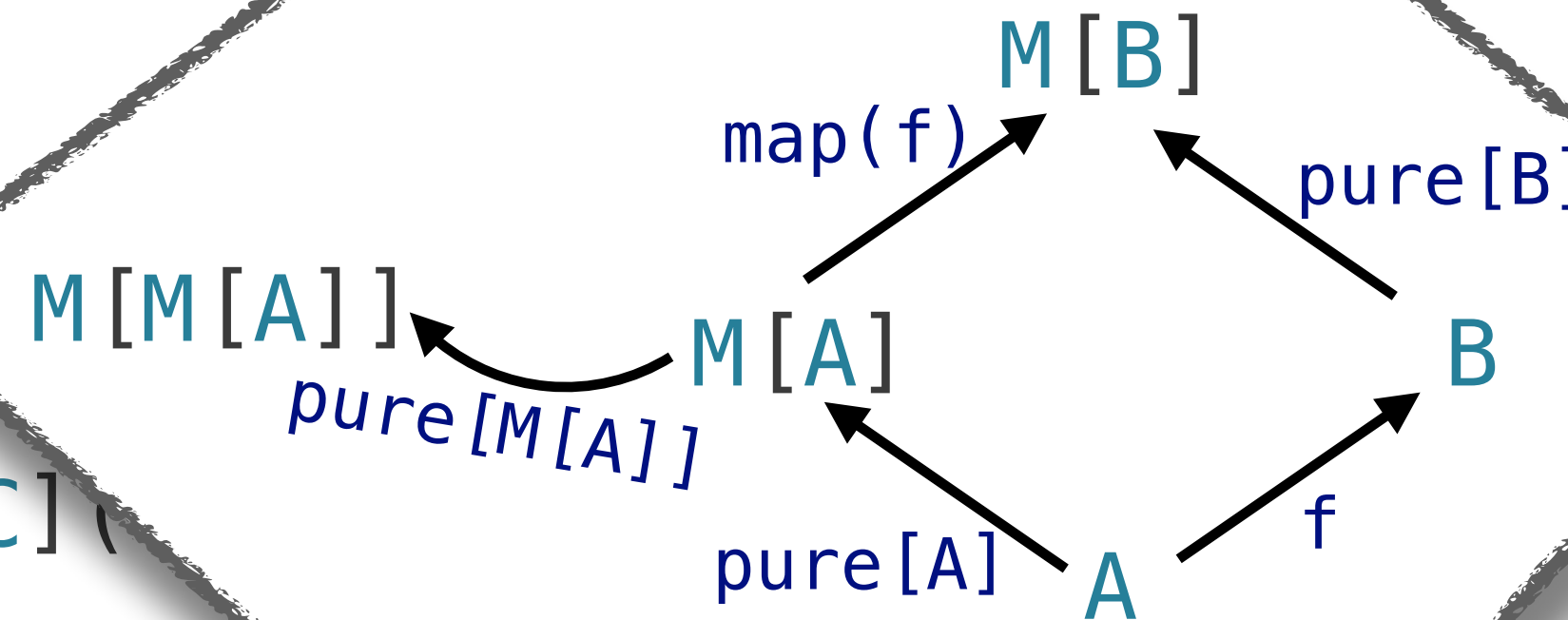


# Monads

Any

$<::<$

```
given Category[<::<] with
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```



```
<::< C = f andThen g
A <::< A = <::<.refl
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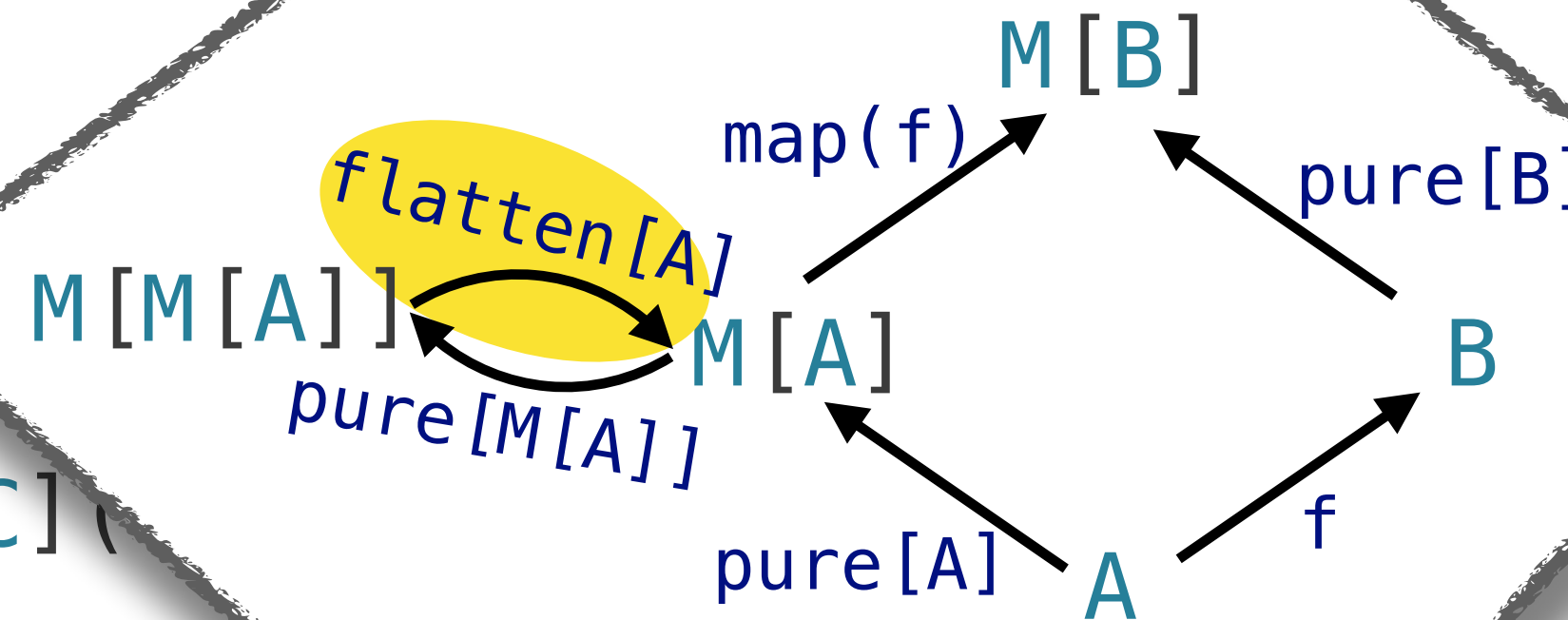
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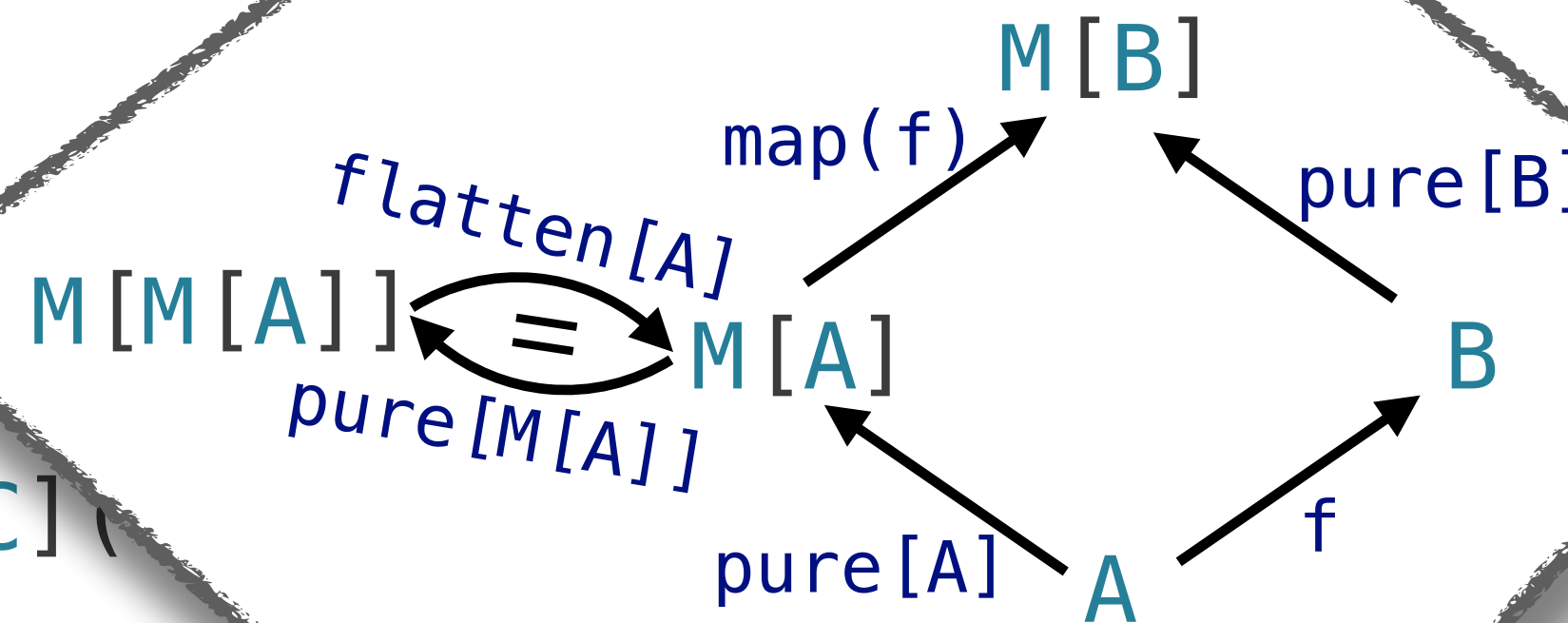


# Monads

Any

$<::<$

```
given Category[<::<] with
  def andThen[A, B, C](f: A <::< B, g: B <::< C) : A <::< C = f andThen g
  def id[A]: A <::< A = <::<.refl
```



```
<::< C = f andThen g
A <::< A = <::<.refl
```

```
given Monad[<::<, M] with
```

```
def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
def pure[A]      : A <::< M[A] = ???
def flatten[A]   : M[M[A]] <::< M[A] = ???
```

$M[_]$  must be:

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Monads in the category  $<::<$  are **Closure Operators**.

# Monads

Any

$<::<$

```
given Category[<::<] with
```

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  def andThen[A, B, C](f: A <::< B, g: B <::< C): A <::< C = f andThen g
```

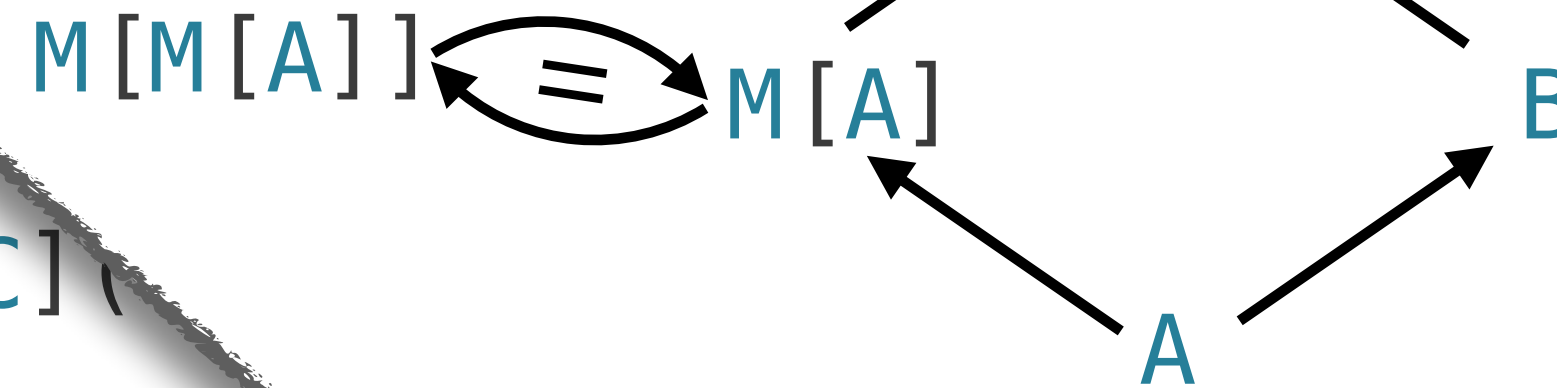
```
  def id[A]: A <::< A = <::<.refl
```

```
given Monad[<::<, M] with
```

```
  def map[A, B] (f: A <::< B) : M[A] <::< M[B] = ???
```

```
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```

```
  def flatten[A] : M[M[A]] <::< M[A] = ???
```



$<::< C = f \text{ andThen } g$

$A <::< A = <::<.\text{refl}$

Nothing

$M[_]$  must be:

➡ Monotone

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➡ Idempotent

Monads in the category  $<::<$  are **Closure Operators**.

# Monads in $<: <$ : Example

```
type Res[+A] = Error | A
```

```
given Monad[<: <, Res] with
```

```
def map[A, B] (f: A <: < B) : Res[A] <: < Res[B] =  
  ???
```

```
def pure[A] : A <: < Res[A] =  
  ???
```

```
def flatten[A] : Res[Res[A]] <: < Res[A] =  
  ???
```

# Monads in $<: <$ : Example

```
type Res[+A] = Error | A
```

```
given Monad[<: <, Res] with
```

```
def map[A, B] (f: A <: < B) : Res[A] <: < Res[B] =  
    f.liftCo[Res]
```

```
def pure[A] : A <: < Res[A] =  
    ???
```

```
def flatten[A] : Res[Res[A]] <: < Res[A] =  
    ???
```



# Monads in $<: <$ : Example

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given Monad[<: <, Res] with
```

```
def map[A, B] (f: A <: < B) : Res[A] <: < Res[B] =  
  f.liftCo[Res]
```

```
def pure[A] : A <: < Res[A] =  
  summon[A <: < (Error | A)]
```

```
def flatten[A] : Res[Res[A]] <: < Res[A] =  
  ???
```



# Monads in $<: <$ : Example

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type Res[+A] = Error | A
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given Monad[<: <, Res] with
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  f.liftCo[Res]
```

```
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  summon[A <: < (Error | A)]
```

```
def flatten[A] : Res[Res[A]] <: < Res[A] =  
  summon[(Error | Error | A) <: < (Error | A)]
```

# Monads in $<: <$ : Example

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type Res[+A] = Error | A
```

```
given Monad[<: <, Res] with
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**Sequencing?**

# Monads in $<: <$ : Example

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  summon[A <: < (Error | A)]
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```

**Sequencing?**

# Monads in $<: <$ : Example

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type Res[+A] = Error | A
```

```
given Monad[<: <, Res] with
```

```
def map[A, B] (f: A <: < B)
```

```
  f.liftCo[Res]
```

```
def pure[A] : A <: < Res[A] =
```

```
  summon[A <: < (Error | A)]
```

```
def flatten[A] : Res[Res[A]] <: < Res[A] =
```

```
  summon[(Error | Error | A) <: < (Error | A)]
```

Res[Res[A]]

Res[A]

**Sequencing?**

# Monads in $<: <$ : Example

```
type Res[+A] = Error | A
```

```
given Monad[<: <, Res] with
```

```
def map[A, B] (f: A <: < B)
```

```
  f.liftCo[Res]
```

```
def pure[A] : A <: < Res[A] =
```

```
  summon[A <: < (Error | A)]
```

```
def flatten[A] : Res[Res[A]] <: < Res[A] =
```

```
  summon[(Error | Error | A) <: < (Error | A)]
```

Res[Res[A]] → Res[A]

**Sequencing?**

# Monads in $<: <$ : Example

```
type Res[+A] = Error | A
```

```
given Monad[<: <, Res] with
```

```
def map[A, B] (f: A <: < B)
```

```
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def flatten[A] : Res[Res[A]] <: < Res[A] =
```

```
  summon[(Error | Error | A) <: < (Error | A)]
```

Res[Res[A]]  $\rightarrow$  Res[A]



**Sequencing?**

# Monads in $<: <$ : Example

```
type Res[+A] = Error | A
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```
given Monad[<: <, Res] with
```

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def map[A, B] (f: A <: < B)
```

```
  f.liftCo[Res]
```

```
def pure[A] : A <: < Res[A] =
```

```
  summon[A <: < (Error | A)]
```

```
def flatten[A] : Res[Res[A]] <: < Res[A] =
```

```
  summon[(Error | Error | A) <: < (Error | A)]
```

Res[Res[A]]  $\rightarrow$  Res[A]



**Sequencing?** Not even execution! Just statements about types.

# Lesson So Far

- Monads definable in **any** Category (even non-executable one, like  $\leq : \leq$ )



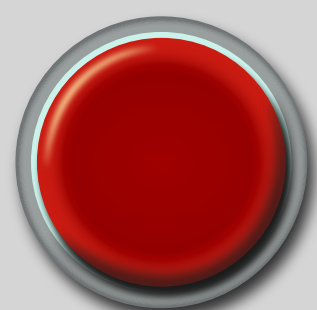
GAME

OVER

GAME

OVER

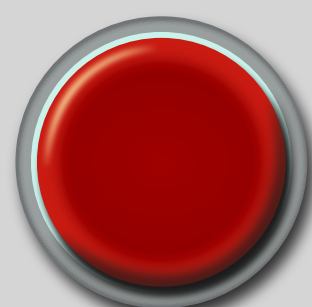
EXIT



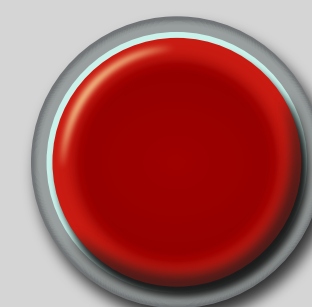
**GAME**

**OVER**

**EXIT**



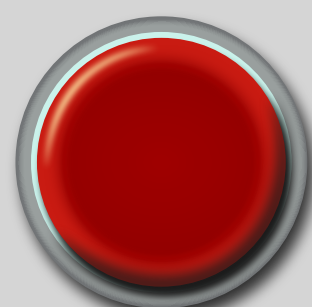
**PLAY AGAIN**



GAME

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    Op(a => a)
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# Monads in <=

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val f: String <= Id[Boolean] = Op { case Id(b) => println("f"); String.valueOf(b) }  
val g: Boolean <= Id[Int]      = Op { case Id(i) => println("g"); i % 2 == 0 }  
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Full code at <https://github.com/TomasMikula/non-sequencing-monads/>

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Order!**

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```
(for
    s <- summon[Monad[<=, Id]].pure[String]
    b <- f(s)
    i <- g(b)
    l <- h(i)
  yield l)
    .run(Id(Nil))
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- **Syntactically**, monads *do* support **sequential composition**
- Sequential composition  $\neq$  sequential **execution** (e.g. monads in  $\leq$ )

**Y U NO UNDERSTAND**



**IT'S THE EFFECTS THAT ARE SEQUENCED**

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**Just reject this game.** 🙅

**Demand clarity.**



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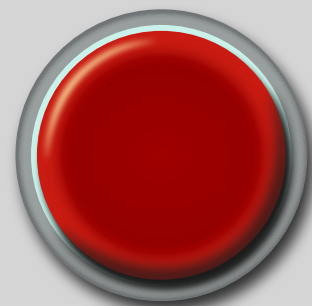
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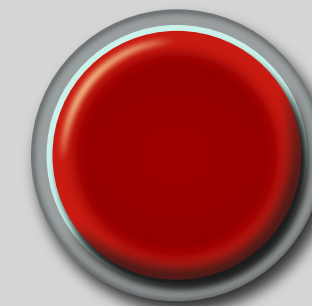
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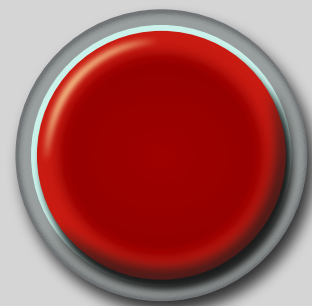
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reverse order (inner first)

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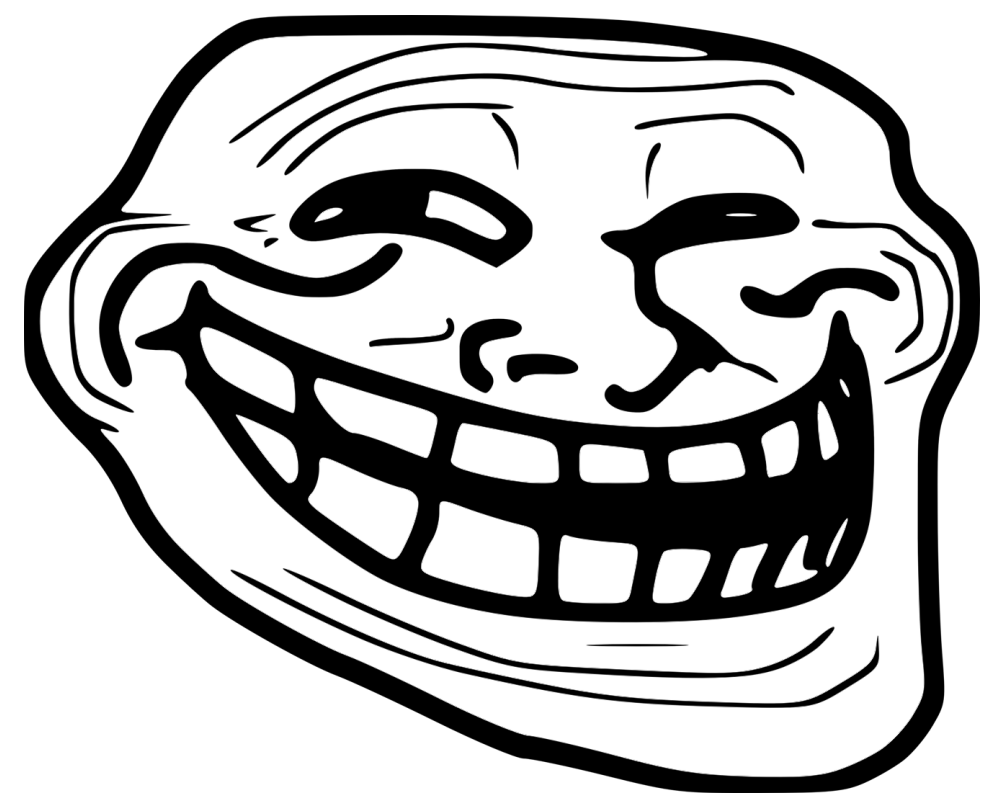
→ `(List("2023", "Scala", "Fun"), a)`

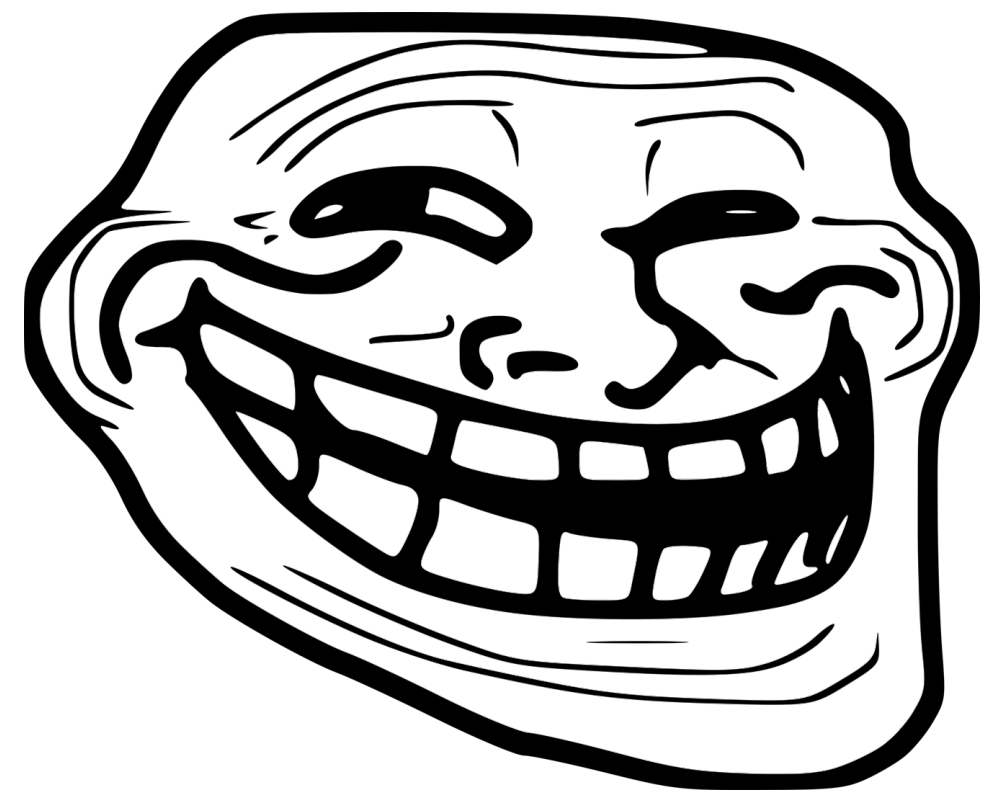
reverse order (inner first)

[ ... REINTERPRETING ... ]

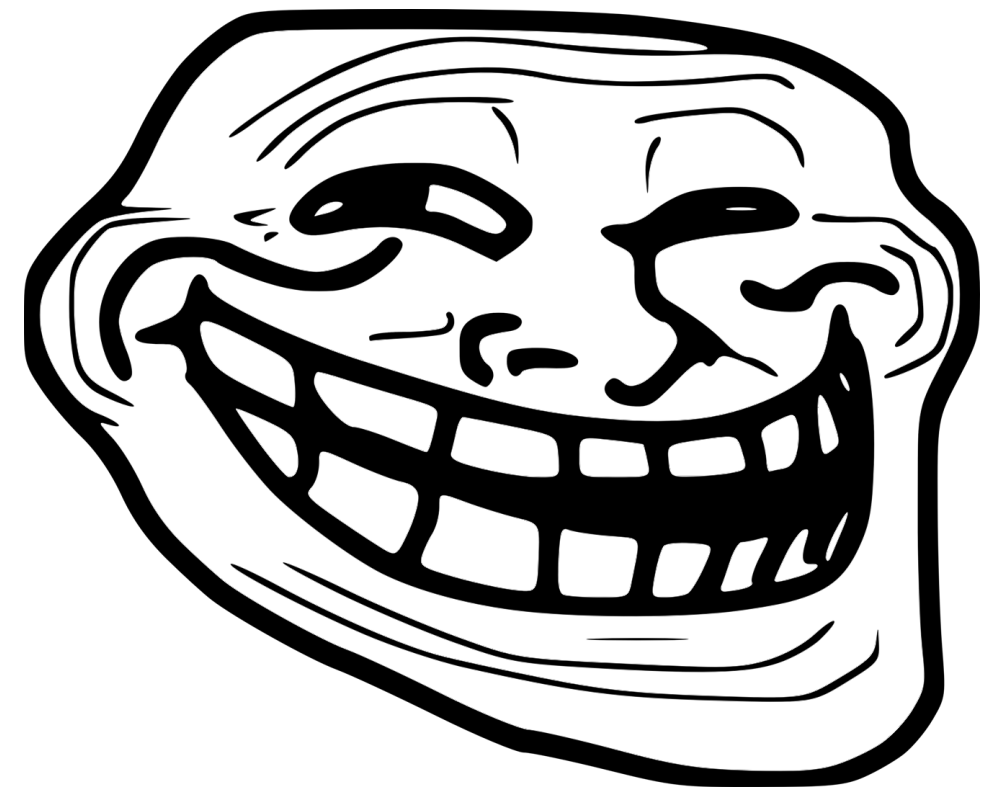






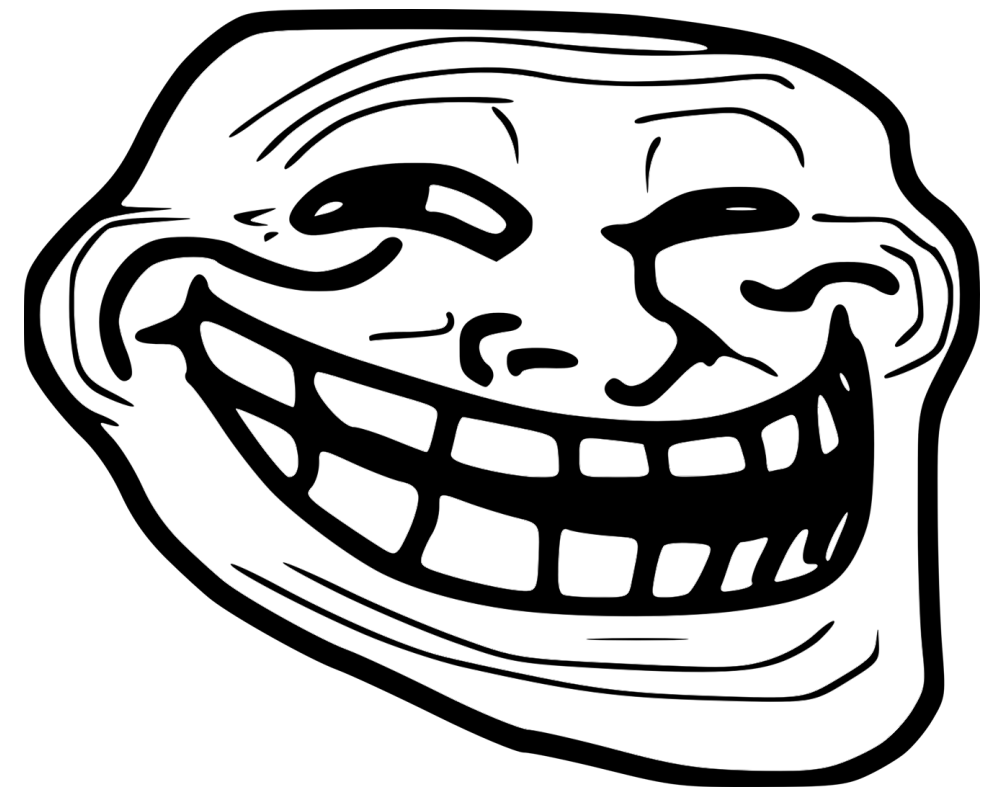


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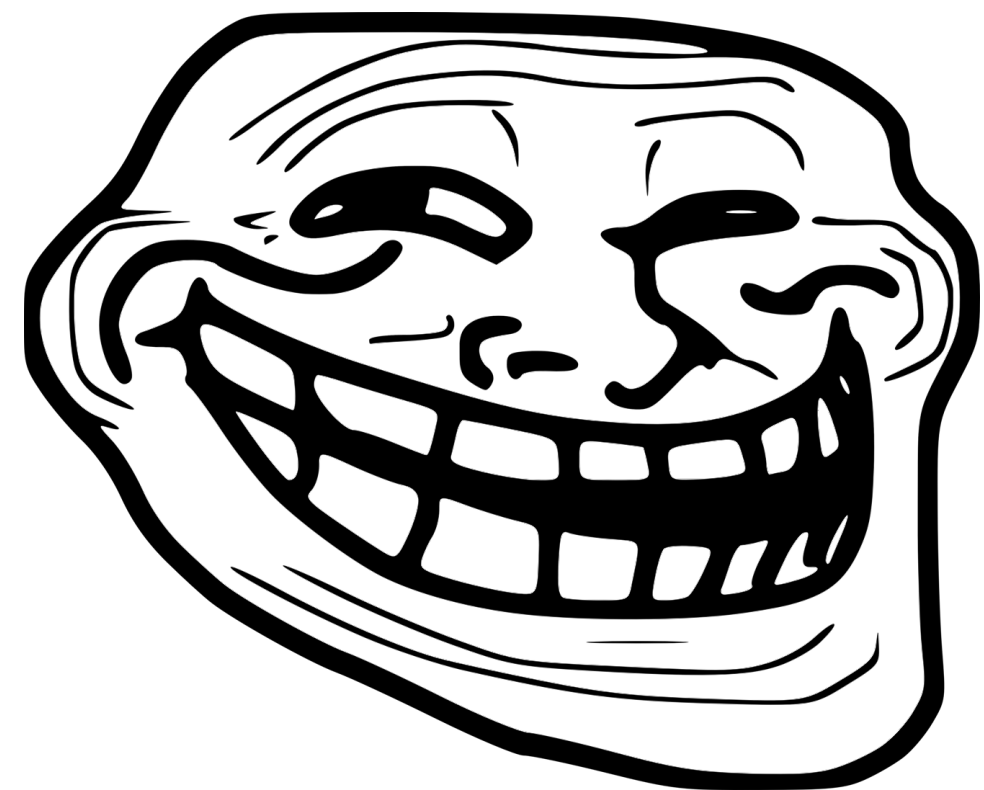
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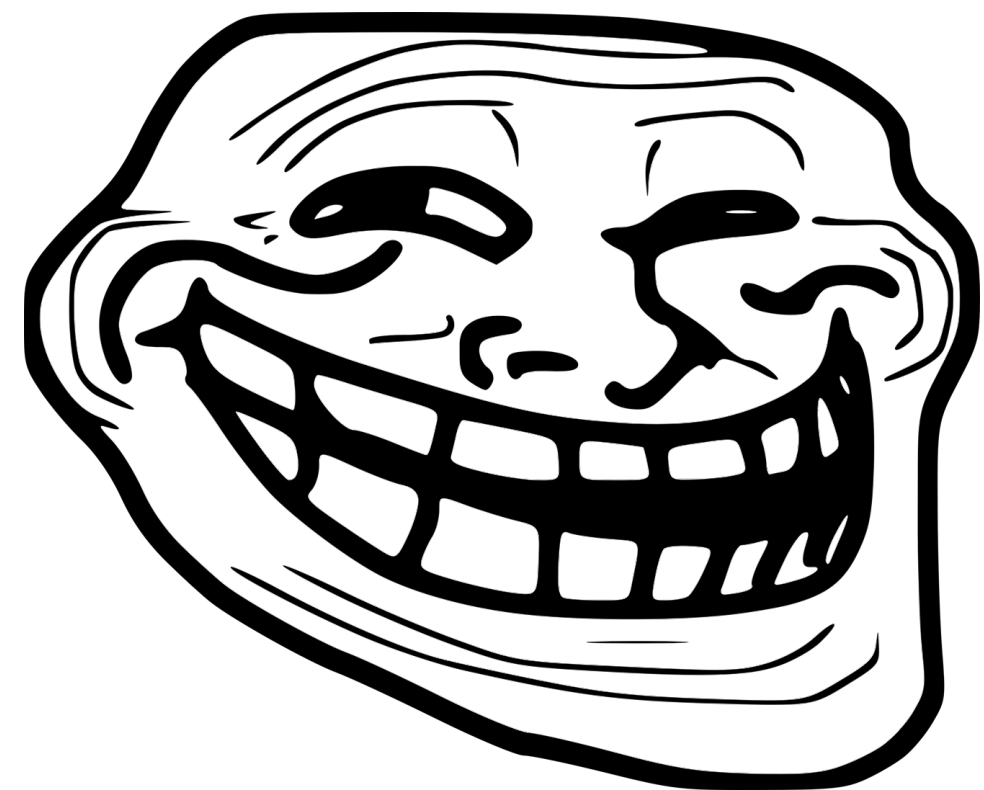


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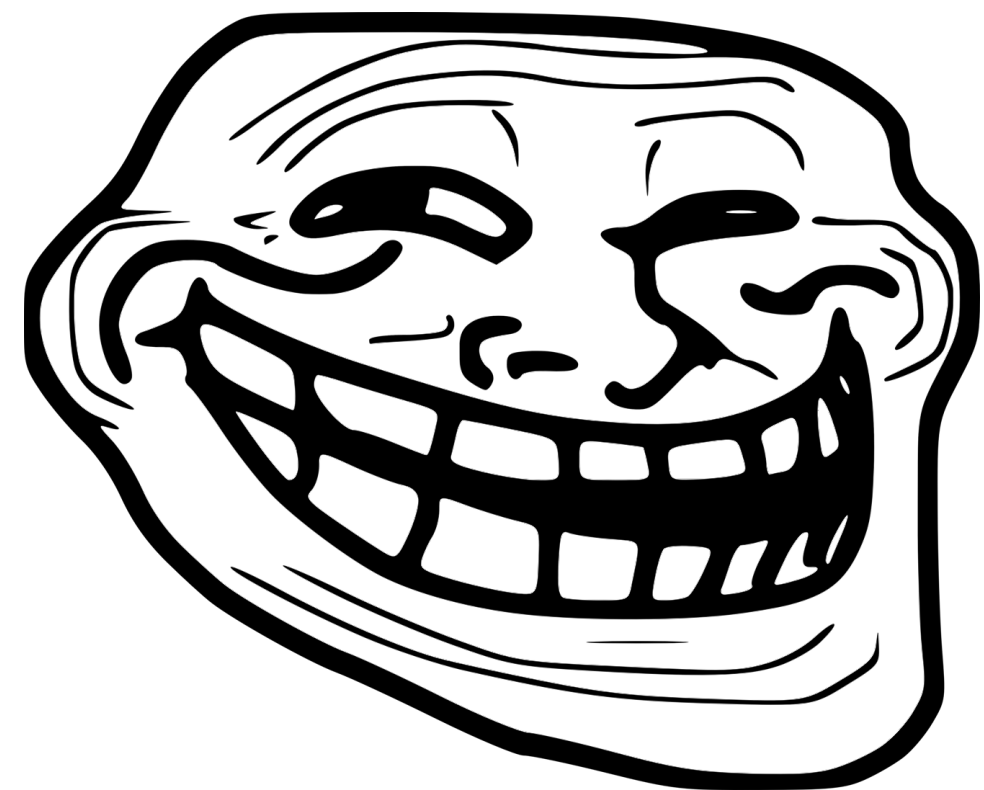
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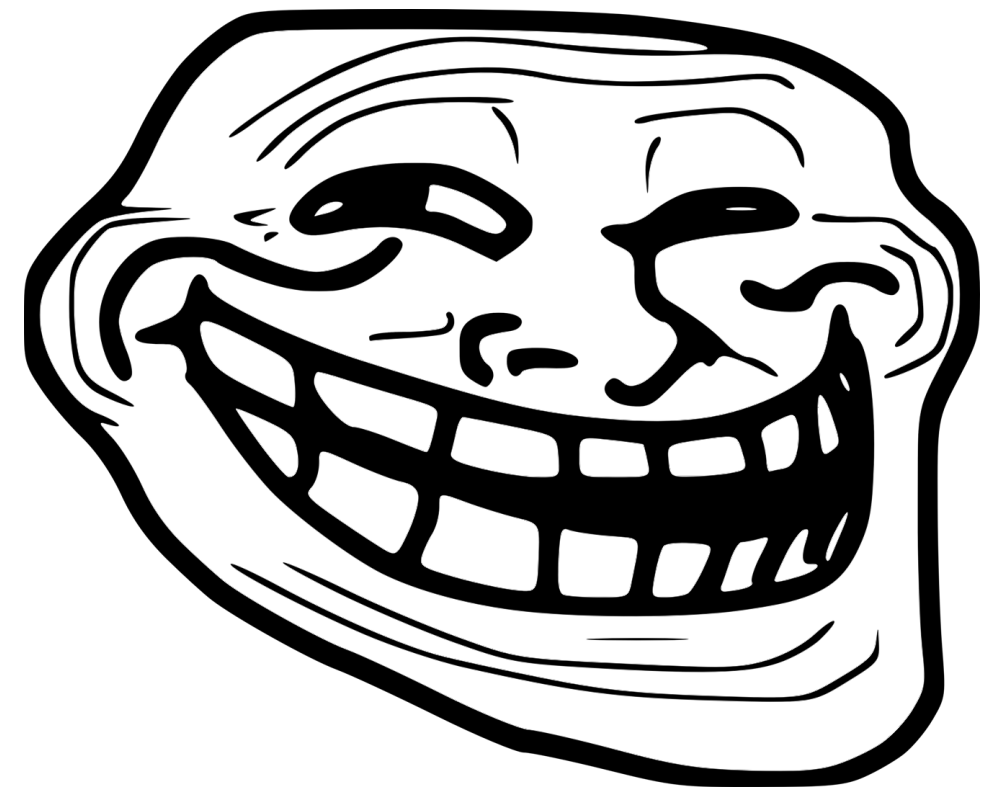
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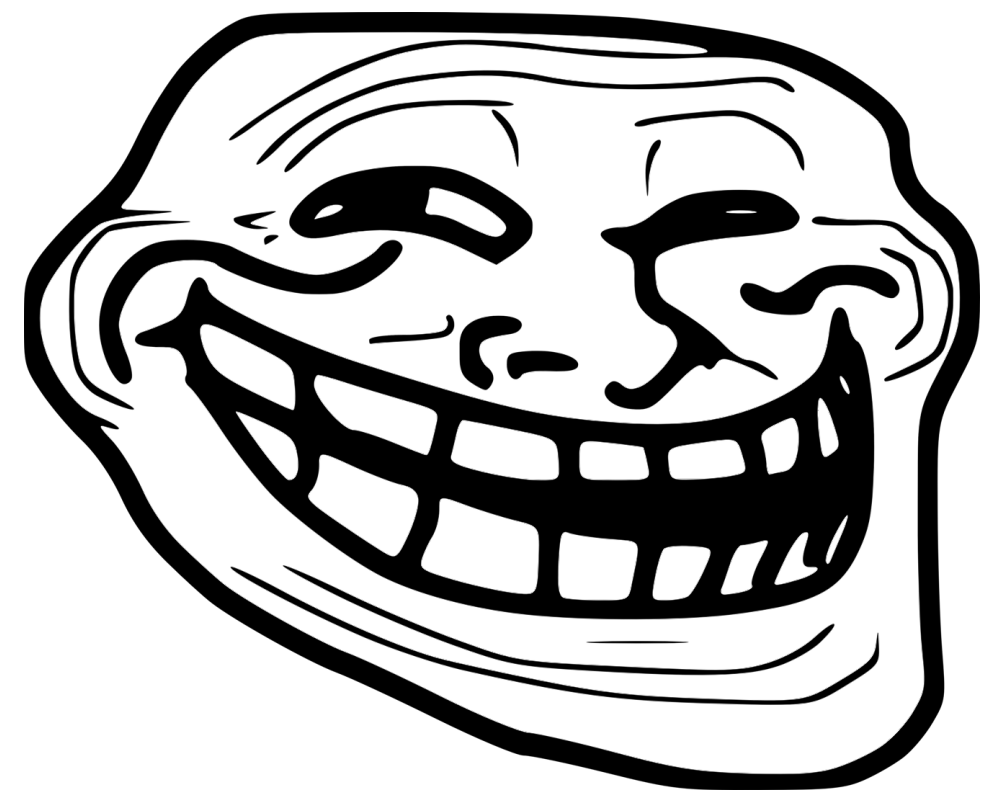
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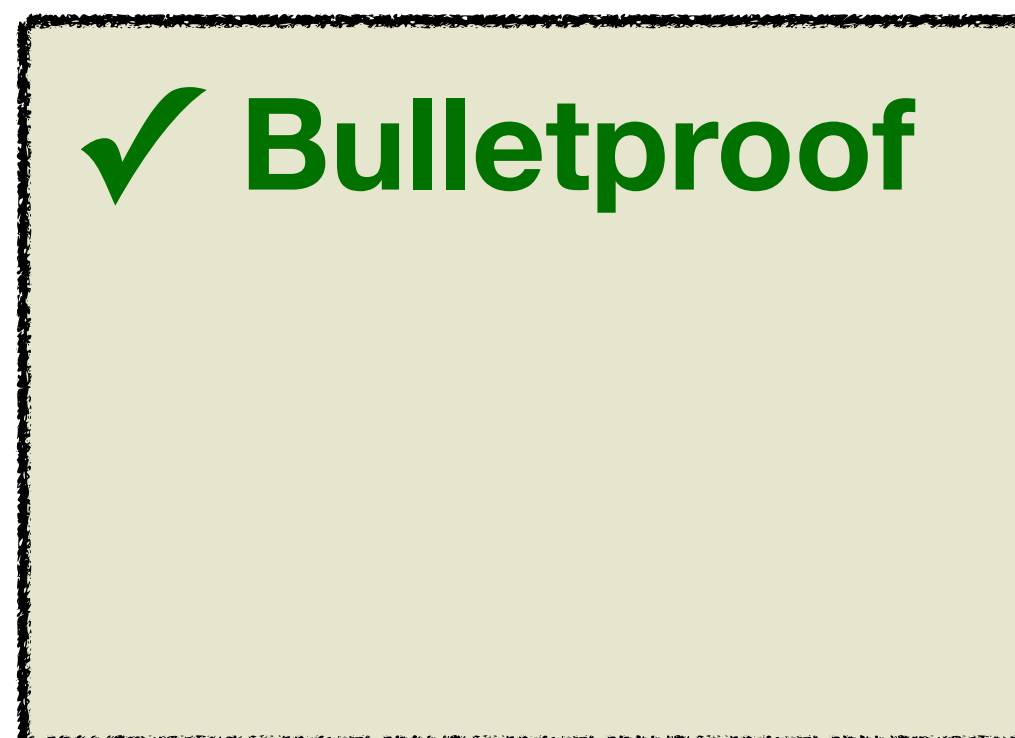
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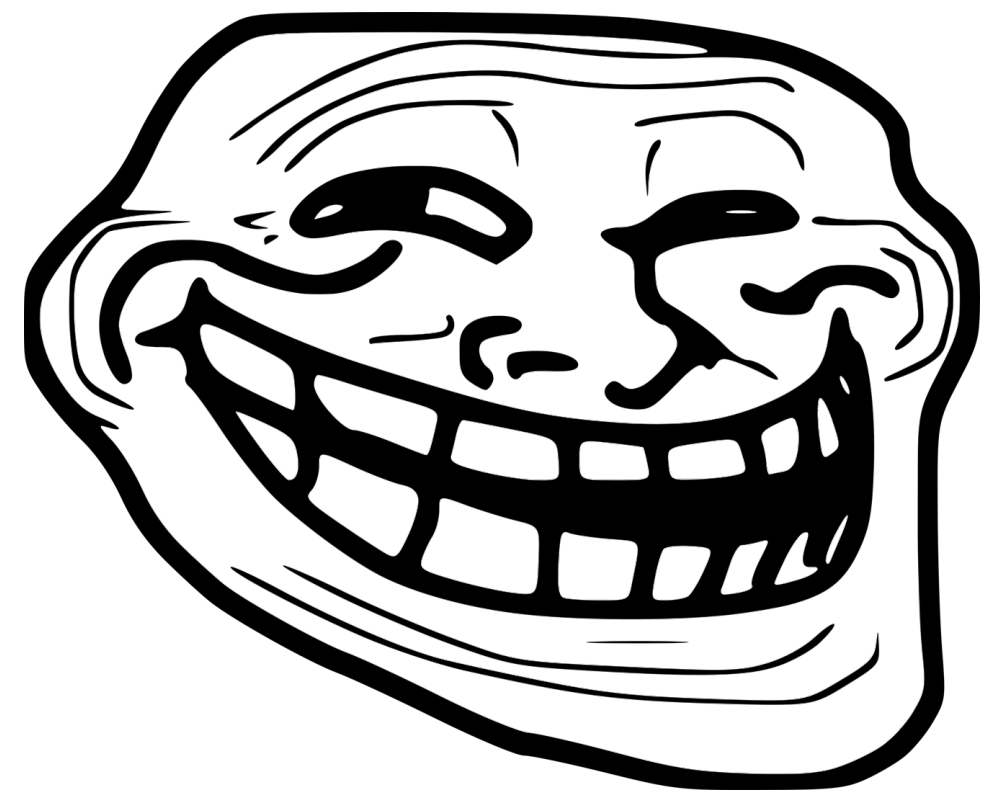
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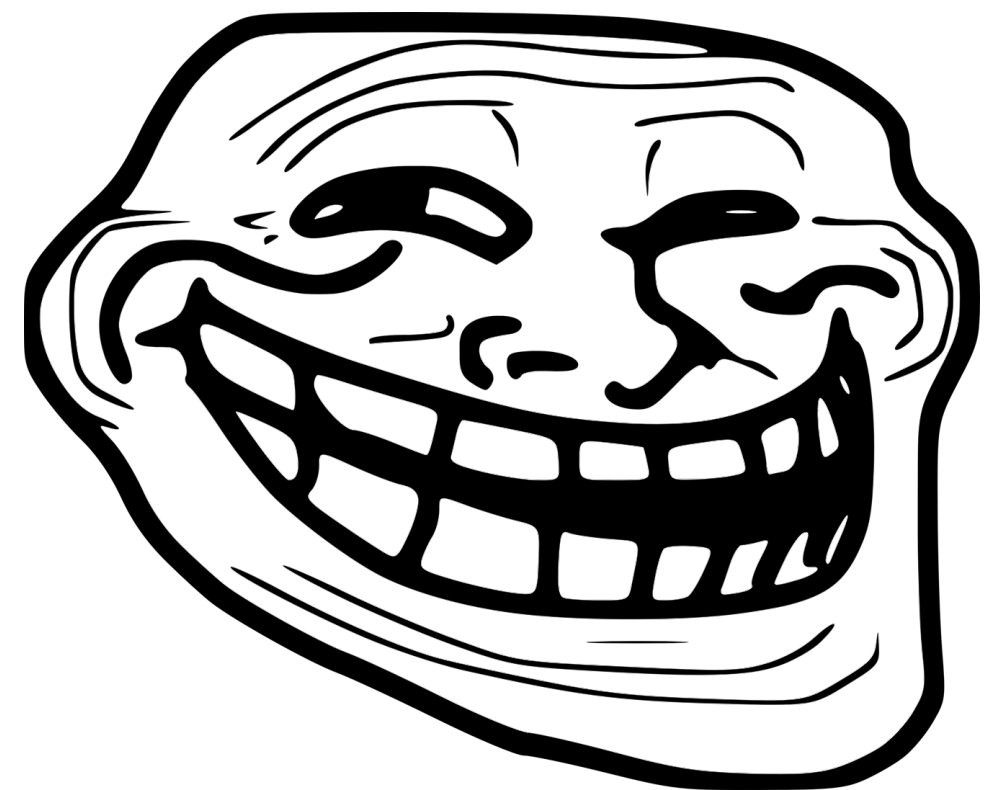
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✓ **Bulletproof**

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✓ **Bulletproof**

✓ **Tautological**

✓ **Useless**



# Lessons So Far

- Monads definable in **any** Category (even non-executable one, like  $\leq$ )
- **Syntactically**, monads *do* support **sequential composition**
- Sequential composition  $\neq$  sequential **execution** (e.g. monads in  $\leq$ )

# Lessons So Far

- Monads definable in **any** Category (even non-executable one, like  $\leq$ )
- **Syntactically**, monads *do* support **sequential composition**
- Sequential composition  $\neq$  sequential **execution** (e.g. monads in  $\leq$ )
- “*Sequencing of effects*” is **vague**, definable only **tautologically**



**IT IS SEQUENCING!!!**

(the behavior of twisted Writer)

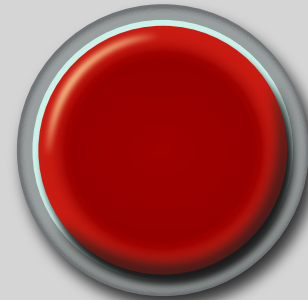


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**Just say NO!** 🙅

**Don't feed the trolls.**

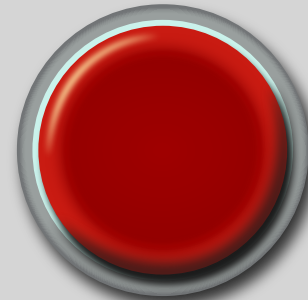




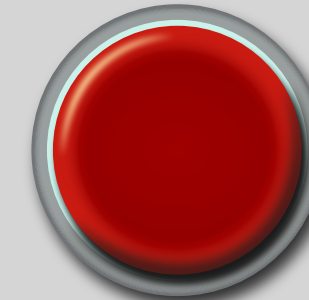
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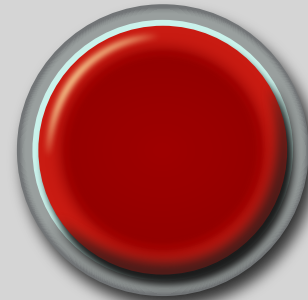




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Up Next:

**Concurrent, Non-deterministic Writer**

# Up Next:

# Concurrent, Non-deterministic Writer

But first, a quick introduction to

**Libretto,**

*a concurrent-by-default DSL embedded in Scala.*

# Libretto for Scala Programmers

**Scala**

**Libretto**

# Libretto for Scala Programmers

| Scala  | Libretto      |                        |
|--------|---------------|------------------------|
| (A, B) | $A \otimes B$ | <i>Concurrent Pair</i> |

# Libretto for Scala Programmers

| Scala                     | Libretto      |  |
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| <code>(A, B)</code>       | $A \otimes B$ | <i>Concurrent Pair</i>                                 |
| <code>Either[A, B]</code> | $A \oplus B$  | Meaning closer to<br><code>Future[Either[A, B]]</code> |

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| <code>Unit</code>         | <code>One</code>                        |  |
| <code>A =&gt; B</code>    | <code>A <math>\multimap</math> B</code> | Functions in Libretto are <i>linear</i> .              |



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| Scala                     | Libretto         |  |
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| <code>(A, B)</code>       | $A \otimes B$    | <i>Concurrent Pair</i>                                 |
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| <code>A =&gt; B</code>    | $A \multimap B$  | Functions in Libretto are <i>linear</i> .              |
| <code>Promise[A]</code>   | $\neg[A]$        | Cannot be ignored.<br>Cannot be completed twice.       |

# List in Scala vs. Libretto

## Scala

```
type List[A] = Either[Unit, (A, List[A])]
```

## Libretto

```
type List[A] = One  $\oplus$  (A  $\otimes$  List[A])
```

# Libretto List : Intuition

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- Types in Libretto describe interfaces of interaction

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List[A]

# Libretto List : Intuition

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List[A]

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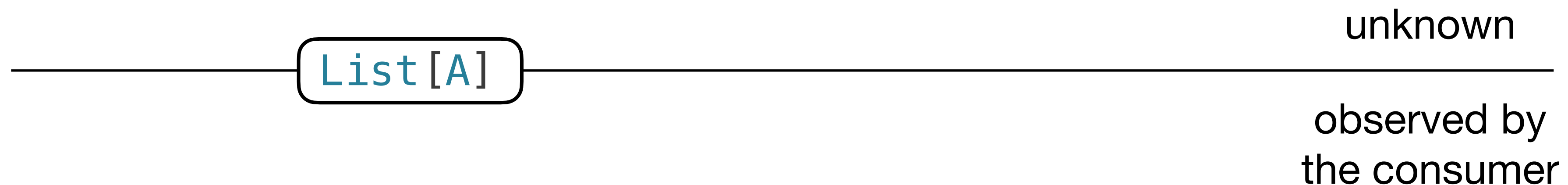


List[A]

observed by  
the consumer

# Libretto List : Intuition

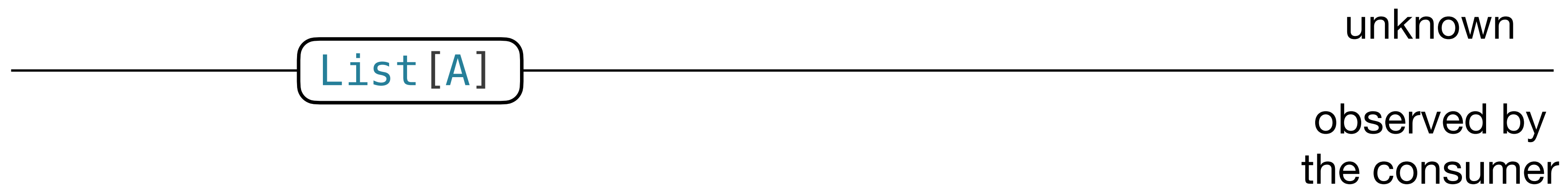
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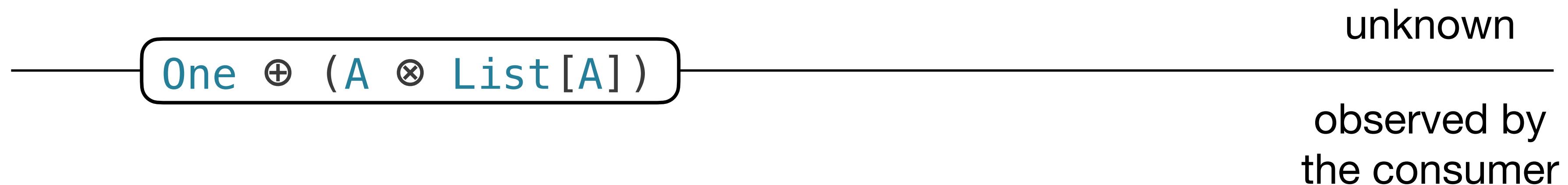
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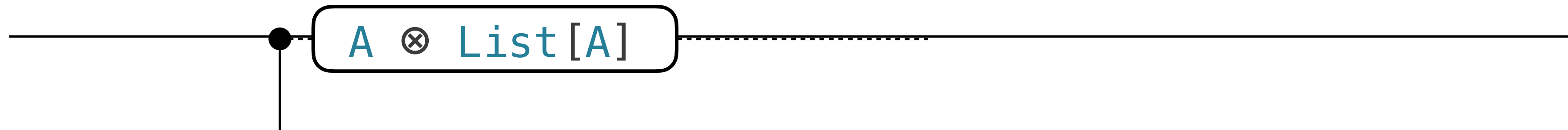


The diagram shows the type signature  $\text{One} \oplus (A \otimes \text{List}[A])$  enclosed in a rounded rectangle. A horizontal line passes through the rectangle, and a vertical line extends downwards from its bottom center.

$\text{One} \oplus (A \otimes \text{List}[A])$

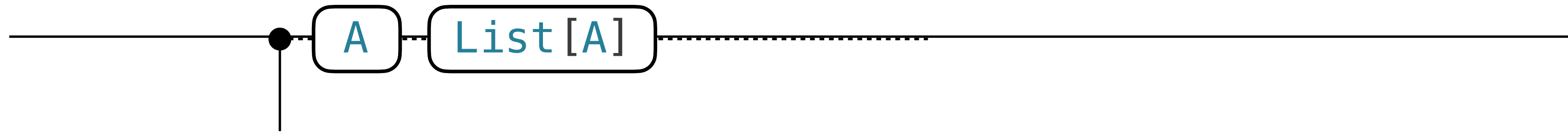
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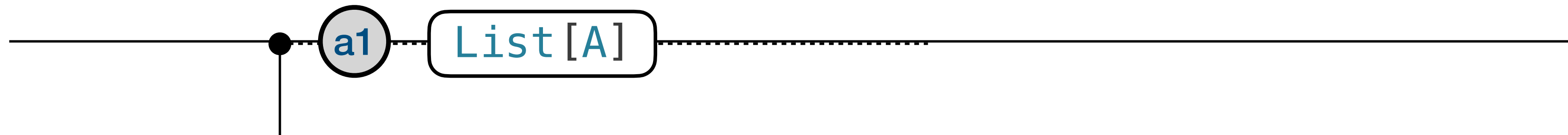
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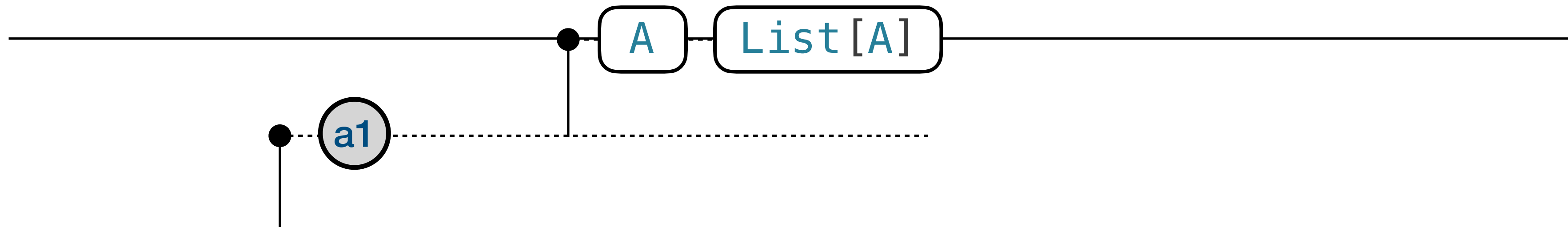
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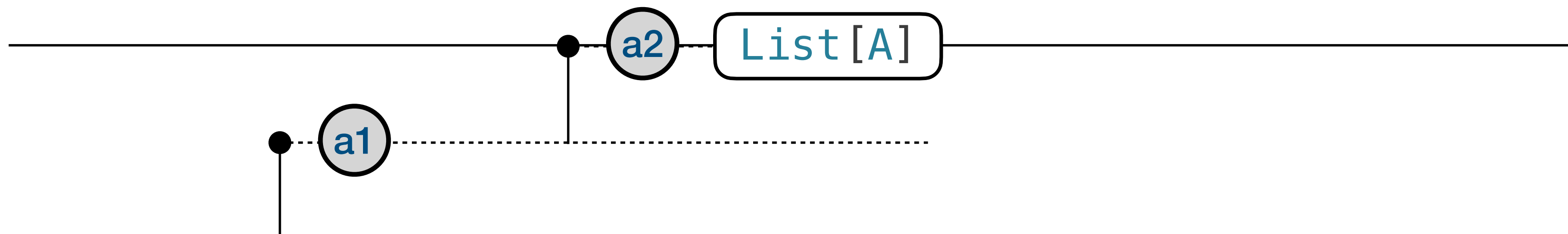
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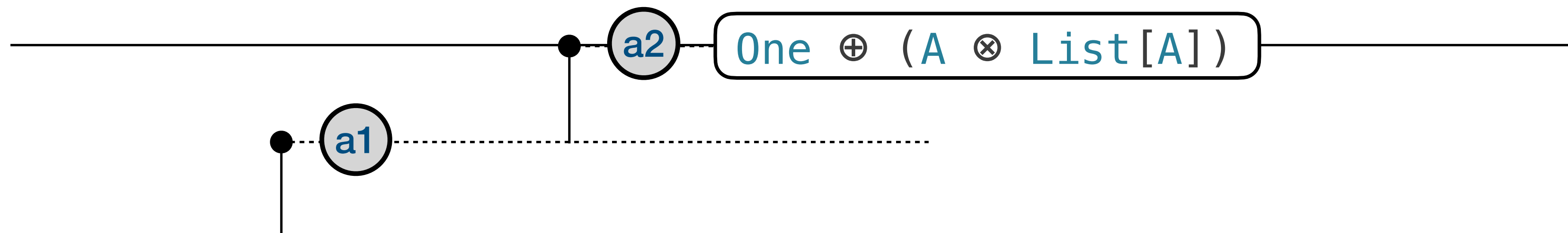
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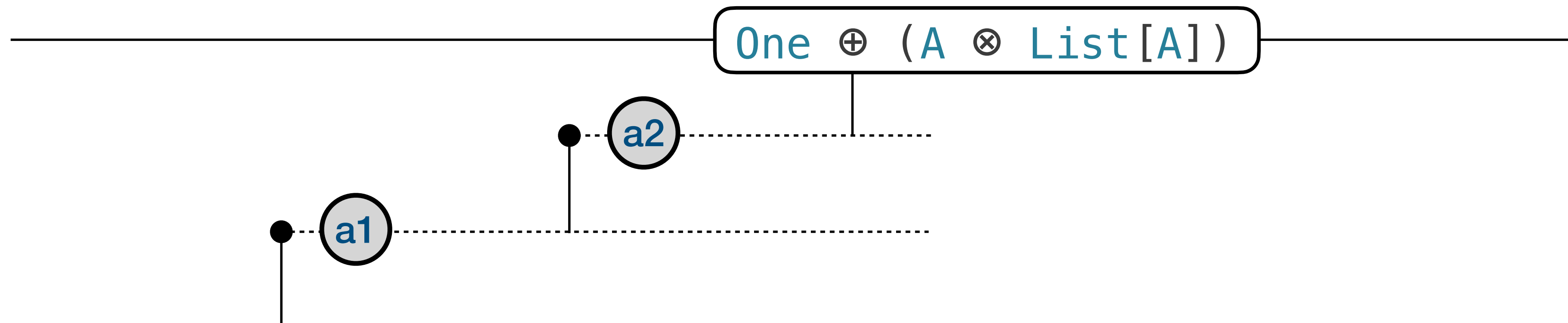
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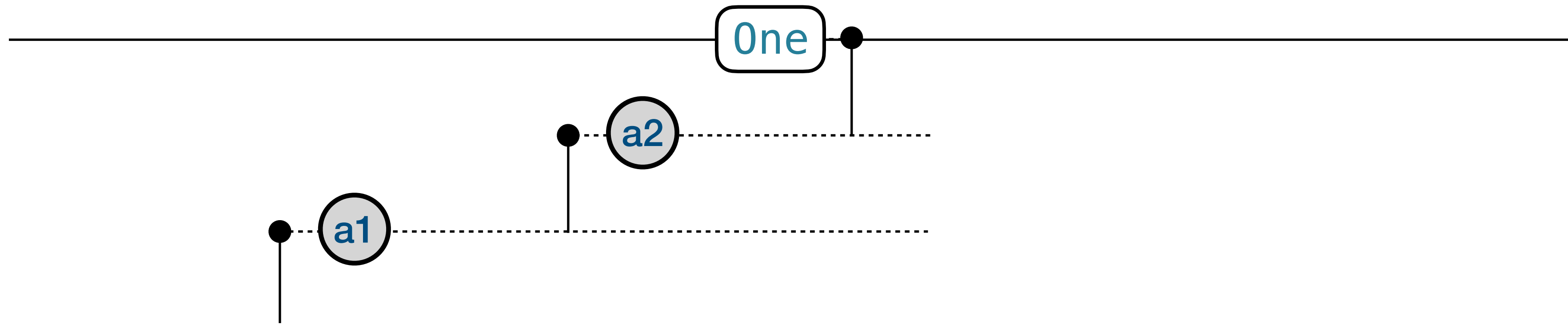
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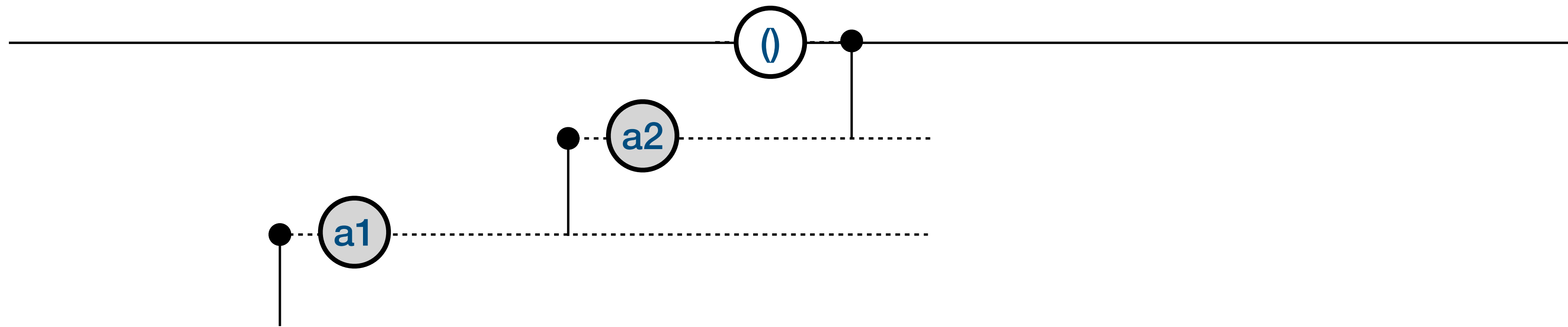
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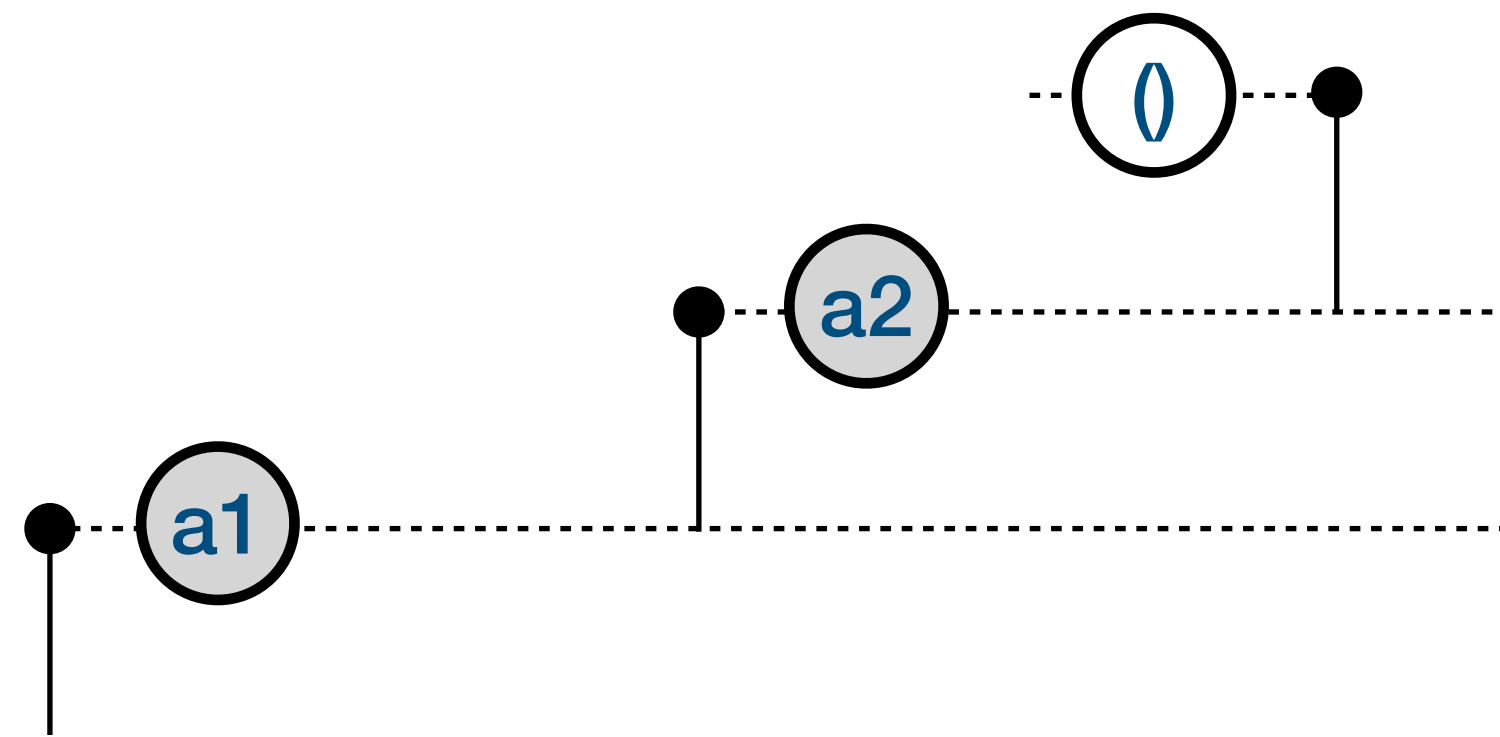
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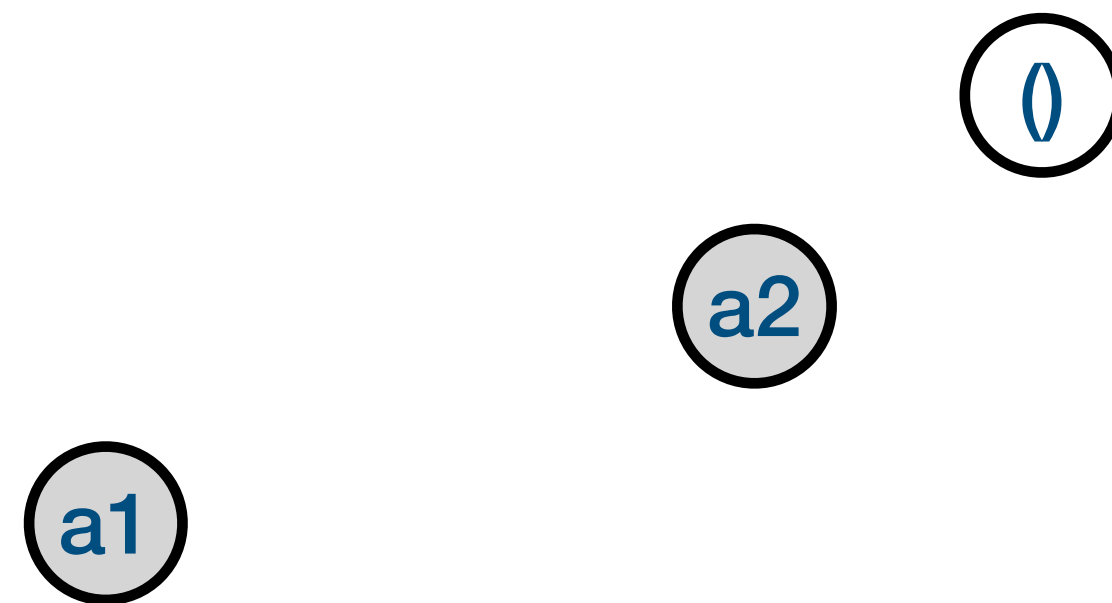
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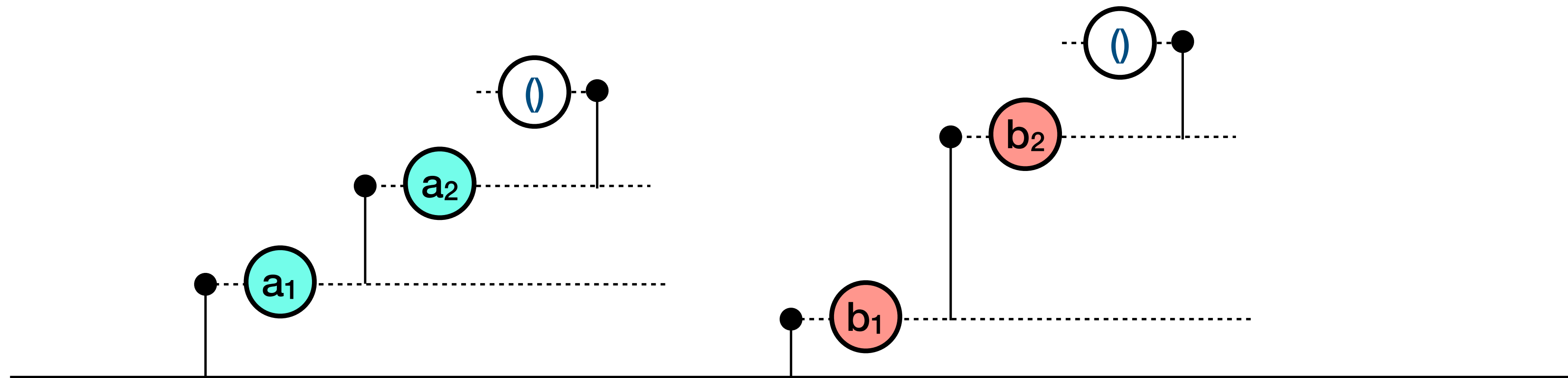


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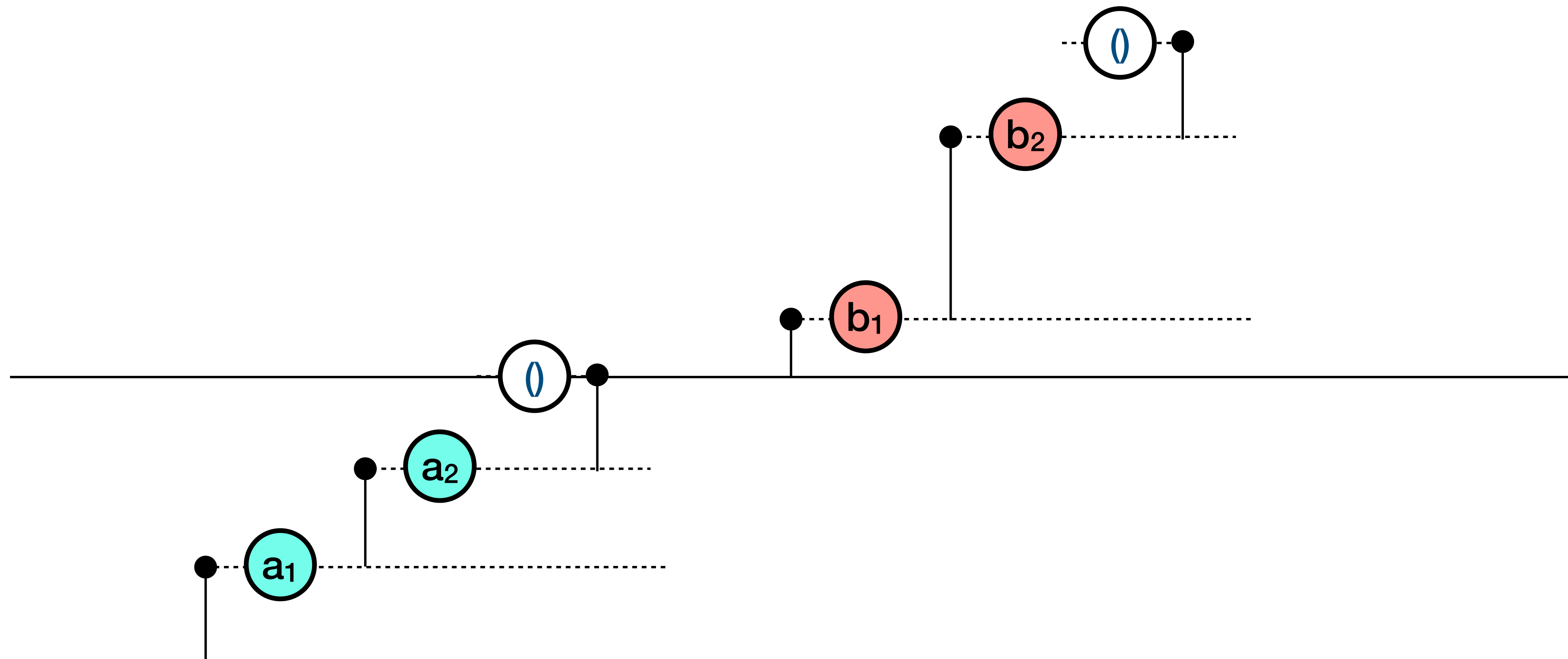
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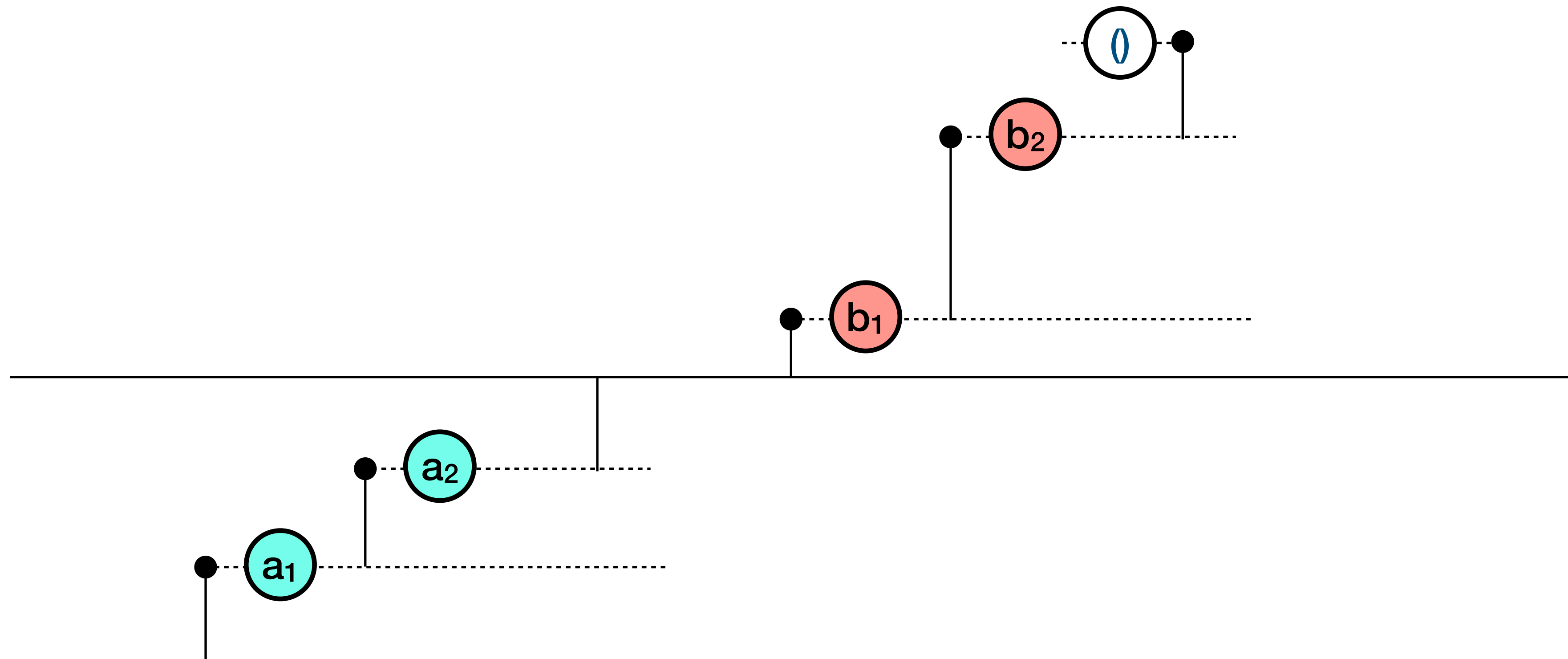
# Libretto List : concat



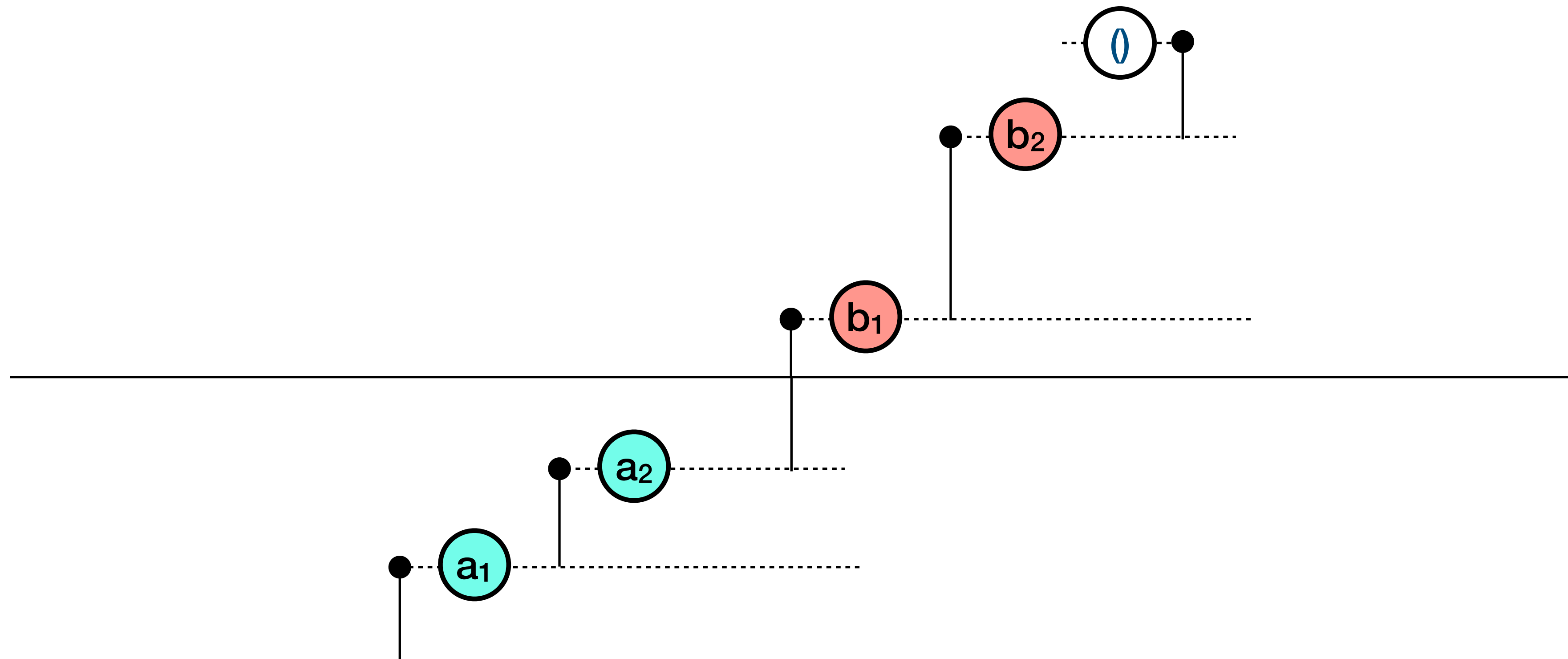
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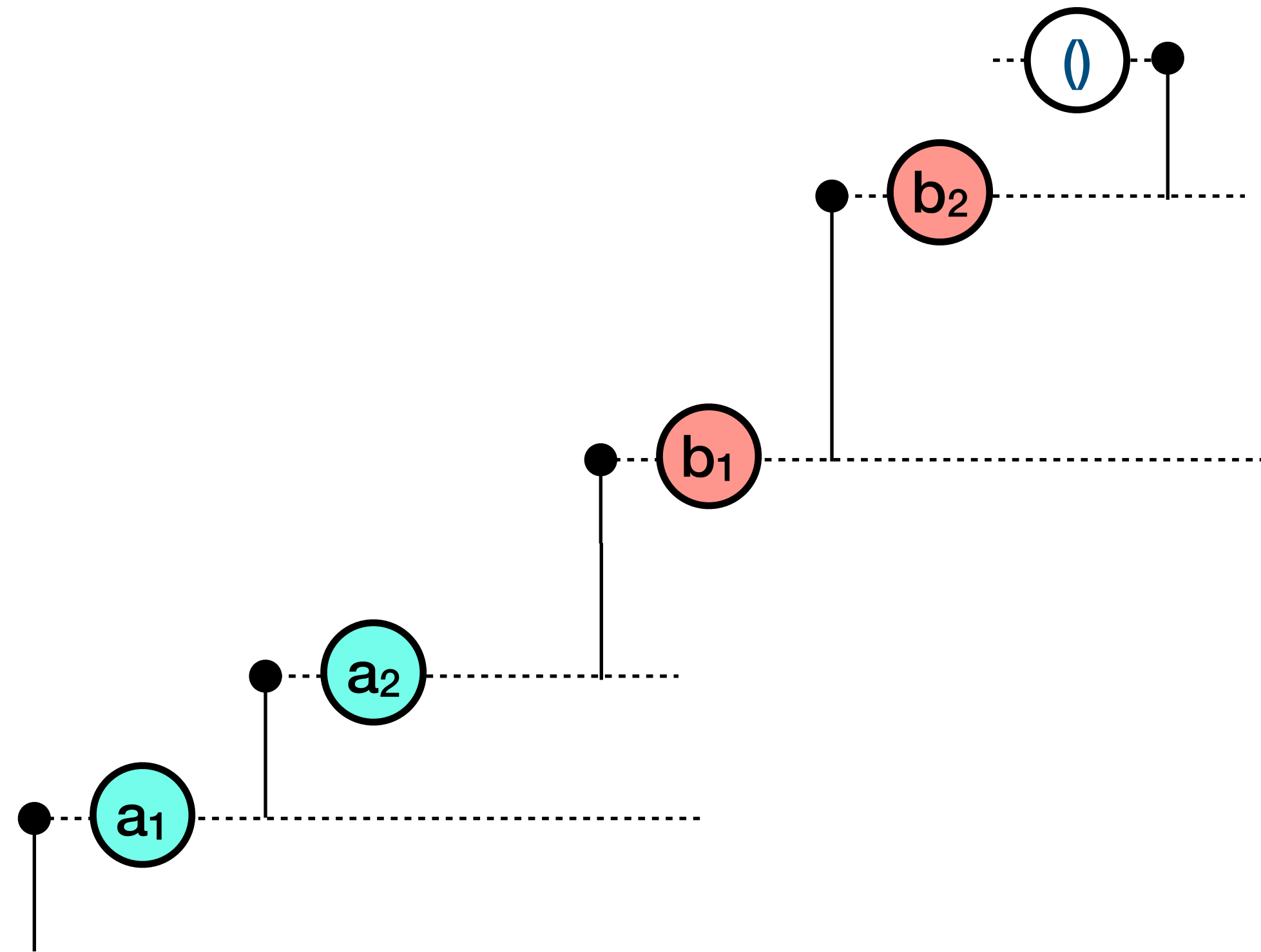


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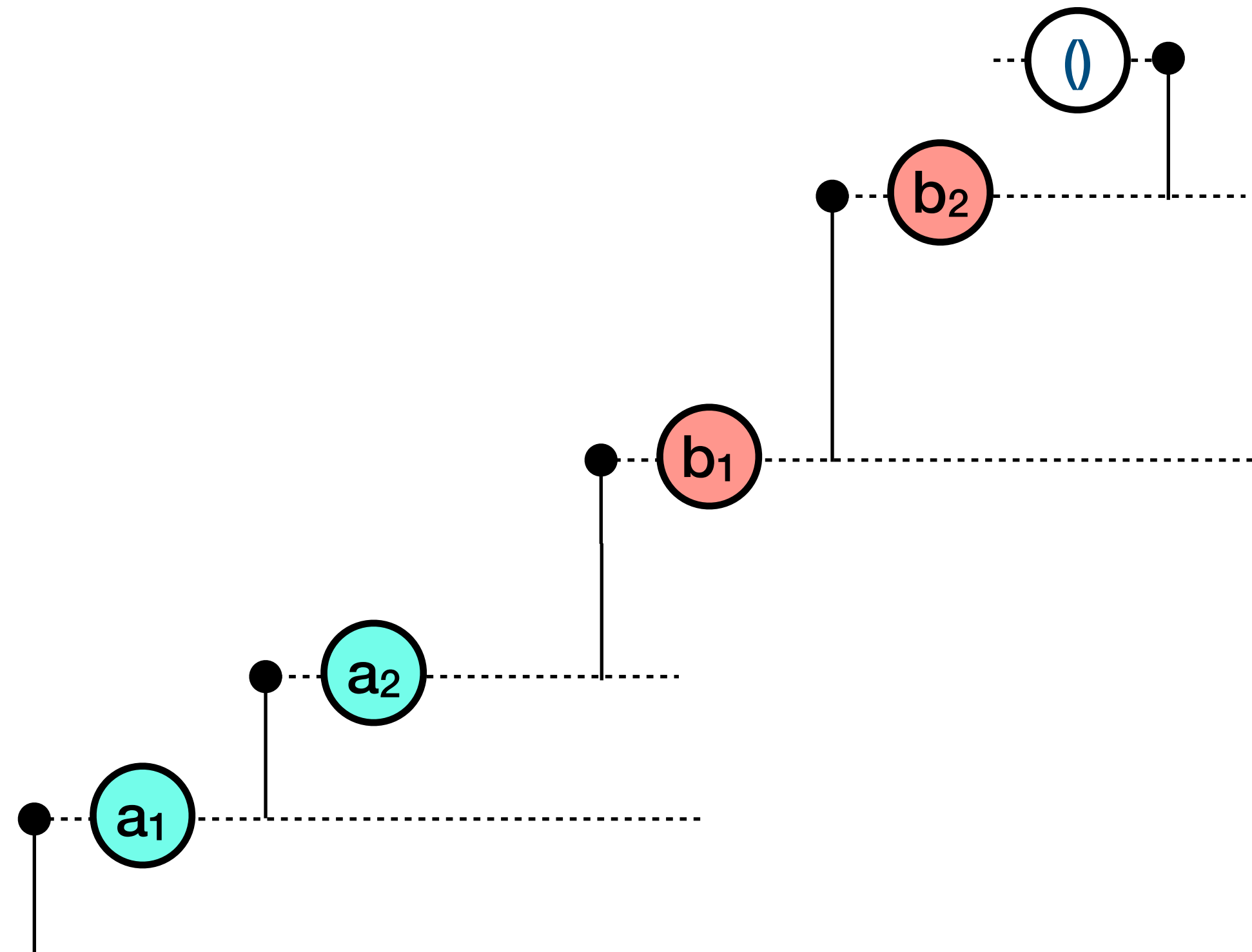
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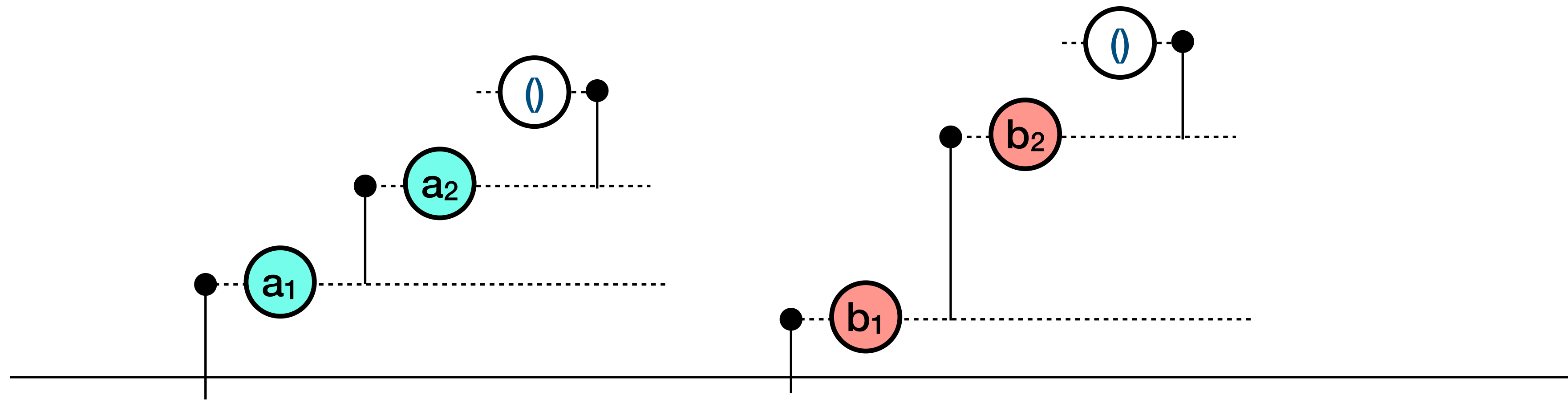
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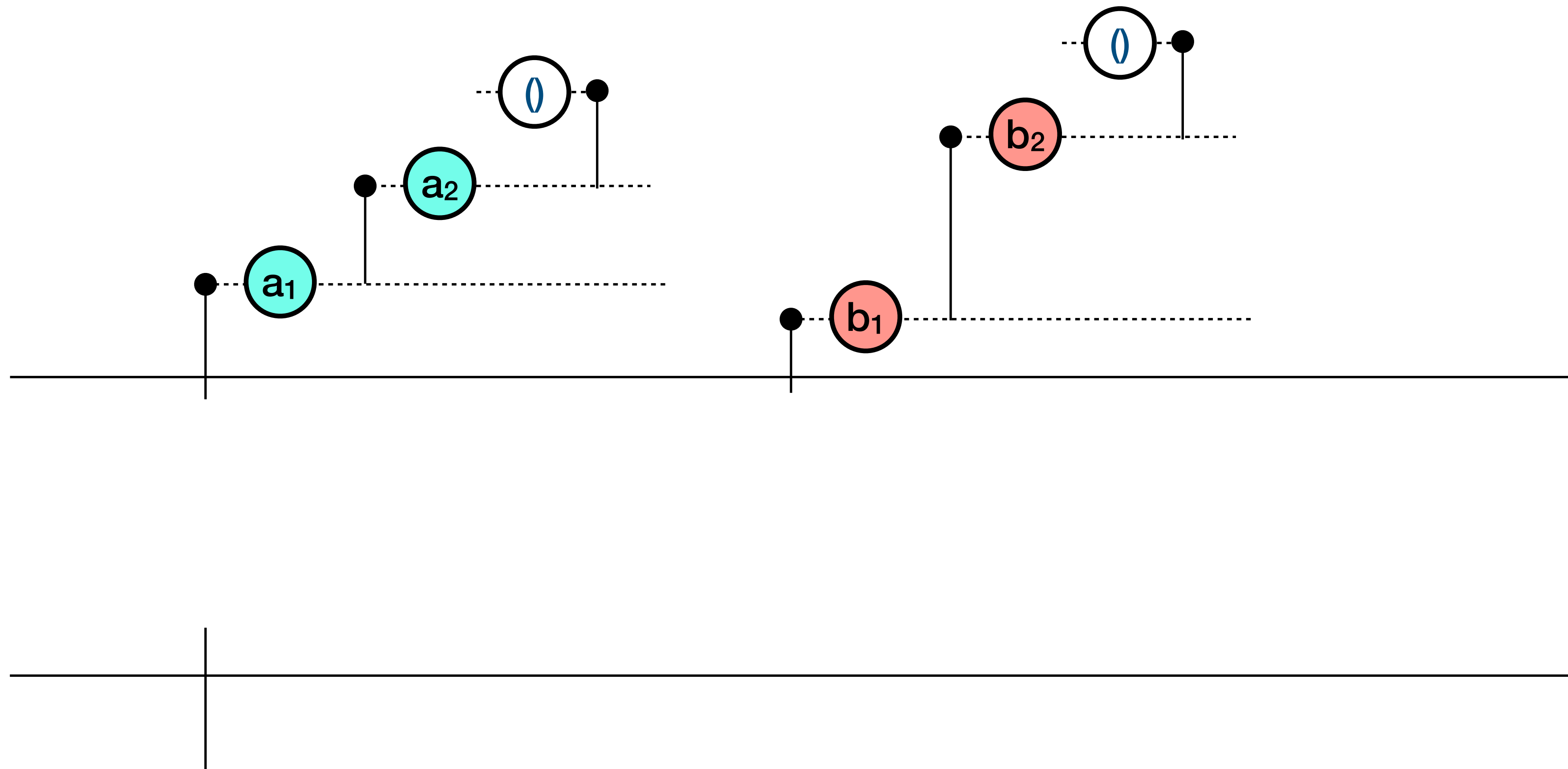
Forms the usual Monoid on List

# Libretto List : merge

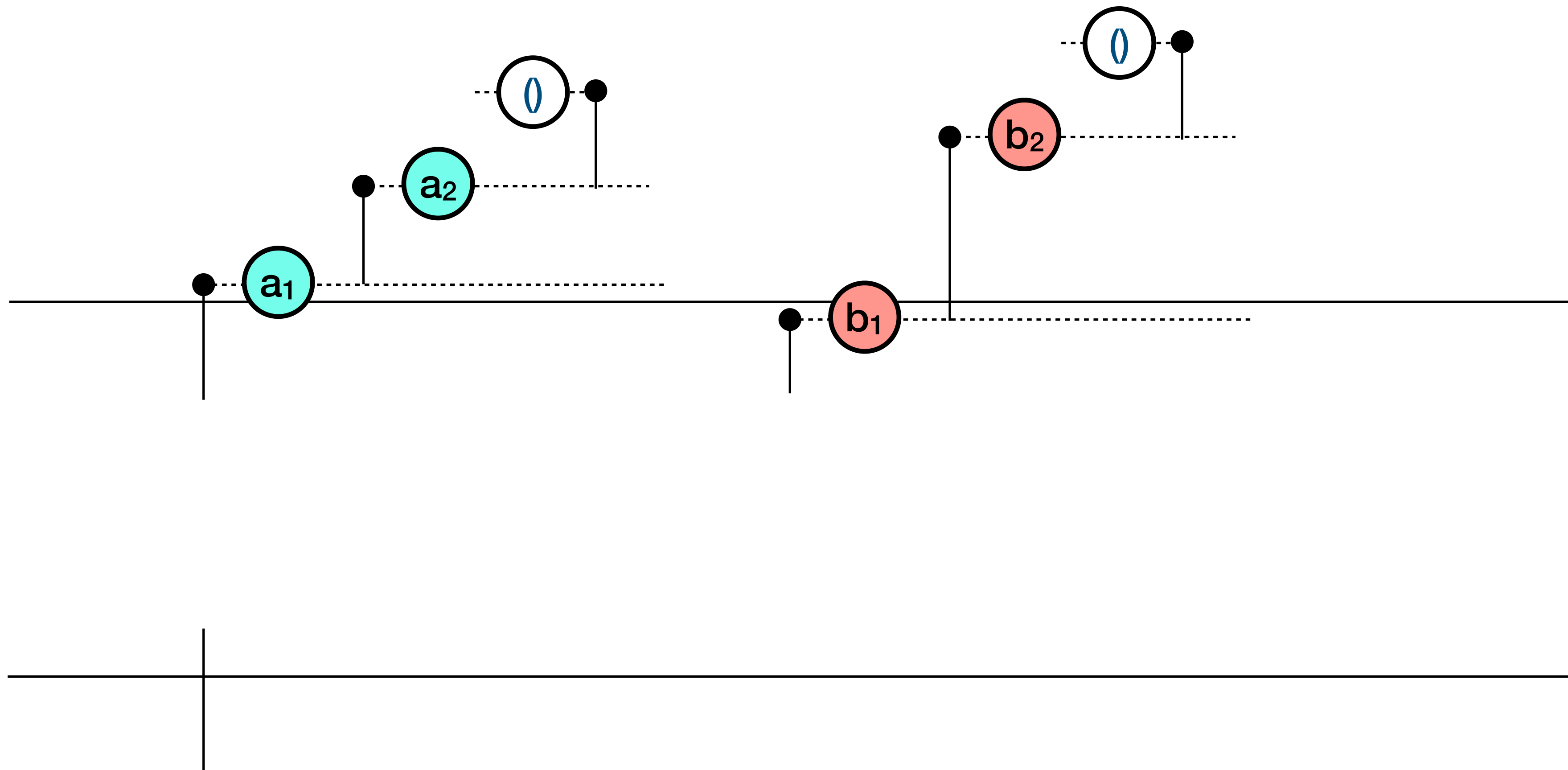




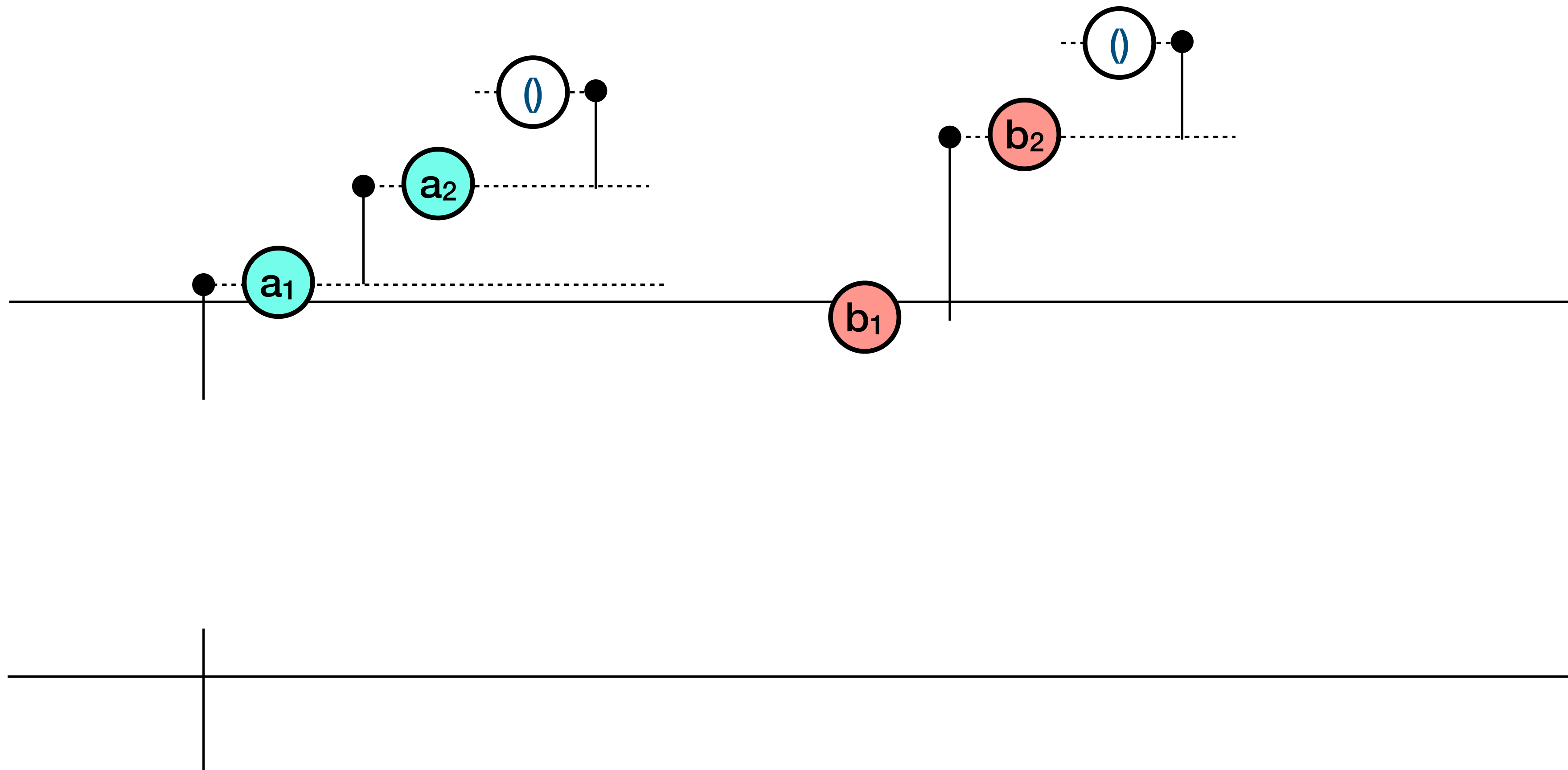
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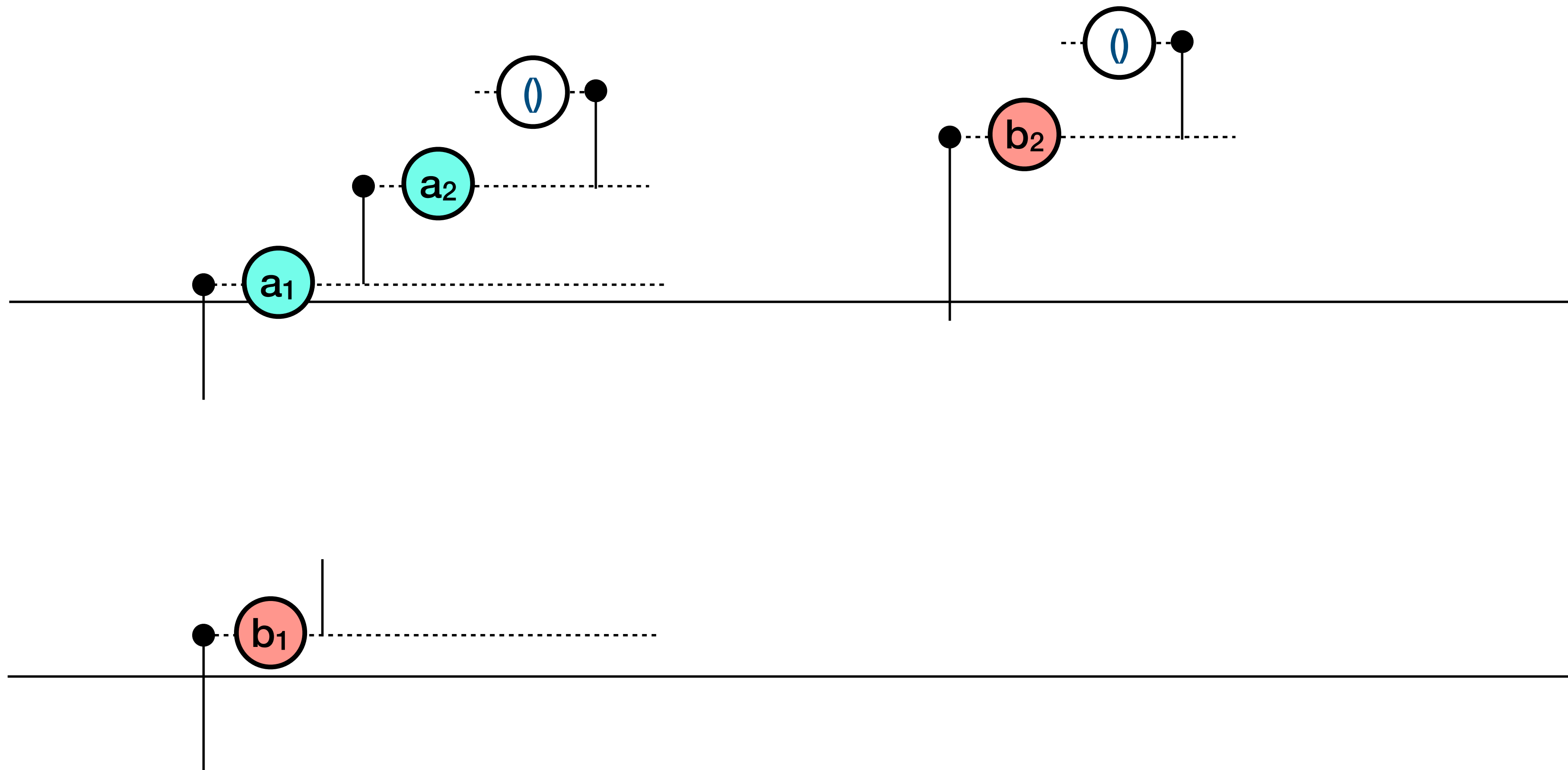
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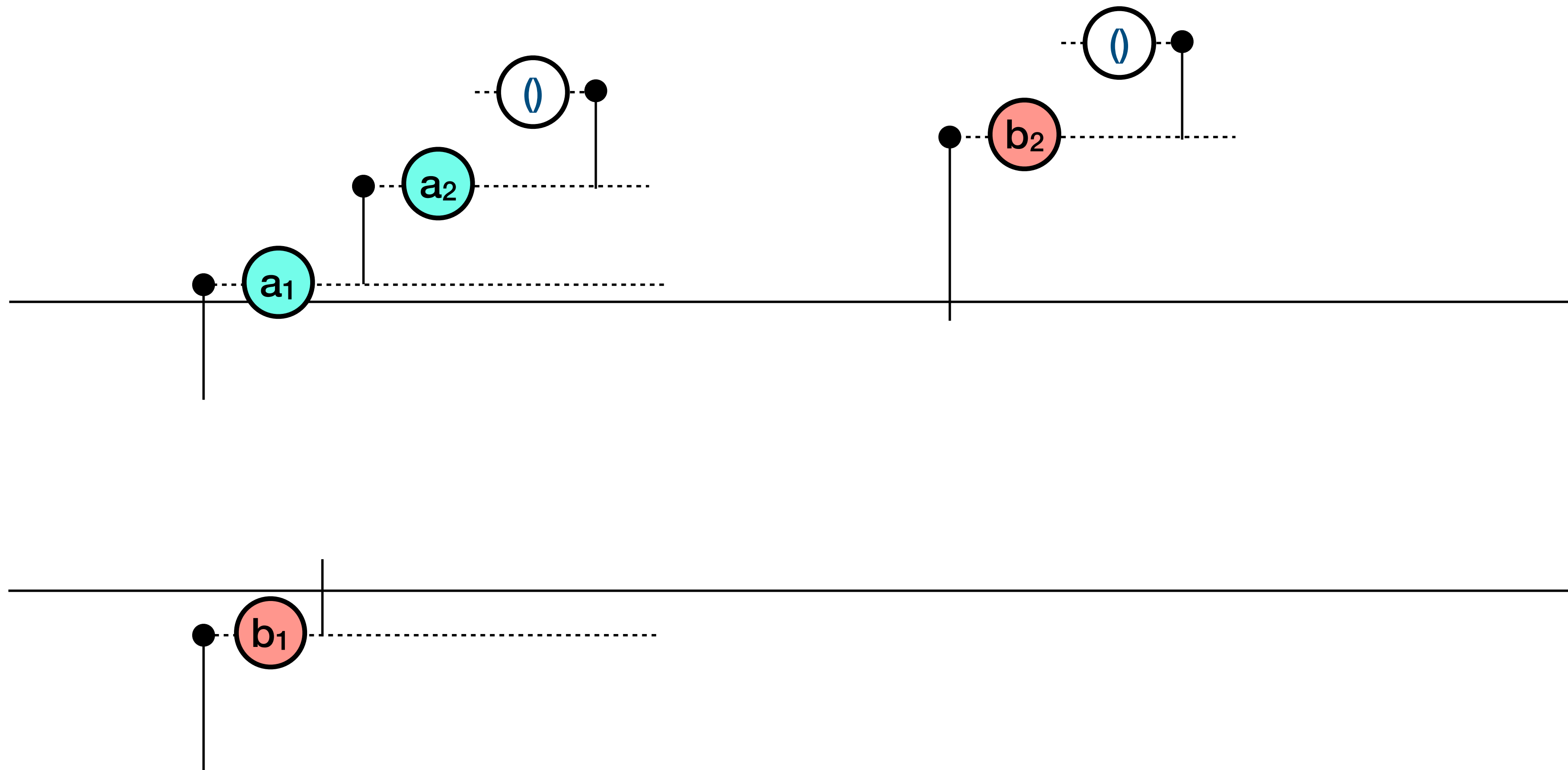
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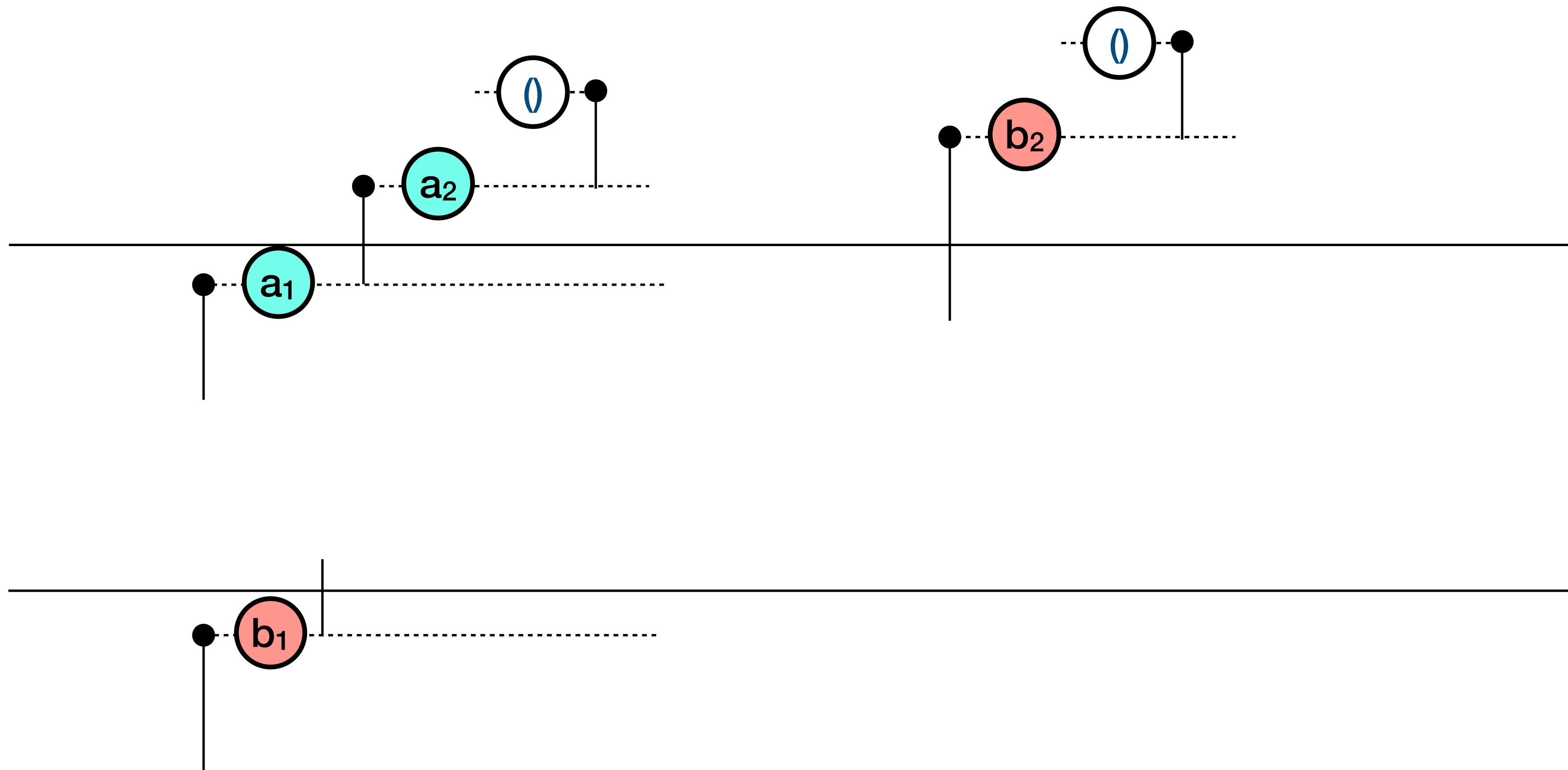
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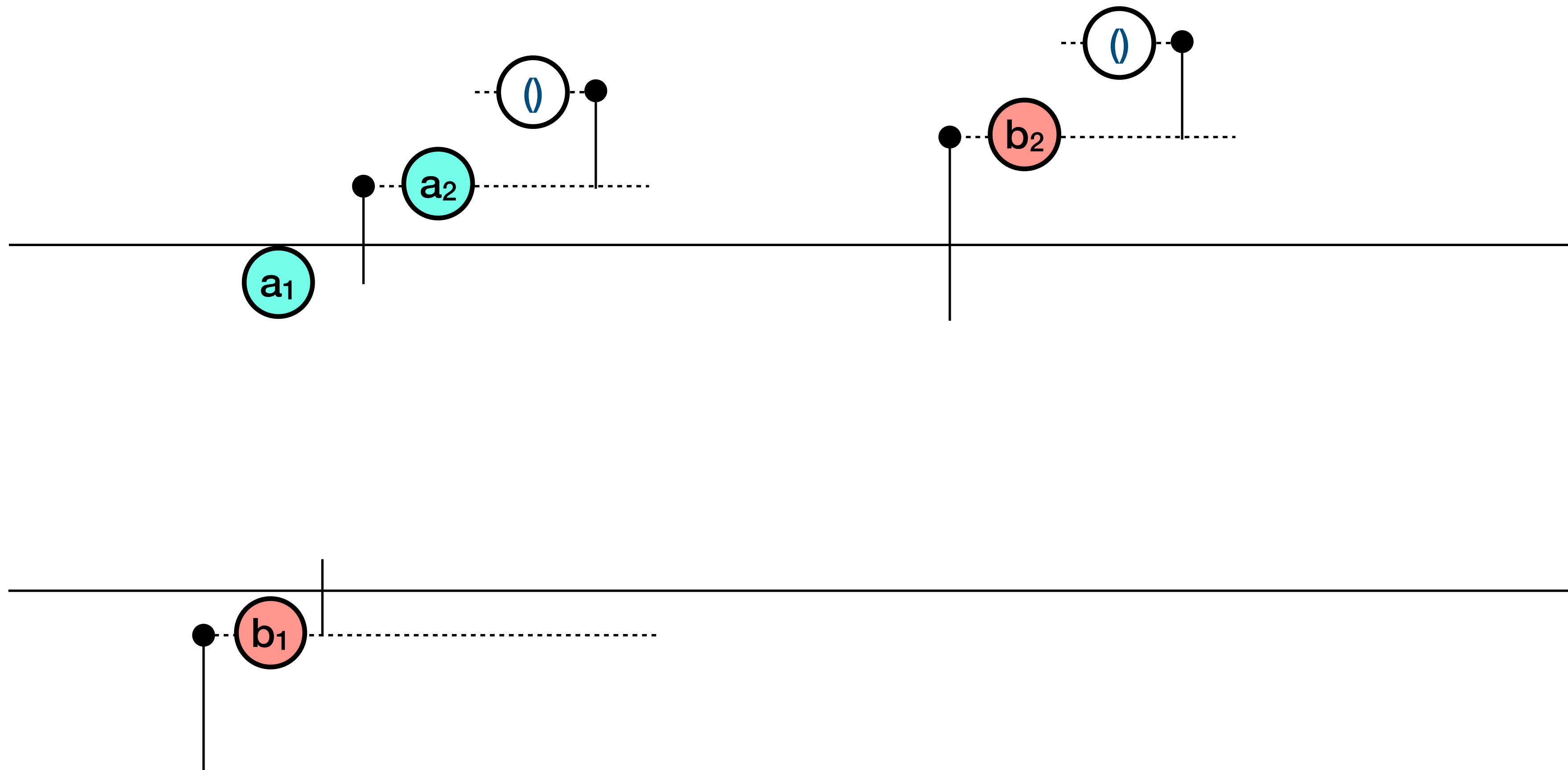
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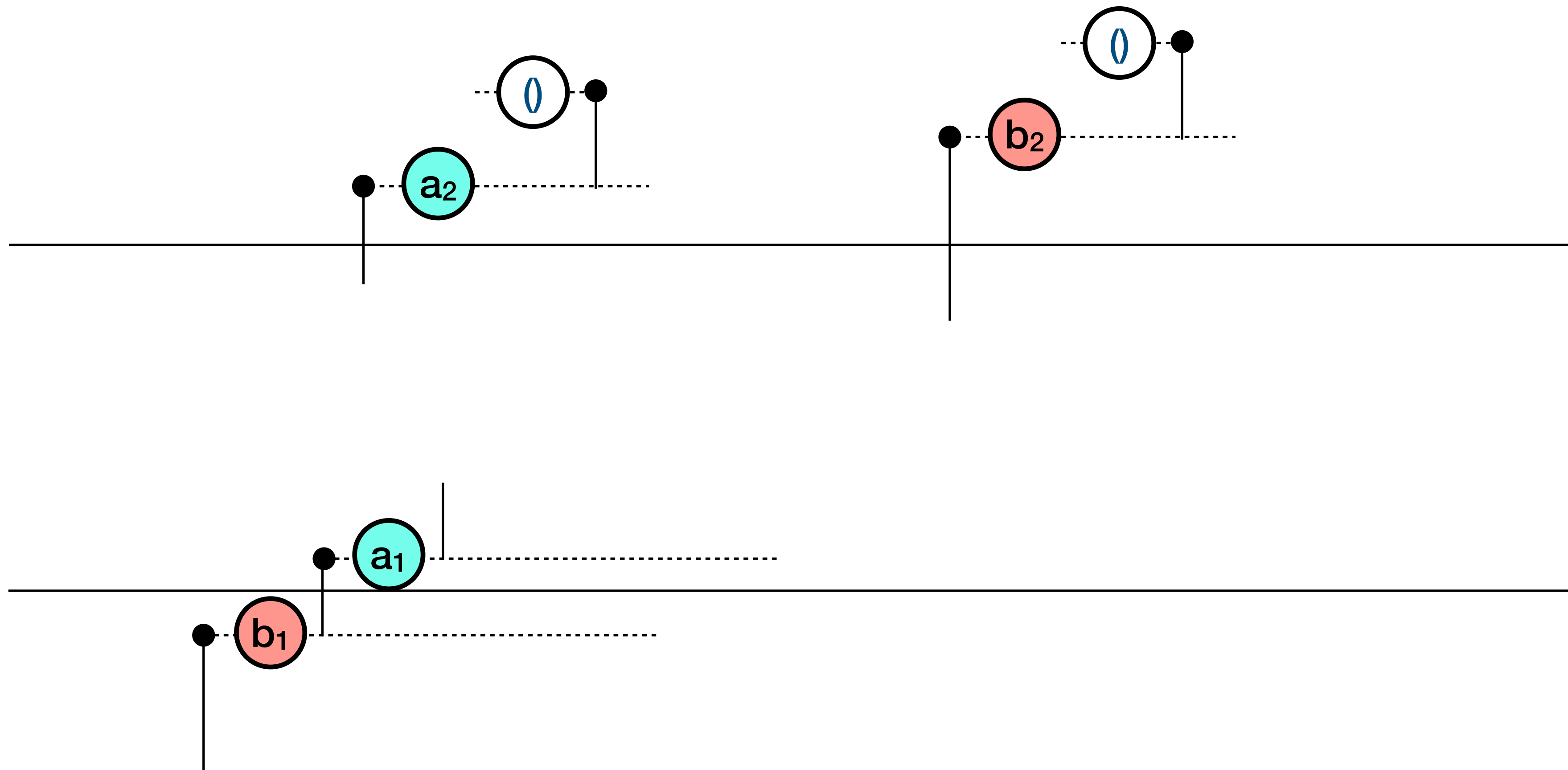
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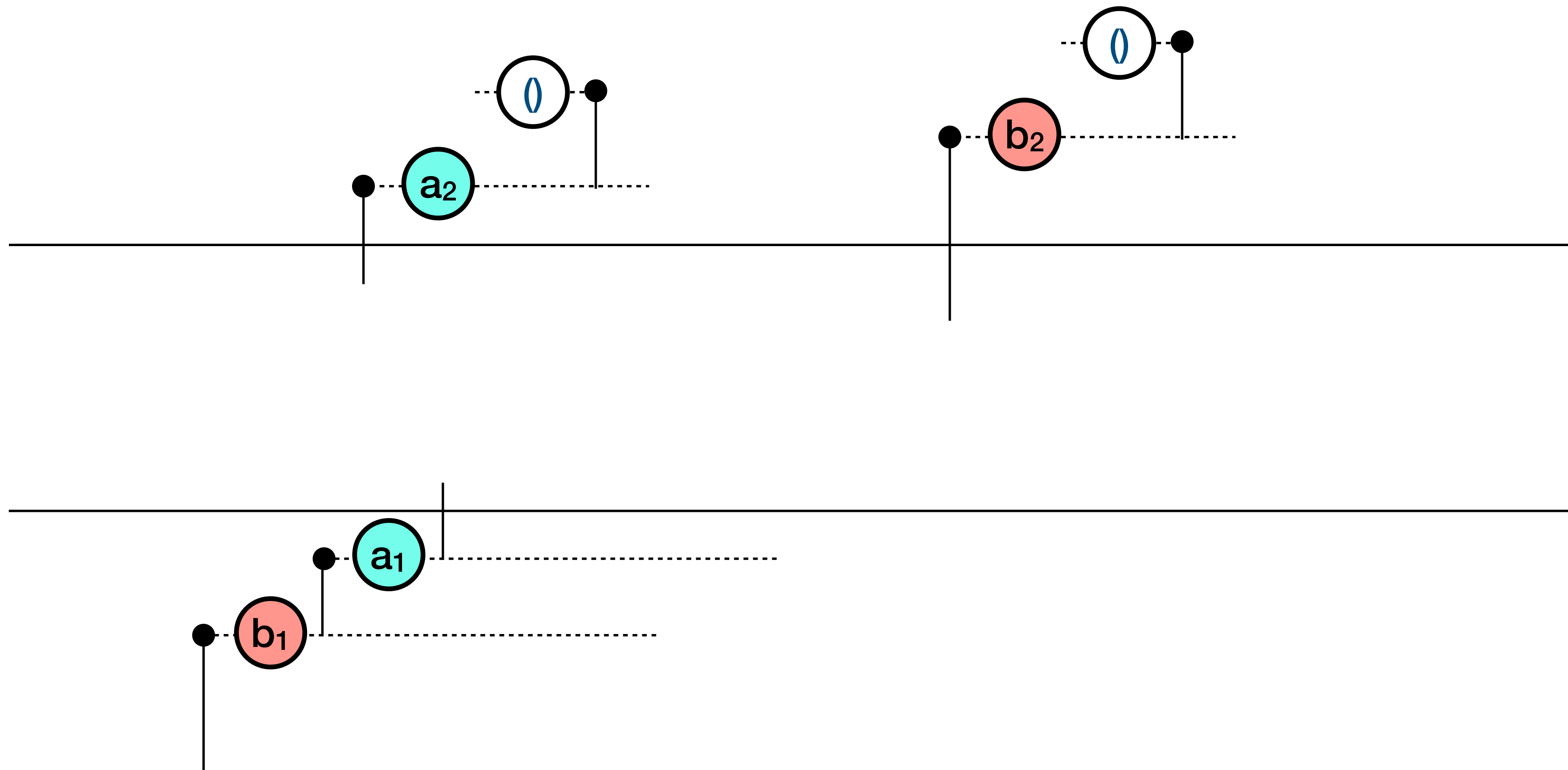


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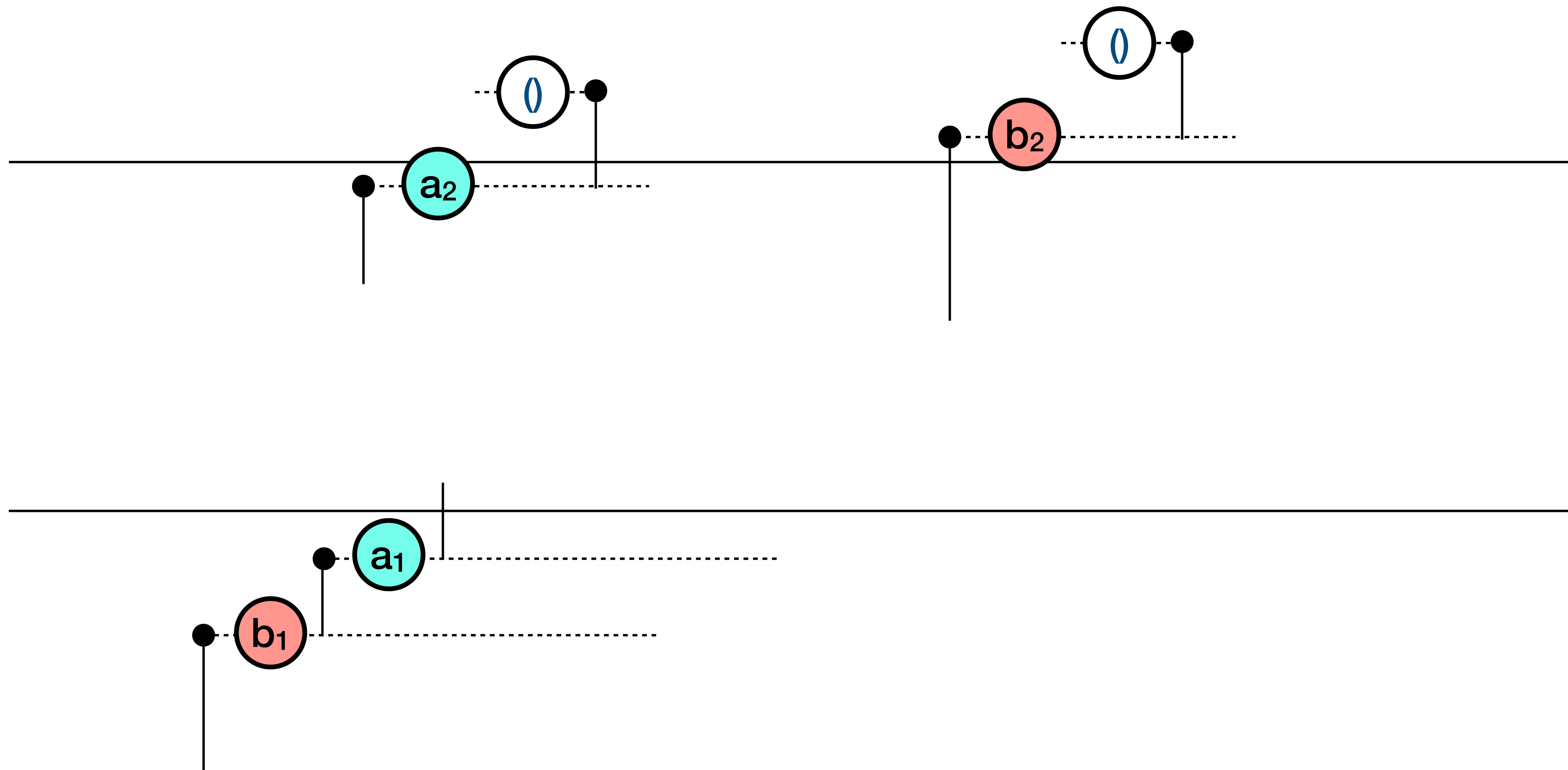




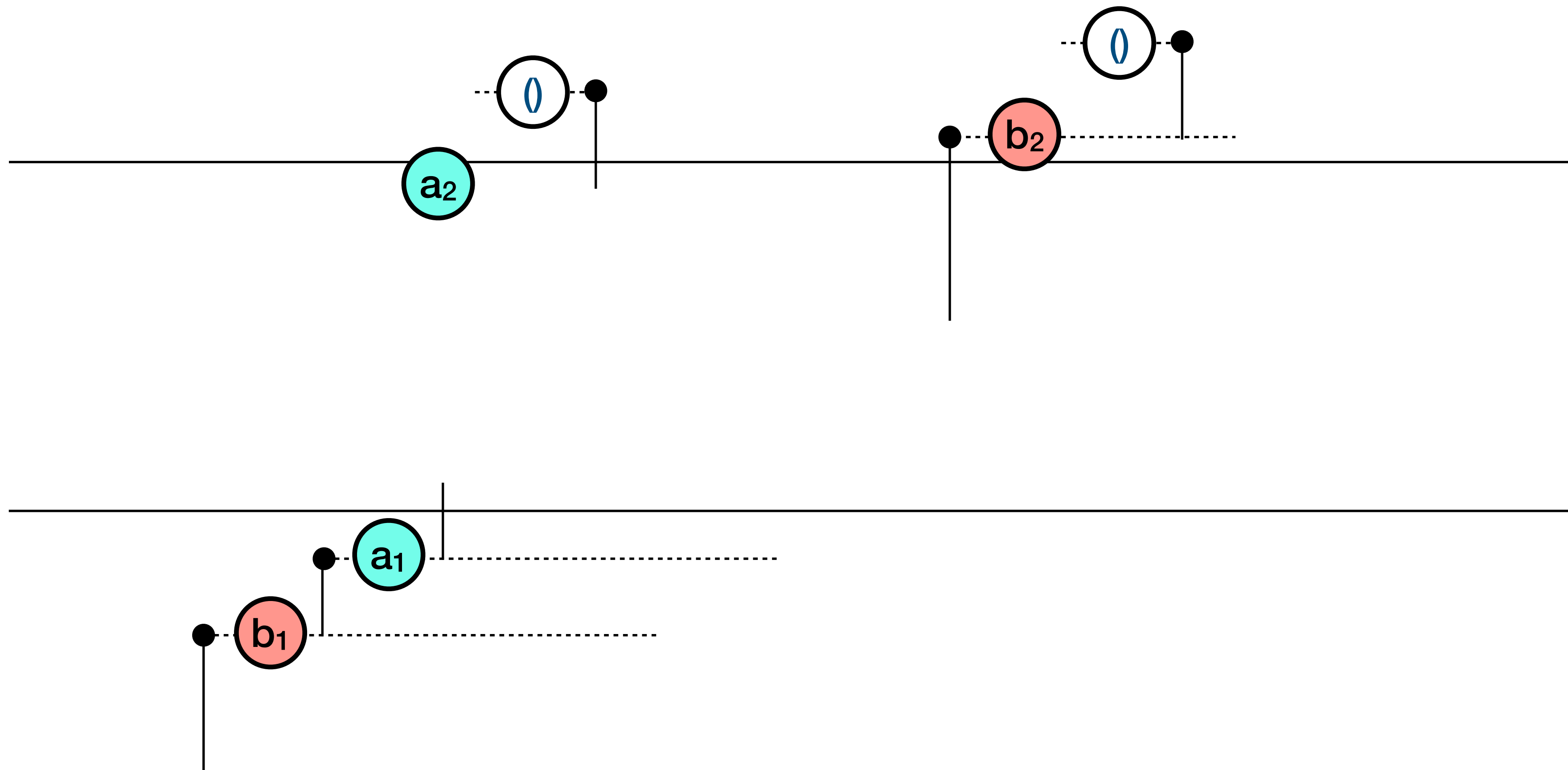
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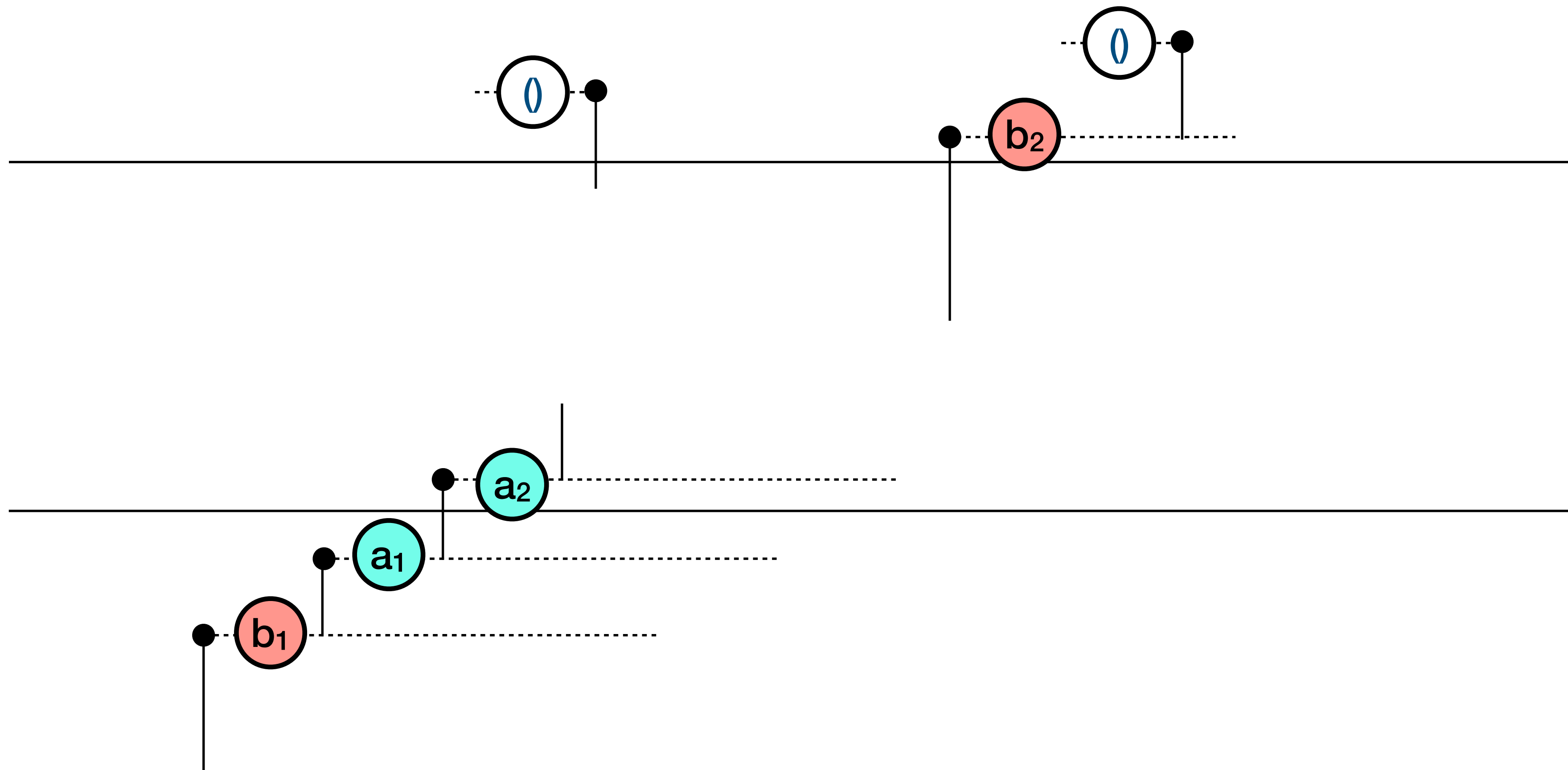
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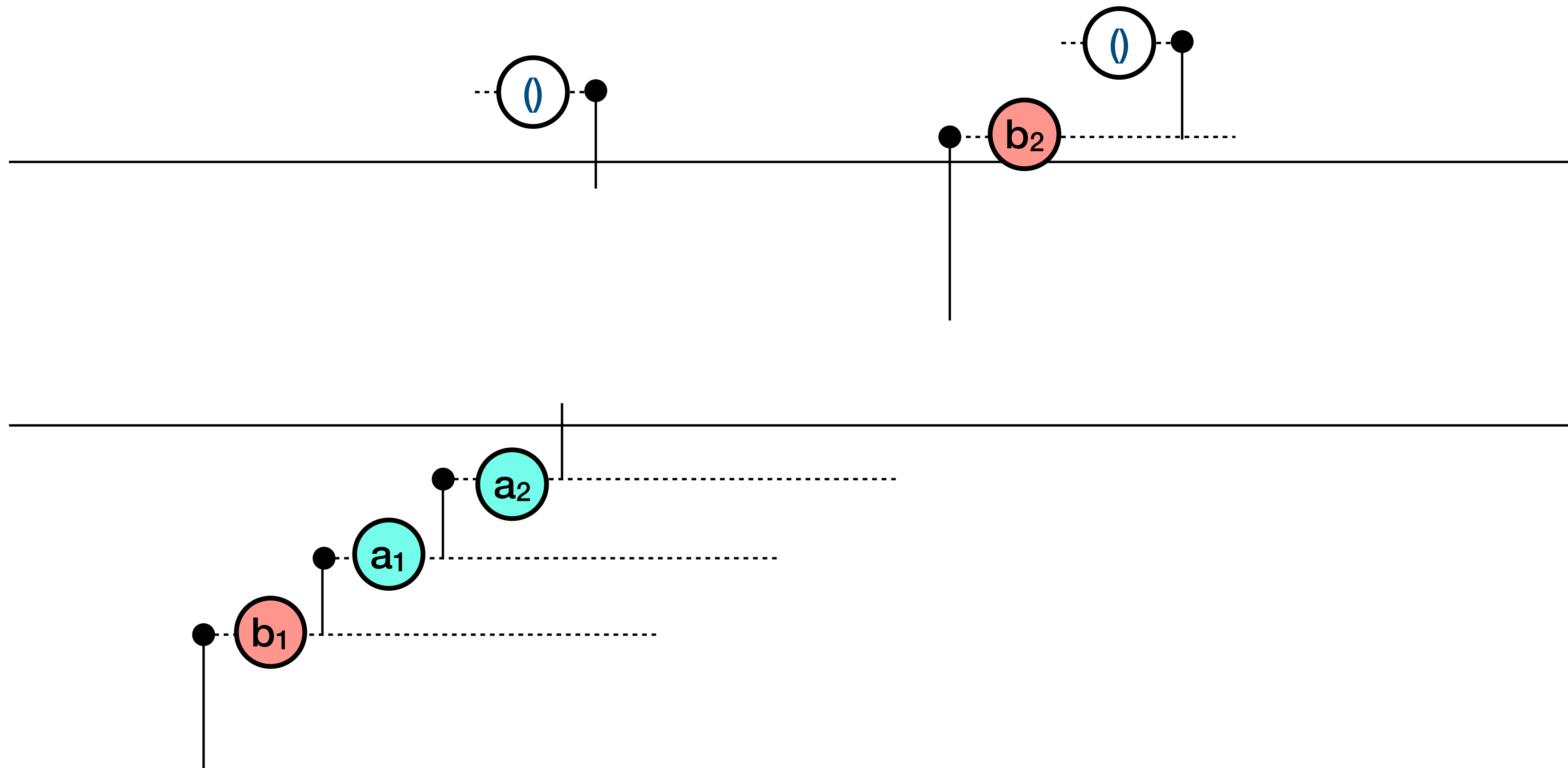
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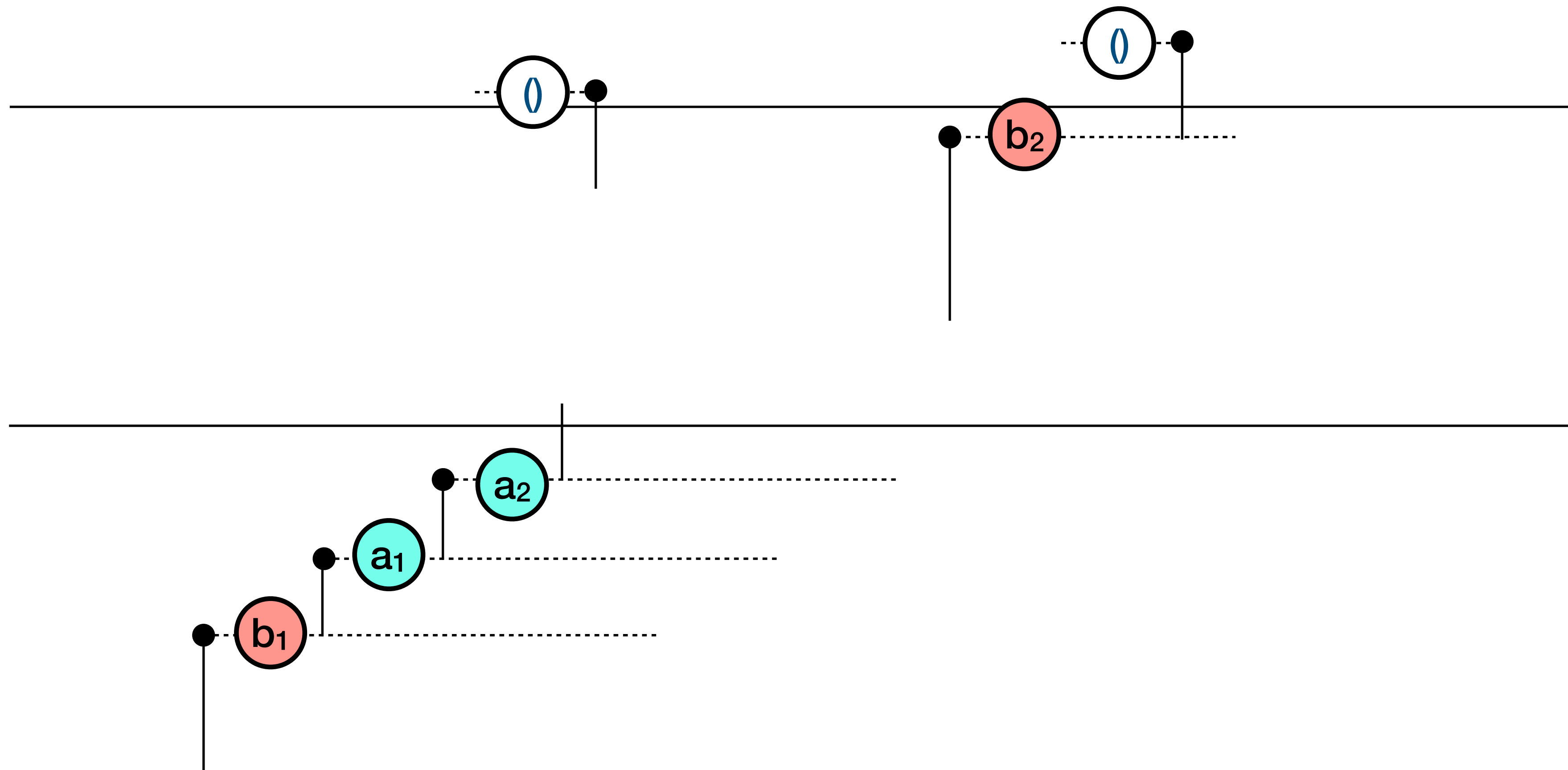
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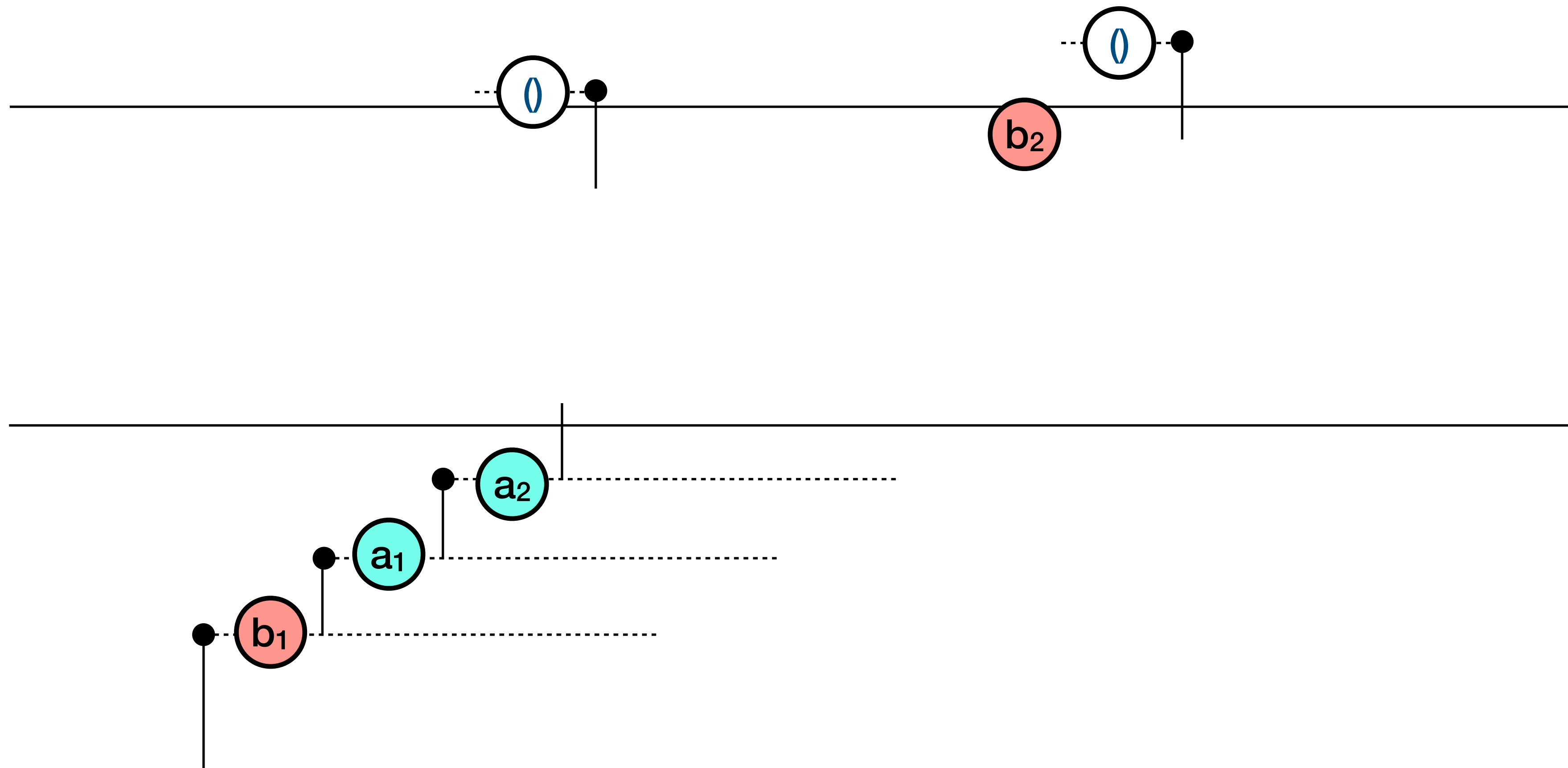
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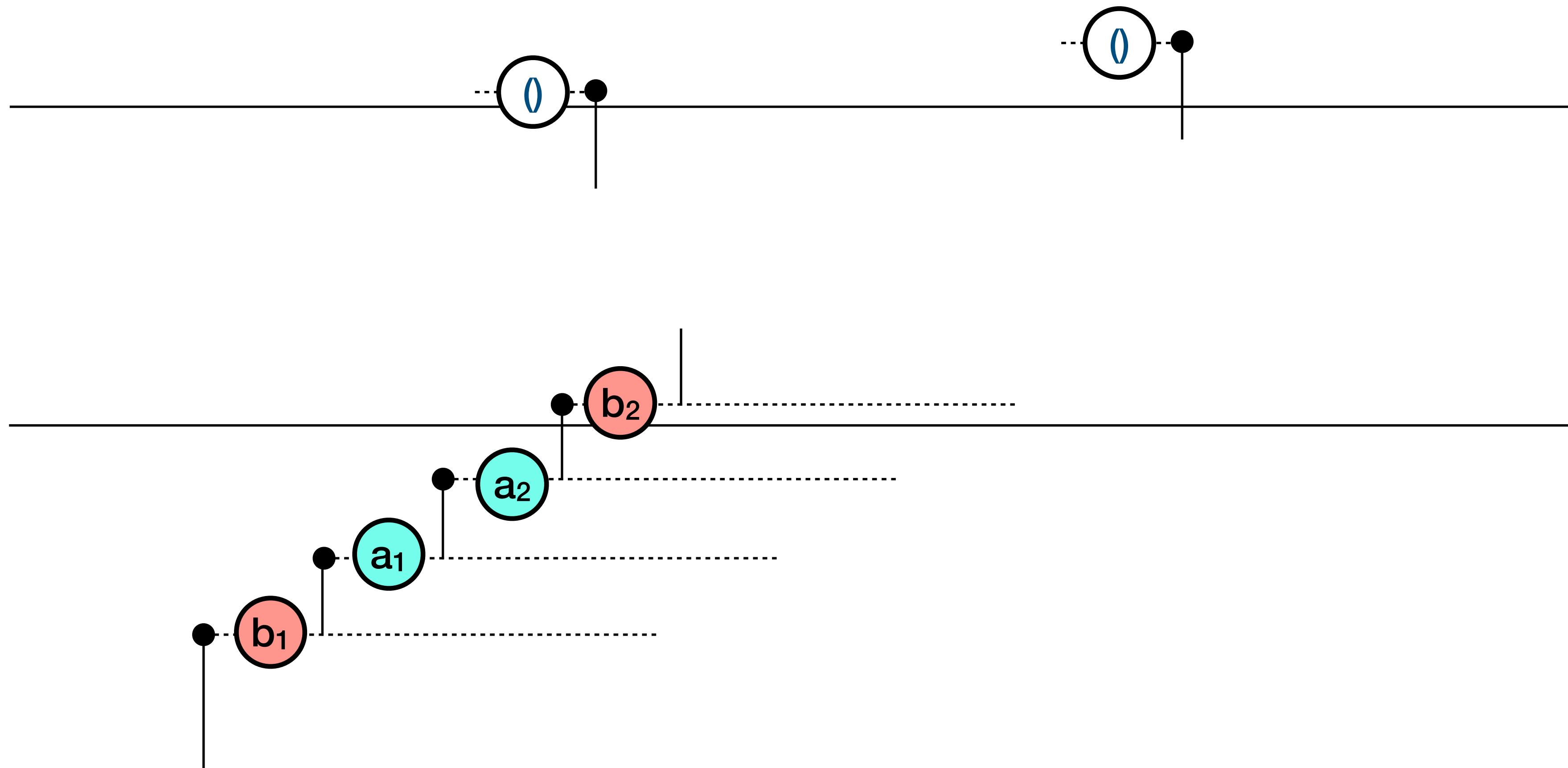
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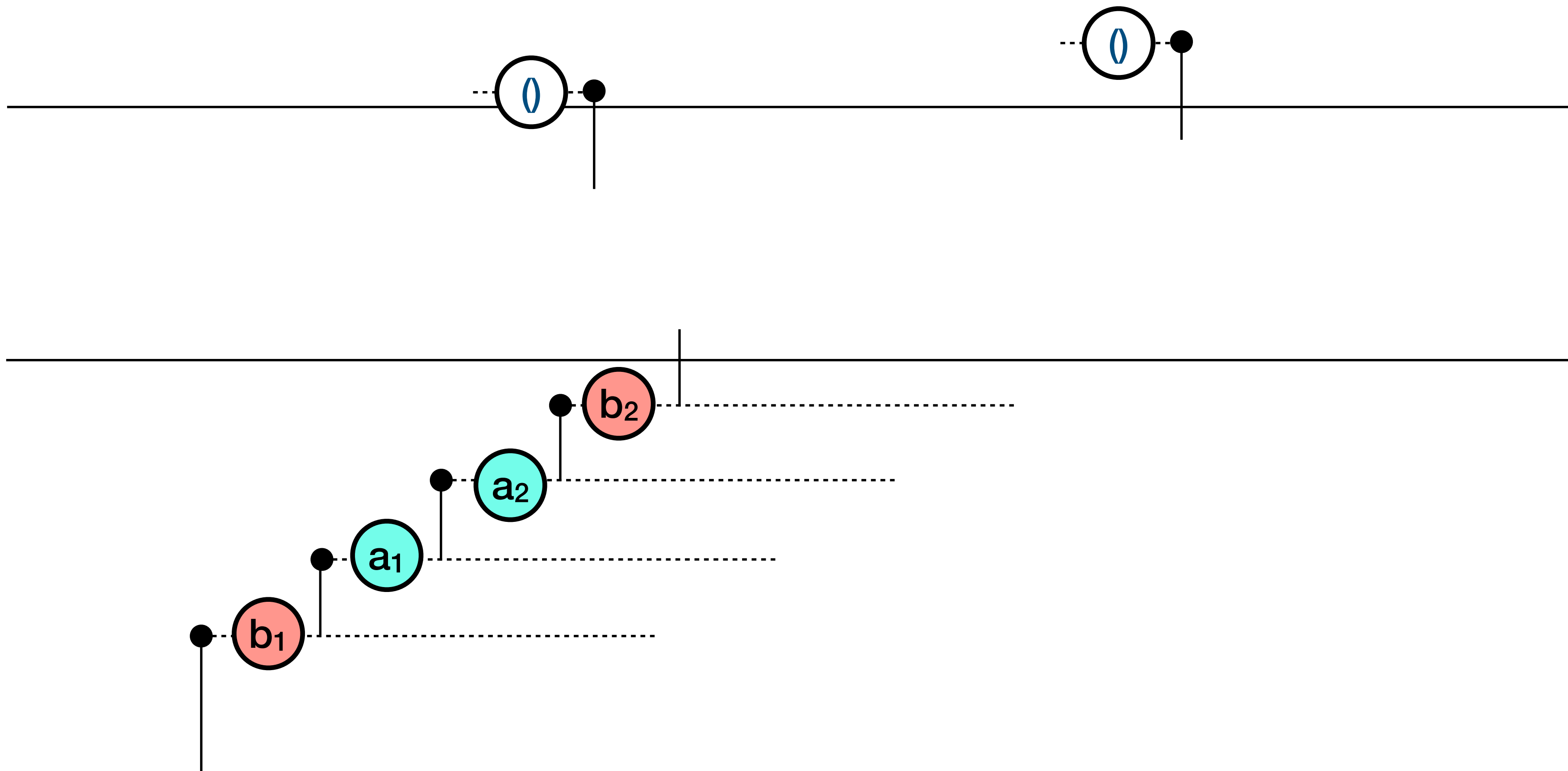


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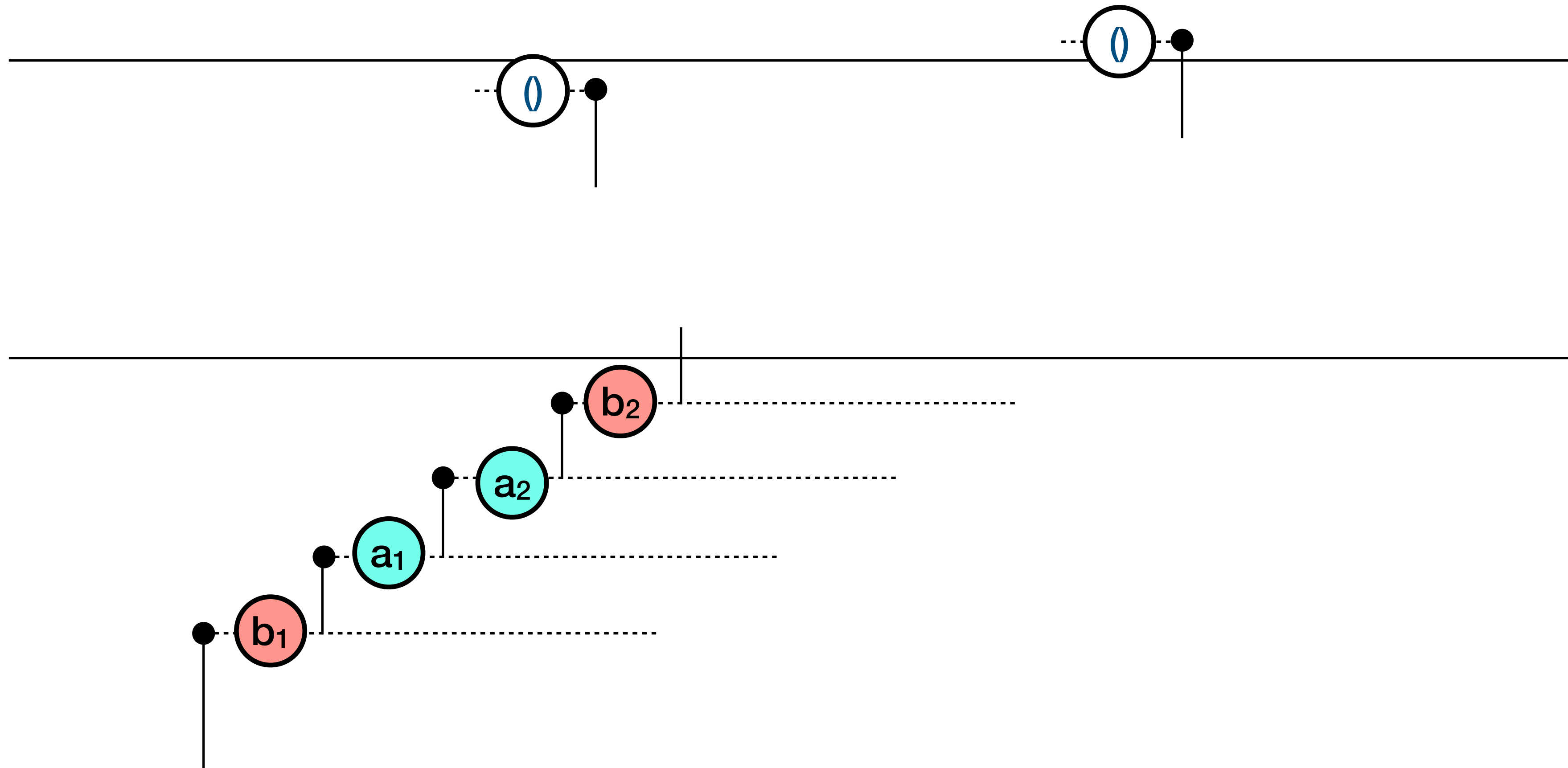




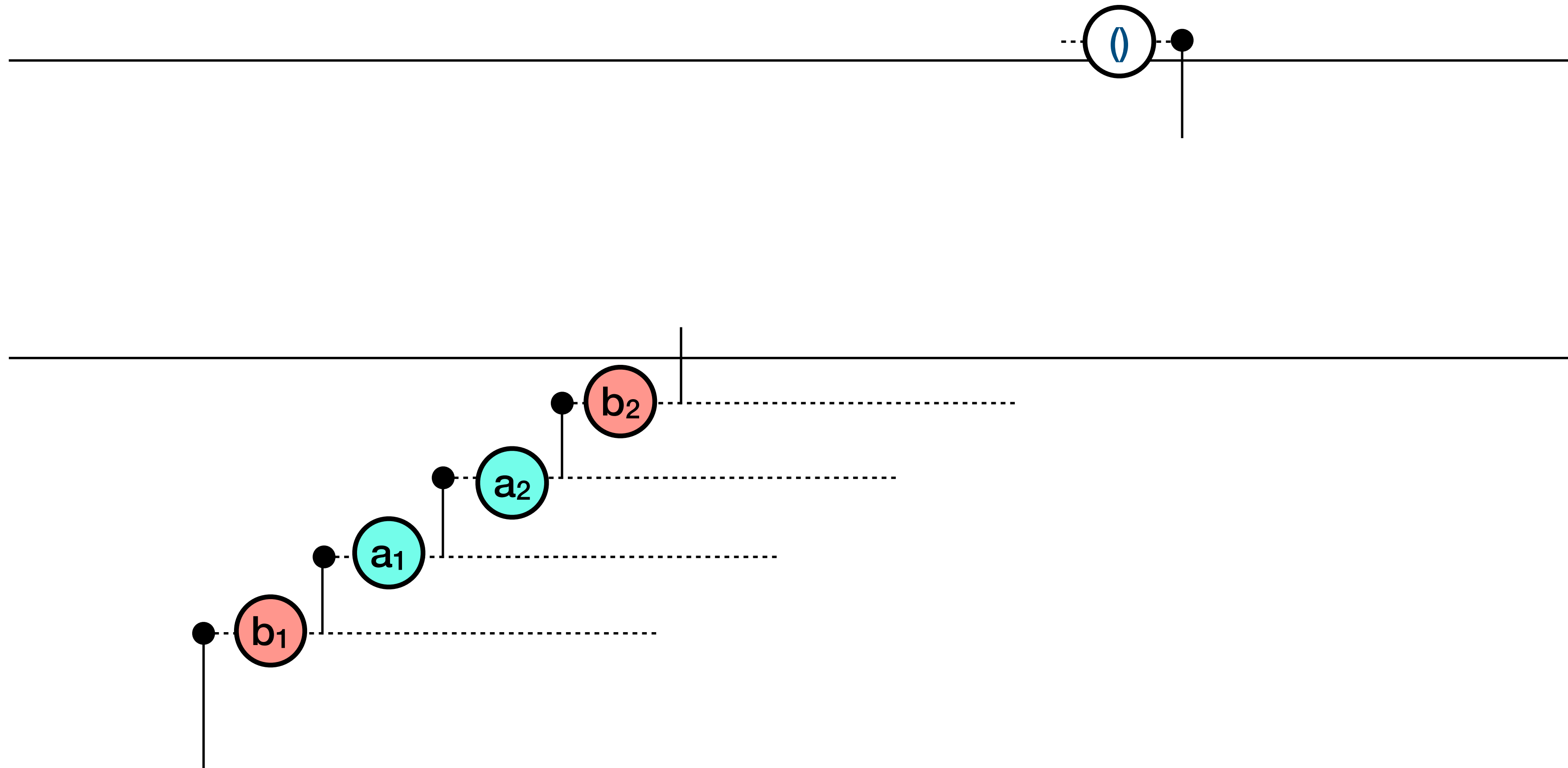
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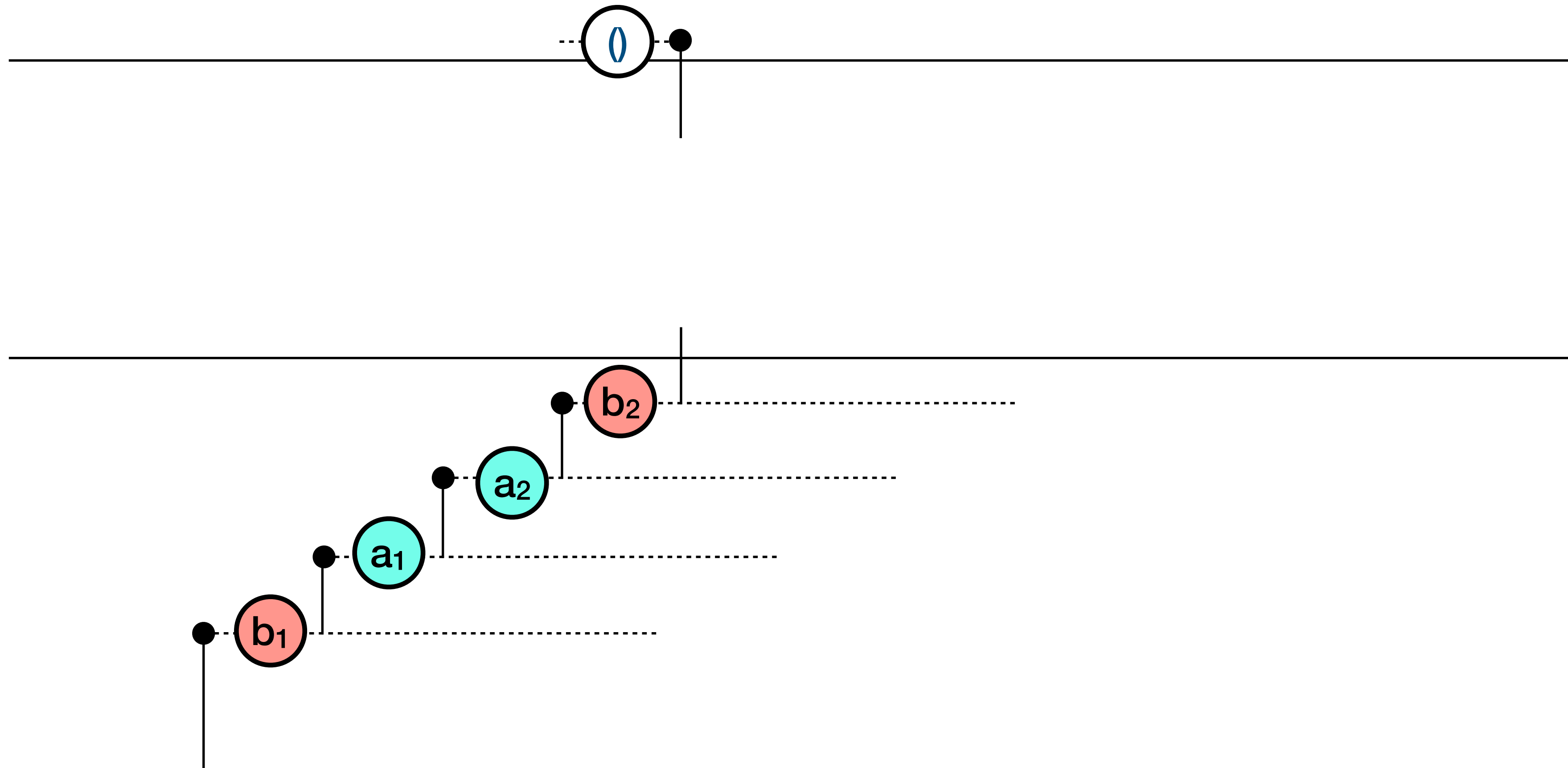
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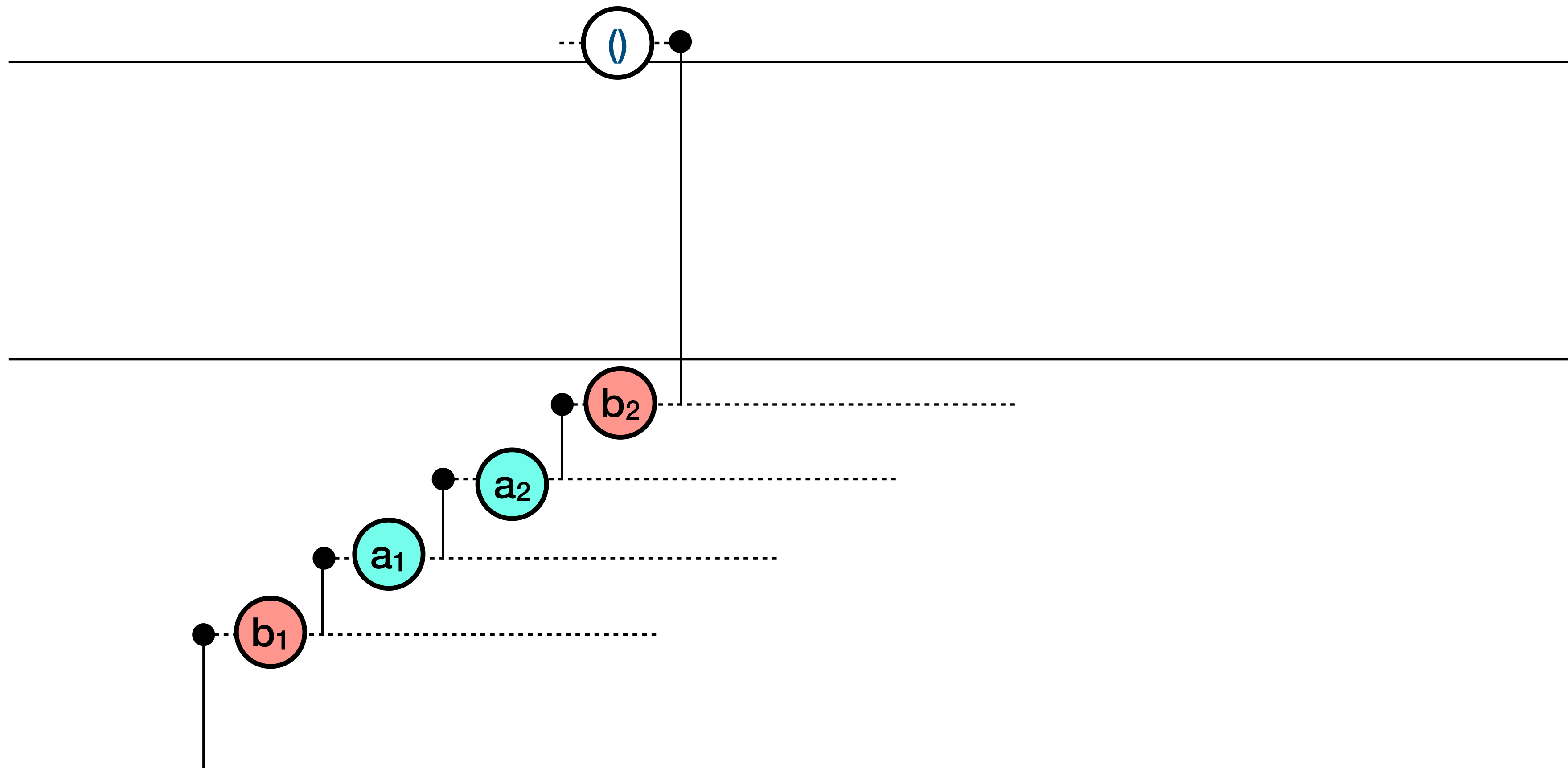
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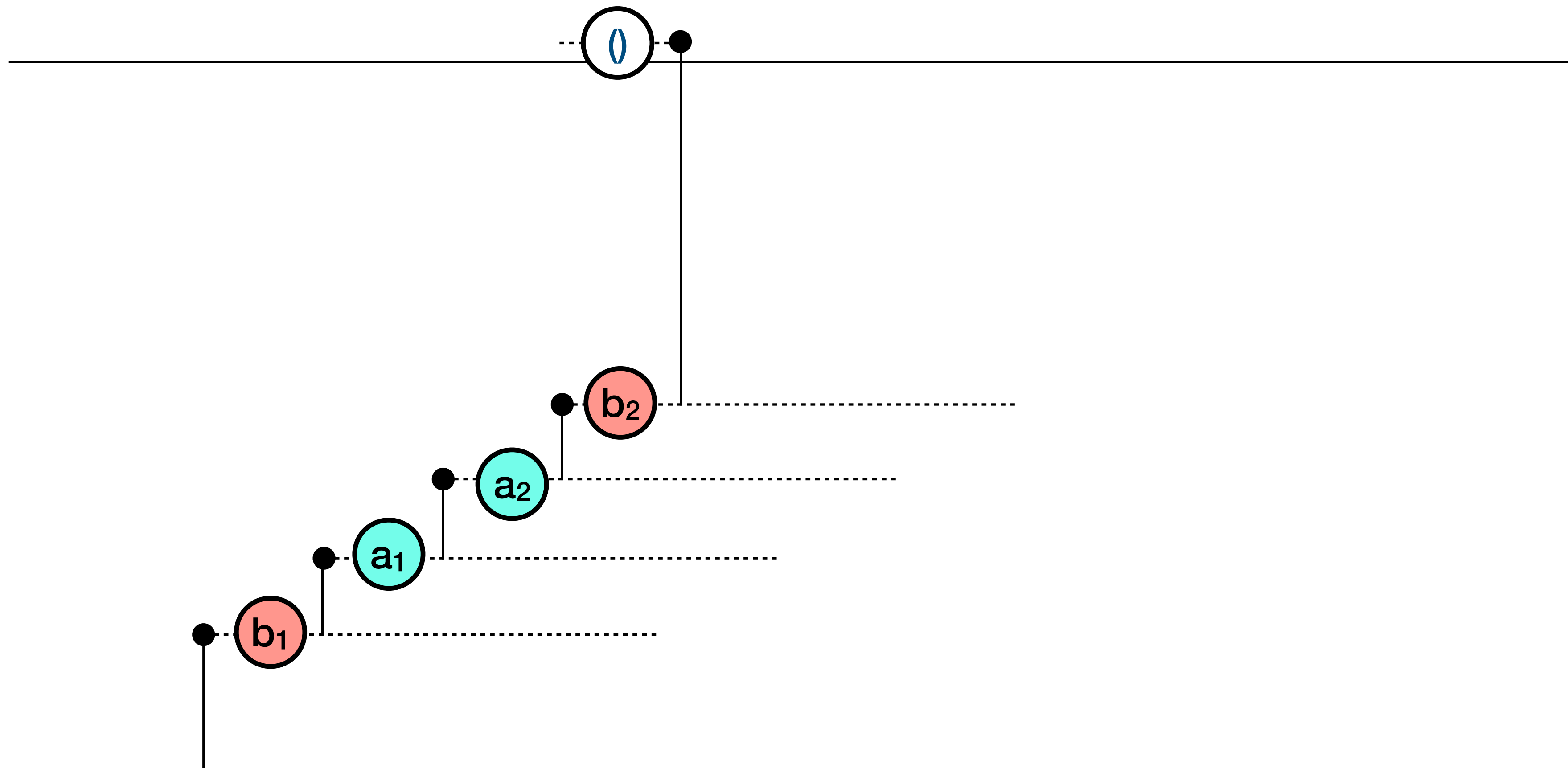
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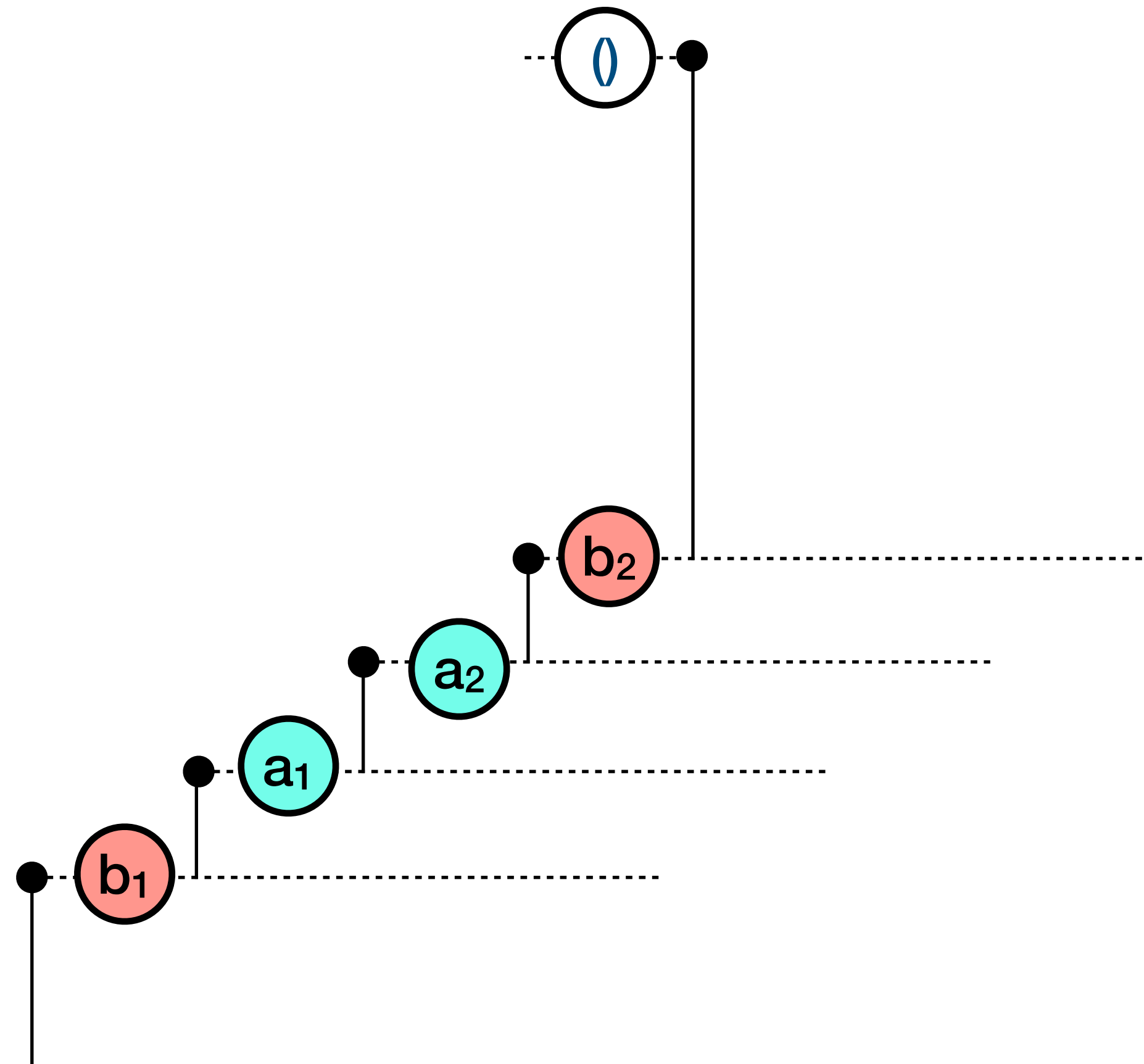


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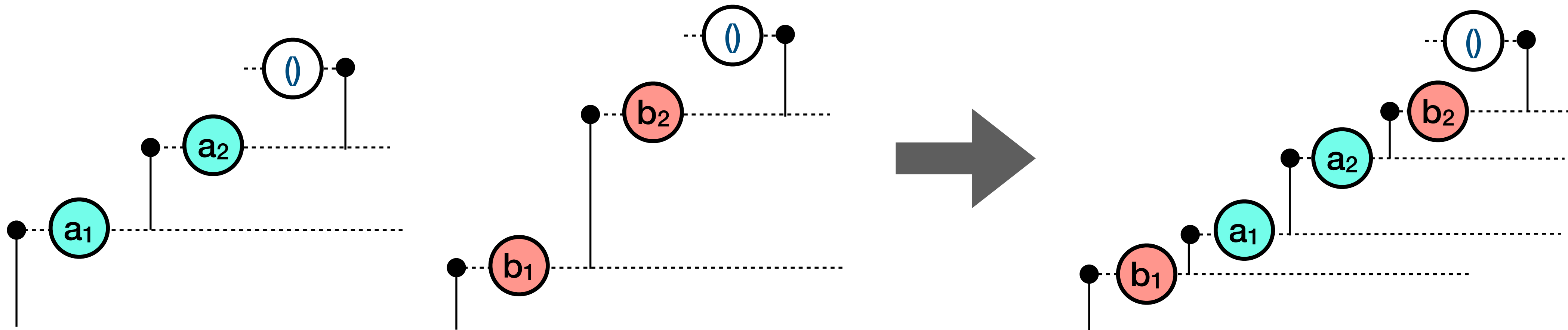


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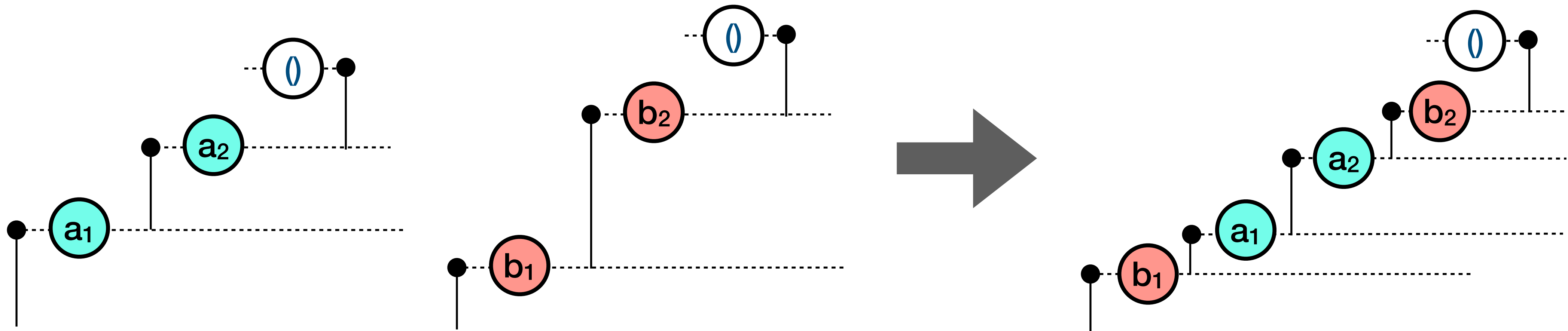


# Libretto List : merge





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Preserves “*temporal*”<sup>(\*)</sup> order

<sup>(\*)</sup> but there’s no global time

















# Equality of Non-deterministic Functions

$$f = g$$

What does it mean for **non-deterministic**  $f, g$ ?

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- “*same input leads to same output*”:  $\forall a: A . f(a) = g(a)$
- more generally: “*same observable behavior*”

## Non-deterministic functions

- “*same **set** of observable behaviors*”

# Equality of Non-deterministic Functions

$$f = g$$

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## Non-deterministic functions

- “*same **set** of observable behaviors*”
- not necessarily the same probabilistic distribution of them

# merge : associativity

$(as \text{ merge } bs) \text{ merge } cs =?= as \text{ merge } (bs \text{ merge } cs)$



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1. Consider any observable behavior of the left side.

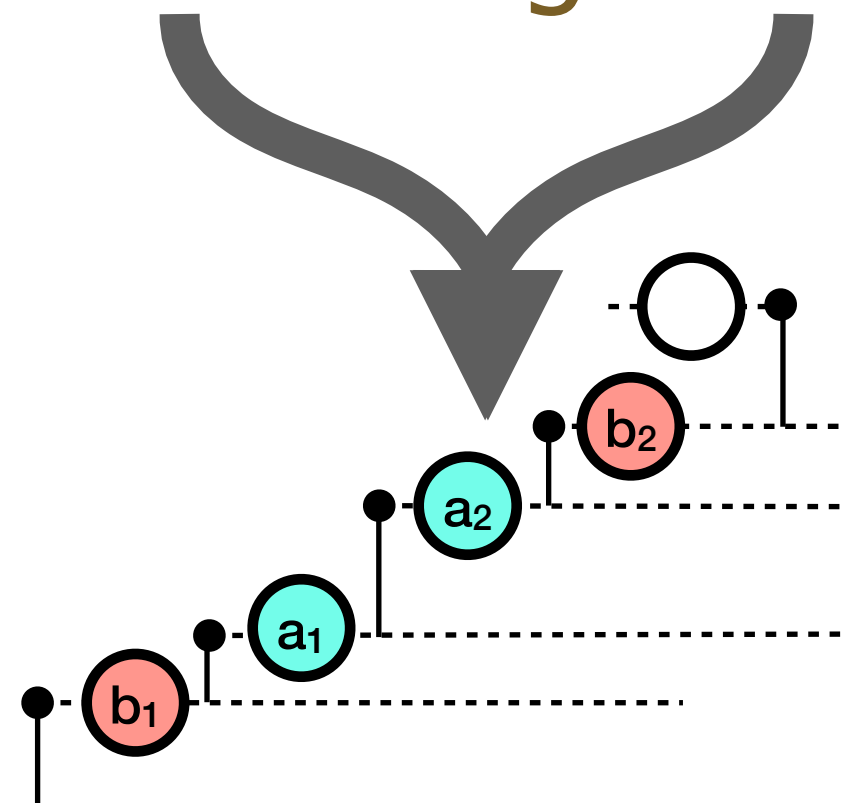






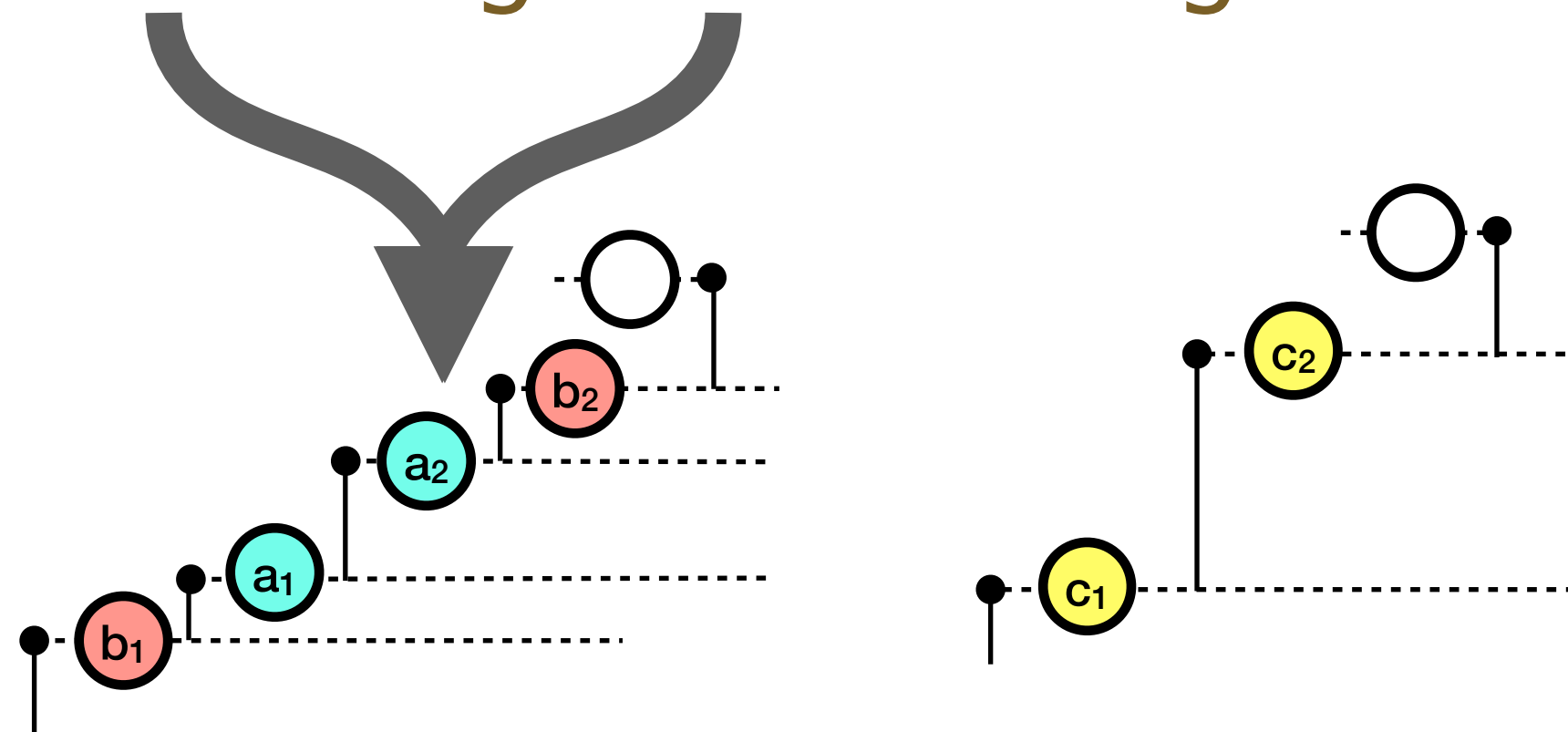
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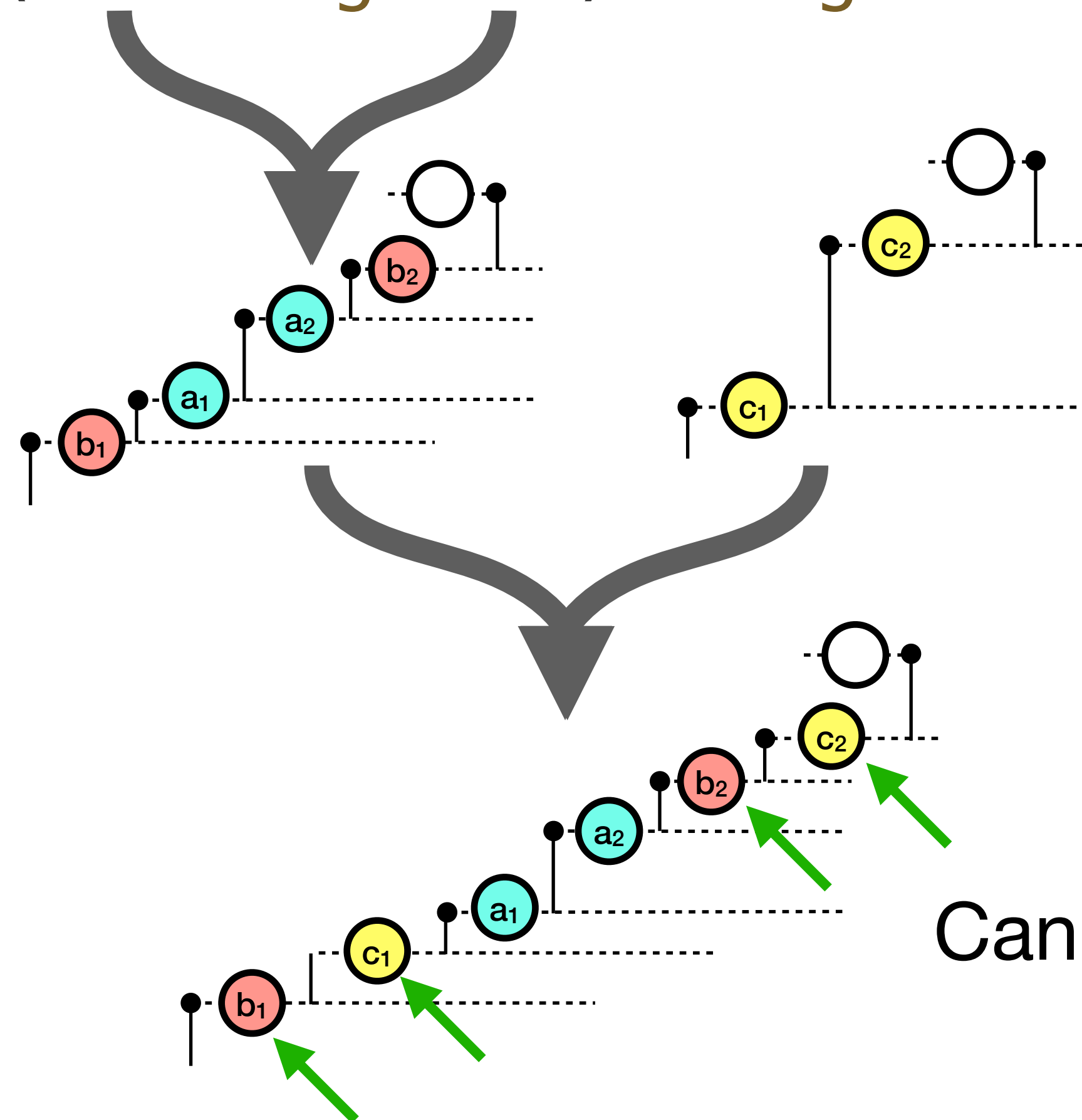






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Can the same be obtained on the right?

















# List Monoid via merge















# Non-deterministic Writer

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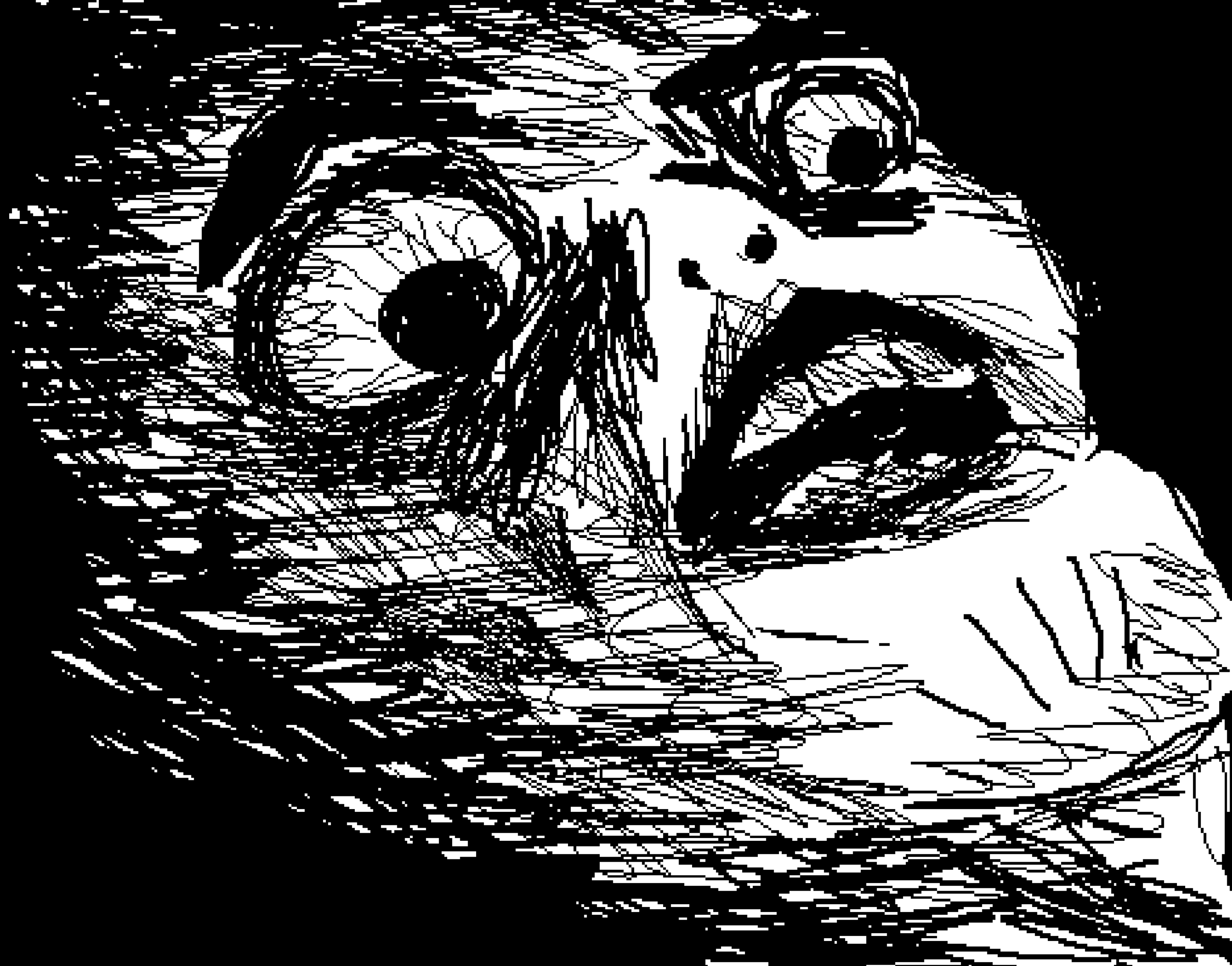
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**Where's the sequencing?**



**THERE IS NO SEQUENCING**

# Lessons

- Monads definable in **any** Category (even non-executable one, like  $\leq$ )
- **Syntactically**, monads *do* support **sequential composition**
- Sequential composition  $\neq$  sequential **execution** (e.g. monads in  $\leq$ )
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- Sequential composition  $\neq$  sequential **execution** (e.g. monads in  $\leq$ )
- “*Sequencing of effects*” is **vague**, definable only **tautologically**
- There exist **lawful monads** with **non-deterministic** behavior



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- “*Monads are about sequencing*” might have been a **useful crutch**
  - Ultimately better off without crutches
- **What else are we wrong about?**

# Thank You!

Scala examples: <https://github.com/TomasMikula/non-sequencing-monads/>

Libretto: <https://github.com/TomasMikula/libretto/>